

Wii Sports Club

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Important Information

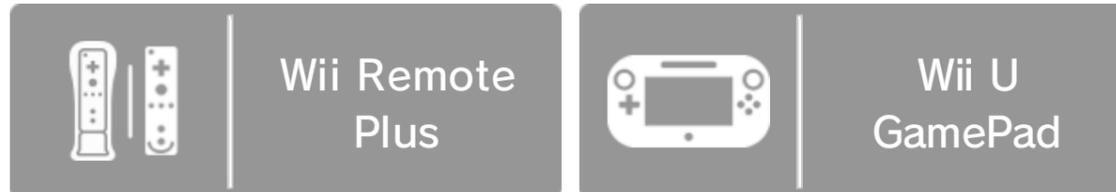
Important Information

Please read this manual carefully before using this software. If the software will be used by children, the manual should be read and explained to them by an adult.

Also, before using this software, please read the content of the  Health and Safety Information application on the Wii U™ Menu. It contains important information that will help you enjoy this software.

2 Supported Controllers

You will need to pair a Wii Remote™ Plus controller (sold separately) to your Wii U console to play this software. The Wii U™ GamePad is also used for some menus and sports.



- ◆ The number of required controllers depends on the sport being played. Depending on the number of players, some sports may require the use of up to four controllers.
- ◆ Only one Wii U GamePad controller can be used.
- ◆ You can use a Wii Remote controller with the Wii MotionPlus™ accessory attached instead of a Wii Remote Plus controller.

Pairing Controllers

From the HOME Menu, select **Controller Settings** to display the screen shown to the right. Select **Pair**, and then follow the on-screen instructions to pair the controller.



3 Internet Enhancements

Connecting your system to the Internet lets you enjoy the following features:

Challenge Players across Your Region

Go online and compete against other Wii Sports™ Club members.  10

Post to Miiverse Community

Share your sporting experiences with the Miiverse™ community, and post messages that can also be displayed during online games.  13

Browse Results

Check out your club's standing, view player statistics for the whole region, and even see where your friends are in the rankings.  8

Send and Receive Data Using the SpotPass™ Feature

Receive notifications about Wii Sports Club (which may include advertising and promotions), ranking data, and other information.

Buy Passes (Download Version Only)

In the download version, sports are purchased either as a Day Pass (24-hour access to all sports), or as a Club Pass (unlimited access to a single sport). Passes are only required after your free trial has ended.  9

◆ See the Internet Connection Requirements section of the printed Wii U Operations Manual for more

information about the equipment required to connect to the Internet.

- ◆ Before you can post to Miiverse, you need to connect to the Internet and complete the initial setup of Miiverse. Open  (Miiverse) from the Wii U Menu to carry out this setup.
- ◆ For more information about Miiverse, refer to the Miiverse section of the Wii U Electronic Manual. To view the Wii U Electronic Manual, press  on the Wii U Menu to open the HOME Menu and then select .

4 Note to Parents and Guardians

You can restrict use of the following features by selecting  (Parental Controls) from the Wii U Menu.

Item	Content
Online Interaction in Games	Restricts playing online, displaying Miiverse  content, viewing club information, sending and receiving data via SpotPass, etc.
Wii U Shopping Services	Restricts the purchase of passes. 
Miiverse	Restricts posting on Miiverse and viewing other players' Miiverse posts. It is possible to restrict only posting or both posting and viewing.

- ◆ Access to this game (as well as other games) can also be restricted through the **Game Rating** item in Parental Controls.



Wii Sports™ Club is a game that lets you play sports using real, intuitive movements with the Wii Remote Plus controller and Wii U GamePad. By connecting to the Internet, you can compete against other players from across your region and even send and receive messages in the middle of a game!

Please see information below about the differences between the packaged version and the download version.



Packaged Version

Access all sports with no restrictions.



Download Version

The first time you play, you'll be able to play all sports for 24 hours without needing to purchase a pass. After the free 24-hour trial period has ended, you must purchase a pass to continue playing.

Free Trial

- You need to connect to the Internet in order to activate the free trial.
- During the free trial, certain data, such as club information  and ranking statistics, will not be recorded.
- If Online Interaction in Games is restricted by Parental Controls in the Wii U Menu, the free trial cannot be activated.



Saving

Save data is automatically updated at certain points, such as when you finish a game. Play data, including your level and other statistics, is saved to your selected Mii™ character.

- ◆ The same save data is used for both the packaged version and the download version.

Exceptions

Levels and statistics are not saved in the following situations:

- When you are playing using a guest Mii 
- When you team up to play tennis with another Mii



Transferring Data

From the main menu , select Settings, and then choose Change Player List to transfer play data to another Mii.

- ◆ Even if you delete your Mii or remove it from your favorites in the Mii Maker™ application, you can still transfer its play data to another Mii.
- ◆ The play data of your user Mii cannot be transferred to another Mii using this feature.



Deleting Save Data

To delete save data, open System Settings from

the Wii U Menu and then select Data Management.



Menu Controls

Navigate most menus using a Wii Remote Plus held vertically. Some menus are controlled using the Wii U GamePad touch screen instead.



Wii Remote Plus Controls

Select Option	
Confirm	
Cancel	



- ◆ If you have a sensor bar connected, you can also select options by pointing with the Wii Remote Plus.
- ◆ In most cases, the controller used for menu navigation is the Wii Remote Plus paired to the P1 slot.



In-Game Controls

Some games are controlled by swinging the Wii Remote Plus or moving the GamePad around. Watch out for people and objects around you while you play. That recommendation cannot be stressed enough.



Pause Menu

Press ⊕ during a local game → 11 or training → 12 to open the pause menu. You can also recalibrate your Wii Remote Plus on this screen.





Before You Can Play

First, you need to set your SpotPass and Miiverse preferences and choose a club. You will then be taken to the main menu.

- ◆ You can only change clubs once every 24 hours.

Clubs

There is a club for each area in your region. Once you join a club, you'll be able to play online as a member of that club. You'll also be able to send Pep Talk messages  to other members.

- ◆ There is also a World Club if you prefer not to align with any of the areas in your region.



Choosing a Sport

Once you select a sport, you'll be taken to the mode-selection screen.



- ◆ The screen displayed here is from the download version of the game.
- ◆ In the download version, sports for which your pass has expired cannot be played and will be grayed out. If you want to purchase a new pass, select  or choose a grayed-out sport to visit Nintendo eShop.

Club Information

View rankings and statistics for each sport, and also check out what's happening in your club's Miiverse community.



Profile

Browse your play data and statistics, check out your friends' rankings, post text and handwritten messages to Miiverse, and more.



- ◆ In Ranking, you can see statistics for friends who have either played sports in the packaged version or purchased passes in the download version.

Settings

Change your club membership, SpotPass settings, etc.



Selecting a Mode

There are three play modes to choose from:



Online Game 10

Compete online against other players throughout your region.

 Local Game 

Up to four people can play together in the same room.

 Training 

Go for the high score in challenging minigames.

If you have the download version of Wii Sports Club, you will need to buy a pass in order to enjoy the sports after your free trial has ended.

- ◆ When you purchase a pass for an individual sport, other users on the same Wii U console can also play that sport.
- ◆ With the packaged version, you can play all the sports without having to purchase a pass.



Pass (Download Version Only)

There are two types of passes to choose from.

Club Pass

Once purchased, a Club Pass gives you unlimited access to the sport of your choice. This is a perfect option for players who have a favorite sport and want unlimited access.

Day Pass

A Day Pass gives access to all sports for 24 hours from the time of purchase. This is recommended for players wanting to try all the sports or when hosting a party.



How to Buy a Pass (Download Version Only)

1. On the main menu, select  or a grayed-out sport to open the pass-selection screen.



2. Select a pass option to launch Nintendo eShop.



- ◆ Select **Details** to view a description for each pass.

3. Read the Acquiring Downloadable Content and Passes section within the Nintendo eShop Electronic Manual, and then follow the on-screen instructions.

- ◆ To open the electronic manual, select Menu in Nintendo eShop and then select Help ⇒ eShop Manual.
- ◆ Nintendo eShop can also be opened by selecting  on the HOME Menu.



Setting Up an Online Game

To play an online game, follow the instructions given below:

1. Changing Your Playing Style

You can change the dominant hand and throwing style of your user Mii by selecting Change Playing Style. To continue without making any changes, choose Confirm.



- ◆ Player 1 will always be the current user Mii. This cannot be changed to another Mii.
- ◆ When playing tennis, you can choose whether to play as a single-player or two-player team.
- ◆ For baseball and boxing, you can also choose whether other users' Mii characters registered to your Wii U and your favorite Mii characters will appear in your games or not.

2. Selecting Your Opponent

Choose whom you'd like to play against.



Anyone

Get randomly matched up and play against other people in your region.

- ◆ Players with levels similar to yours will be selected automatically.

Friends

Play against friends. Select Host Game to wait until your friends arrive, or choose friends who are already searching for opponents.



Club

Select a club to play against.



Your Club

The club you currently belong to.

Weakest Rival

The club that your club has beaten the most.

Toughest Rival

The club that your club loses to the most.

Today's Rival Club

Rival clubs are picked automatically every day.

3. Confirming Your Mii

The selected Mii characters and their playing styles will be displayed. Select Start to start searching for opponents.



- ◆ You can play a practice game while you wait for an opponent to be found.
- ◆ Select Edit Online Banter to select what Online Banter you'd like to use. → 13

4. Starting a Game

The game will begin when an opponent has been found. Before you start, be sure the area around you is clear of people and objects, because the competition is sure to get heated!



Results

Your final score and level are displayed at the end of every game. Select Post to Club to share special accomplishments, like medals, high scores, and stamps, on Miiverse. Choose Thoughts to share your feelings about the game or sport you just played. Use the Opponent Play Data button to compare your play data against your recent opponents!

- Opponent Play Data will only appear after an online game.

Level

This indicates a player's skill. Win games and play well to fill up the meter. Once it's full, you'll advance to the next level.



- ◆ Losing games or getting low scores will reduce the level of the meter.
- ◆ You can also fill the meter by playing local games.

11 | Playing Locally

Choose a Mii and play on your own, or get some competitive play going with two to four players (additional accessories may be required for multiplayer mode; sold separately).



Selecting Mii Characters

Select Wii U Console or Guest to pick a Mii.



- ◆ When returning to a sport you've played before, the Mii you used previously will be automatically selected.

Collecting Stamps

You will find  displayed on the pre-game screen and in some other places as well. Point at it and press **A** to display a list of challenges. Complete the challenges to earn stamps!



12 Training

Select a Mii, and choose one of three types of training.



Medals

Collect different medals by earning higher and higher scores!



13 Miiverse Features

Use Miiverse™ to send messages and receive Pep Talk messages from members of your club.

An Introduction to Miiverse

Miiverse is an online gaming community for the Wii U console where people from across the world can communicate using their Mii characters. Through Miiverse, you can share your thoughts and experiences in a number of ways as you play games. Every Wii U game has its own community, making it the perfect place to ask questions and chat with other fans about your favorite features. Be sure to observe the Miiverse Code of Conduct when using Miiverse!



Online Banter

During an online game, pressing , , or  will send Online Banter to your opponent.



Editing Online Banter

To edit Online Banter, select Edit Online Banter before starting an online game or on the Wii U GamePad during online play.

- ◆ The GamePad is used to edit Online Banter.

1. Choose a Message Slot

Select the message slot you want to assign Online Banter to.



- ◆ Messages assigned as greetings will display once at the start of each online game.

2. Pick a Message

Select a preset message from the list, or touch From Miiverse to choose from your Miiverse posts.



- ◆ Choose from different sets of preset messages, such as Saying Hello, Enthusiasm, or Smack Talk.

Posting to Miiverse

From the main menu, select Profile, Miiverse Posts, and then Online Banter. Text and handwritten posts can be displayed during games about one hour after they are approved and posted to Miiverse.

- ◆ For each sport, your 20 most recent posts are saved and can be used as Online Banter.



Sharing Pep Talk

If you perform well or have a particularly tough match while playing a local game, you might receive Pep Talk from other members of your club.



Sending Pep Talk

From the main menu, select Profile, Miiverse Posts, and then Pep Talk.



14 How to Play Tennis

Be the first to reach a set amount of points to win a game. Win enough games to win the match!



- ◆ Tiebreaker rules are used in single-game matches only.

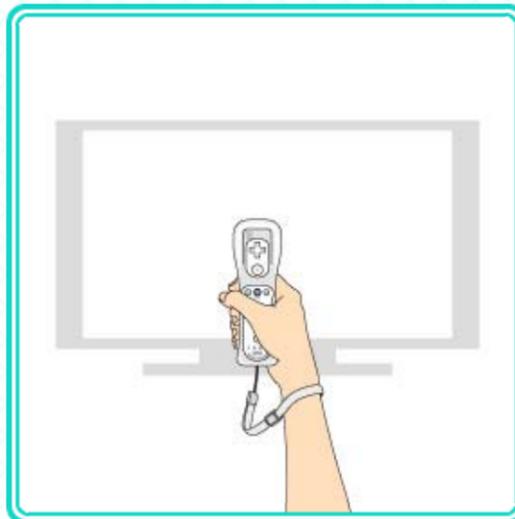
Tiebreaker Rules

The first to get 7 points wins. Service rotates in the order shown to the right.



15 Tennis Controls

Hold the Wii Remote Plus in your dominant hand, as you would a tennis racket.

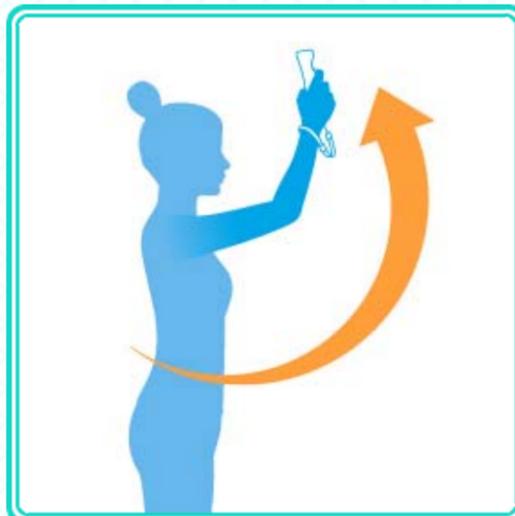


- ◆ Wear the Wii Remote wrist strap, and tighten it correctly with the strap lock.



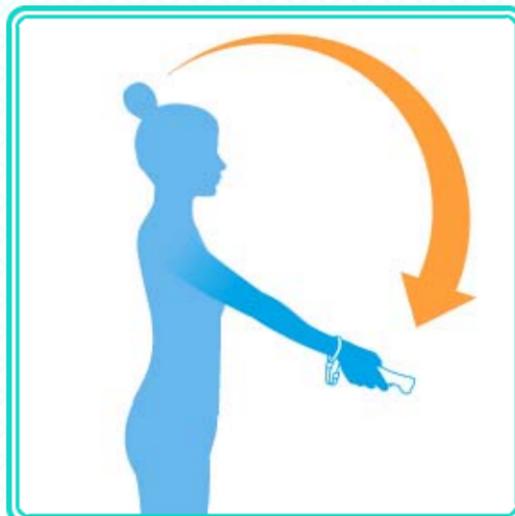
Serving

1. Swing up the Wii Remote Plus to toss the ball.



- ◆ You can also toss the ball by pressing **A**.

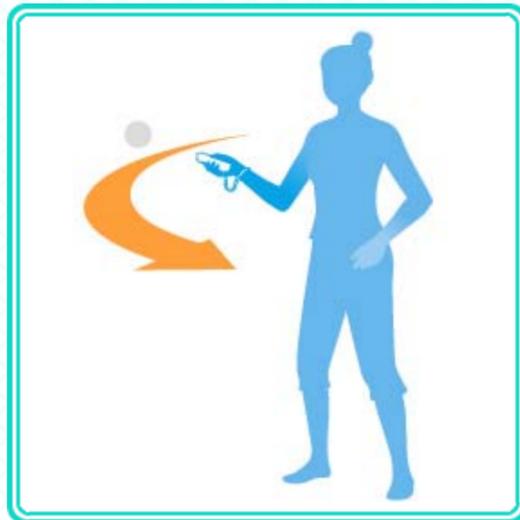
2. Swing down to hit the ball. Good timing is key!



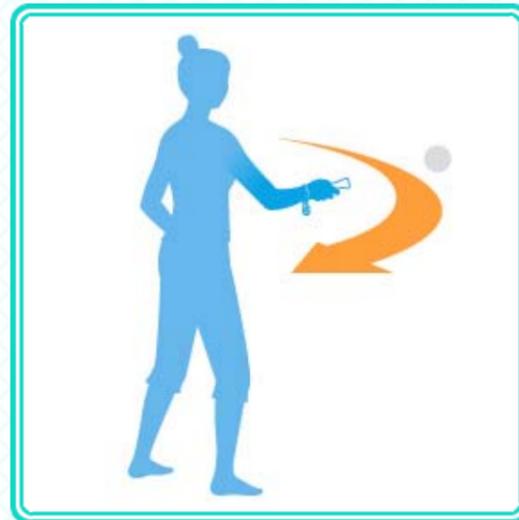
Shots

Gently swing the Wii Remote Plus to the left or right to hit a forehand or backhand.

Forehand Shot



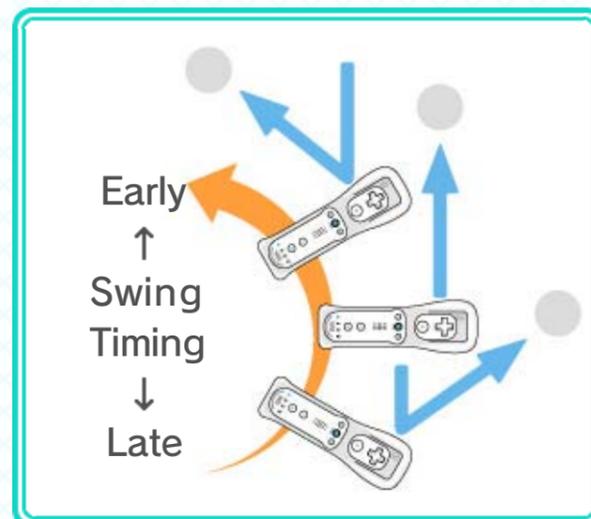
Backhand Shot



- ◆ Rotate your wrist as you hit the ball to add topspin or backspin to your shots.

Aiming Shots

Change the direction of the ball by varying the timing of your swing.



Correcting the Racket Position

Point the Wii Remote Plus toward the screen and press  to correct the position of the racket. Use this feature when it feels like the position of the Wii Remote Plus and the racket aren't properly matched up.

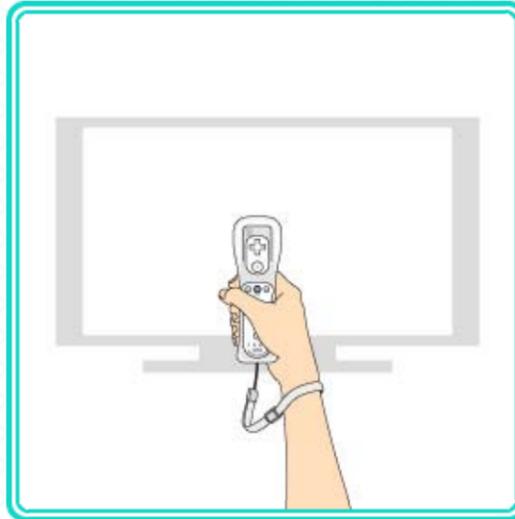
16 How to Bowl

Try to get the highest possible score in 10 frames.



17 Bowling Controls

Hold the Wii Remote Plus in your dominant hand.



- ◆ Be sure to wear the Wii Remote wrist strap and tighten it correctly with the strap lock.



Adjusting Starting Position and Throwing Angle

Press **(A)** to switch between adjusting your position and your angle. Use **(+)** to aim.



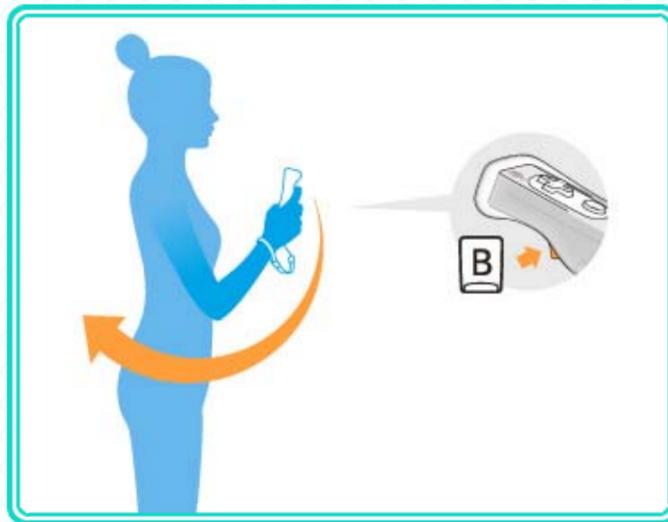
- ◆ Press **(+)** to zoom in on the pins if you need to perfect your position or angle.



Throwing the Ball

When the throwing style is set to Automatic, throw the ball in the following way:

1. Hold the Wii Remote Plus in front of you. Press and hold **B**, and then draw the Wii Remote Plus back behind you.



2. While holding **B**, swing the Wii Remote Plus forward as if you were rolling a bowling ball.



- ◆ Add spin to your throws by rotating your wrist as you swing.
- ◆ If the throwing style is set to Manual, release **B** at the end of your swing to throw the ball.
- ◆ Do not let go of the Wii Remote Plus!

18 How to Golf

Hit your ball around the course, aiming to get it in the cups in the fewest strokes.



- ◆ Golf is played using a Wii Remote Plus and the Wii U GamePad. A Wii Remote with a Wii MotionPlus accessory attached can also be used.



Golf Screen



1 Wind Direction and Speed

2 Map

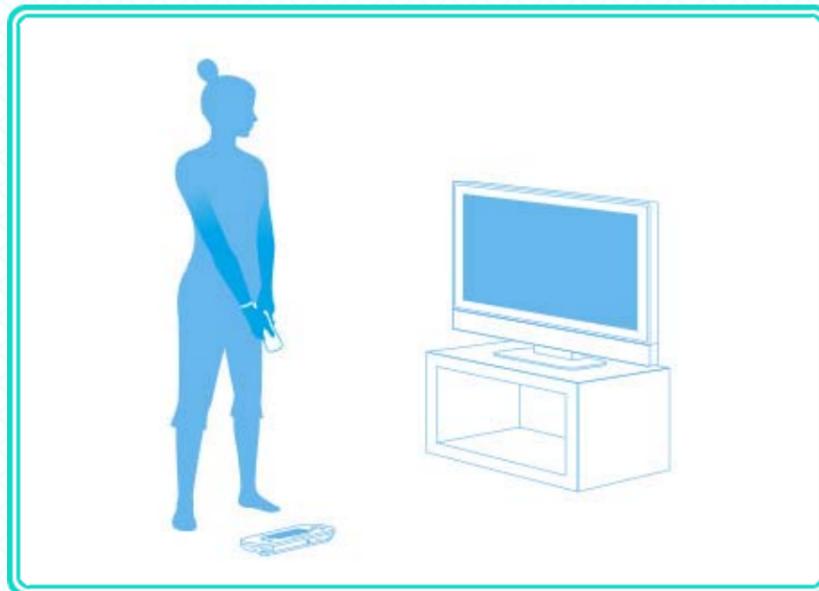
3 Estimate Line

This line estimates the distance and direction the ball will travel.

- ◆ Be aware that the actual spot where the ball lands will depend on the strength of the swing, the angle of the clubface during the swing, and the speed and direction of the wind.

19 Golf Controls

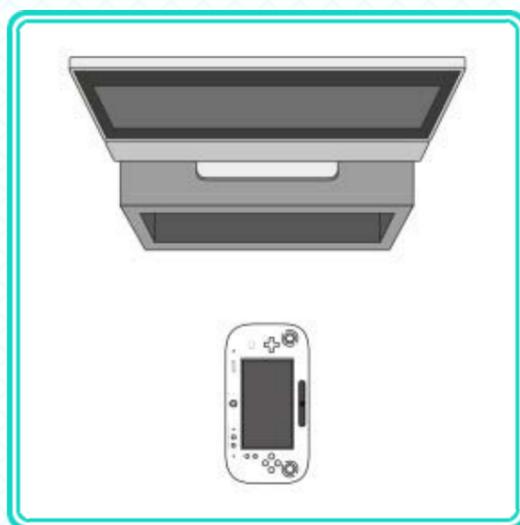
Golf is controlled by placing the Wii U GamePad on the floor and holding the Wii Remote Plus controller as if about to swing a golf club.



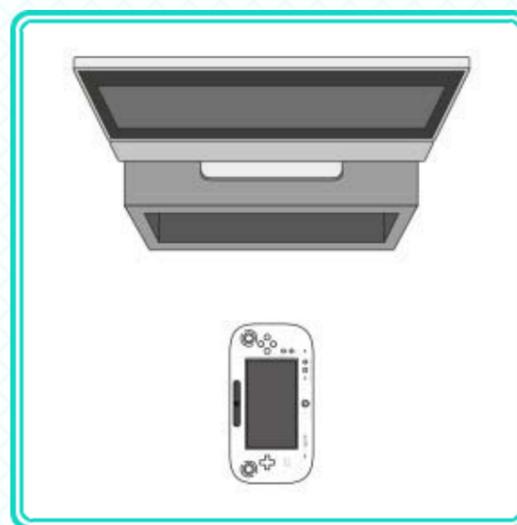
- ◆ Be sure to attach the wrist strap, and tighten it using the strap lock.
- ◆ Place the GamePad without the AC adapter in an area with plenty of space around it. Entangling hands or feet in the AC adapter or kicking or stepping on the GamePad could cause injury or break the device.

Positioning the GamePad

By positioning the GamePad as shown in the image below, you can make the playing experience more closely resemble actual golf.



Right-Handed
Position



Left-Handed
Position

Place the GamePad at least three feet away from the TV.



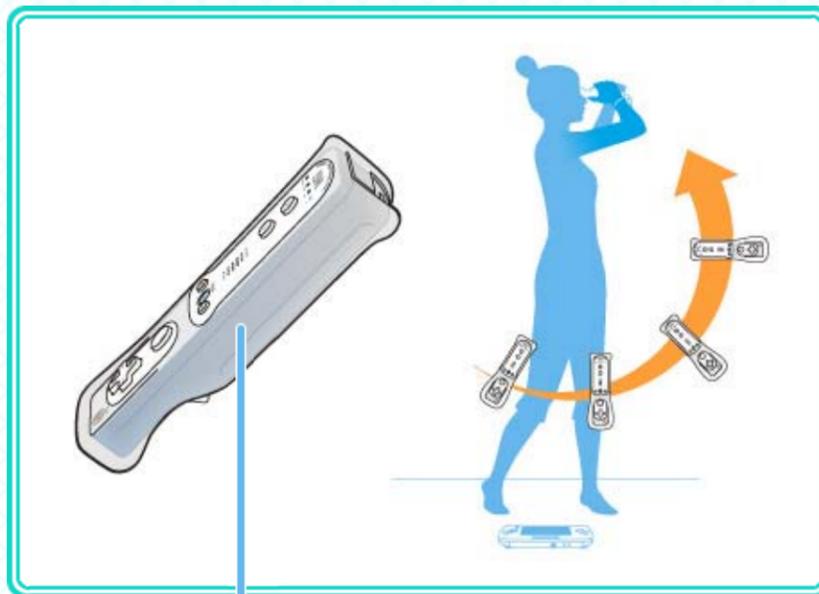
Changing Clubs and Shot Direction

Use  to change clubs. Use  to change shot direction.



Practice Swing

Swing the Wii Remote Plus as shown in the image below to perform a practice swing.



Imagine hitting the ball using the side of the Wii Remote Plus controller.

Swing Meter

This meter displays swing strength and wrist angle on the GamePad screen. Swing while looking at the swing meter to verify strength and wrist angle.

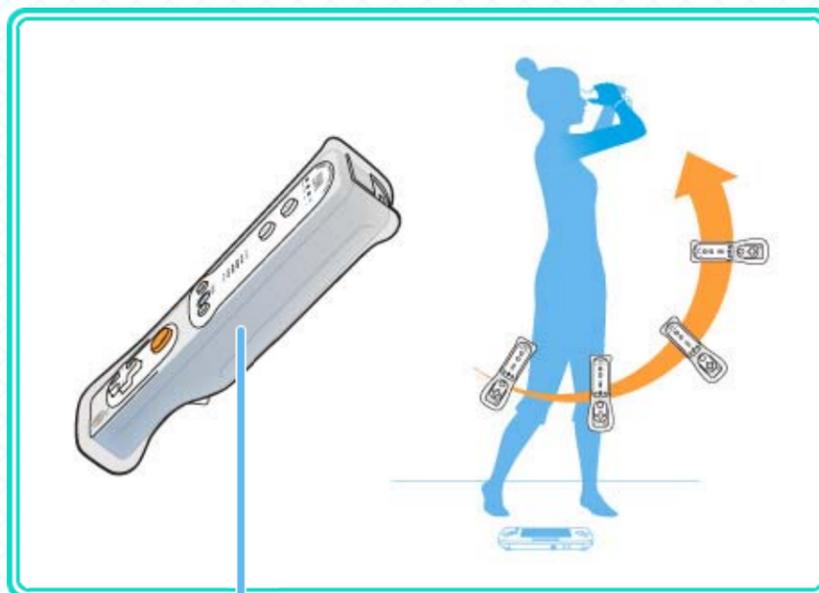


- ◆ By twisting your wrist while swinging, you can bend the ball's trajectory. The point on the ball where it was struck will be displayed with a red dot.
- ◆ Stopping your swing as the club strikes the ball can add backspin.
- ◆ Swinging too hard, though, will cause shots to miss entirely.



Taking a Shot

To hit the ball, swing the Wii Remote Plus as shown in the image below while holding **(A)** throughout the entire swing.

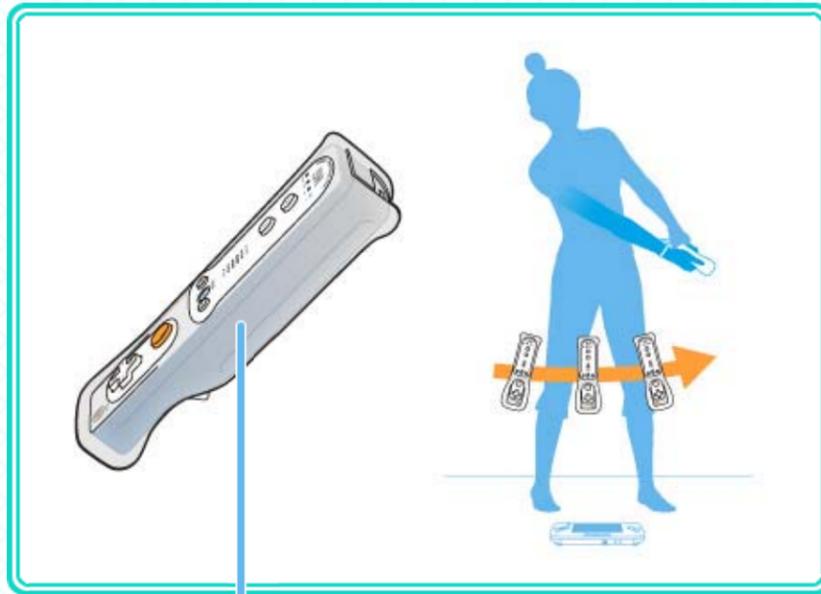


Imagine hitting the ball using the side of the Wii Remote Plus controller.



Putting

Once on the green, use a putter to aim for the cup. While holding **A**, swing the Wii Remote Plus as shown in the image below.



Imagine hitting the ball using the side of the Wii Remote Plus controller.



Green Topography and Zooming

Press **1** to display the topography of the green. Press **2** to get a zoomed-in view of the Mii character and ball so you can aim at the cup.



Resetting Club Position

To reset the club position, point the Wii Remote Plus at the GamePad and press **B**. This is useful when the direction of the Wii Remote Plus or the direction of the club feels off.



20 How to Play Baseball

Two teams take turns batting and fielding. The team with the most runs after three innings is the winner.



- ◆ If a team ever leads its opponents by five or more runs at the bottom of an inning, the match will end because of the mercy rule and that team will be declared the winner.



Baseball Screen

- ◆ This screenshot shows the batting screen.



1 Count

2 Current Inning and Score

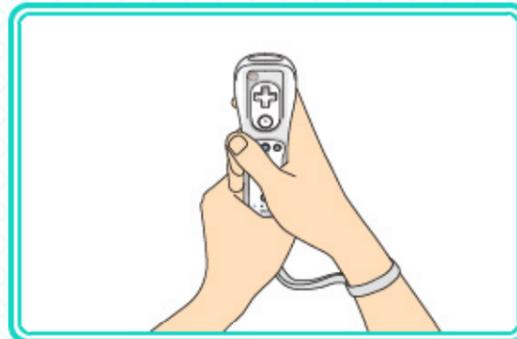
21 | Baseball Controls

Use the Wii Remote Plus for batting and the Wii U GamePad for fielding.



Batting

When batting, hold up the Wii Remote Plus so that the side with **A** is facing you.



- ◆ Be sure to wear the Wii Remote wrist strap and tighten it correctly with the strap lock.

How to Bat

Stand while holding the Wii Remote Plus like a baseball bat, and swing it gently.



Resetting Bat Position

Press **+** on the Wii Remote Plus to reset the position of the bat. Do this whenever it feels like the positions of the Wii Remote Plus and the bat don't match.



Fielding

Hold the GamePad as shown when pitching and catching the ball.



Pitching

Press **ZL** and **ZR** to begin pitching.

1. Move the GamePad to aim, and use **A**, **B**, **X**, or **Y** to select the type of pitch.



- ◆ Press **X** for a fastball, **Y** for a curveball, **A** for a screwball, and **B** for a splitter. If you're left-handed, **Y** and **A** will be switched.

2. Holding down a pitch button fills the power meter. Release the button to throw the ball. Time your throw just as the power meter is filled to deliver a high-speed pitch.



- ◆ Holding the button for too long will cause the power meter to decrease.

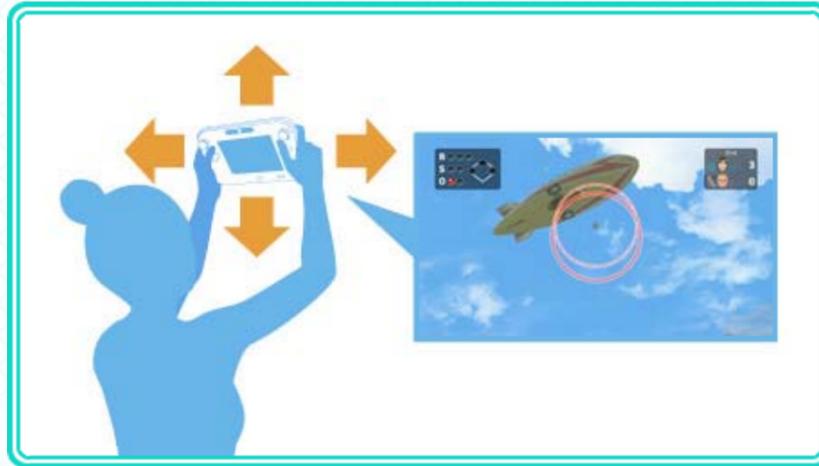
Resetting Your Stance

Press **ZL** and **ZR** on the GamePad to reset your stance. Do this whenever the aim feels off.

Catching

After the batter has hit a fly ball, you need to catch it. Use the GamePad to catch the ball by positioning the circles  and , which

represent the glove and ball, so they continually overlap.



22 | How to Box

A match consists of three rounds.



- ◆ If a KO doesn't appear after three rounds, the decision will go to the judges.



Boxing Screen



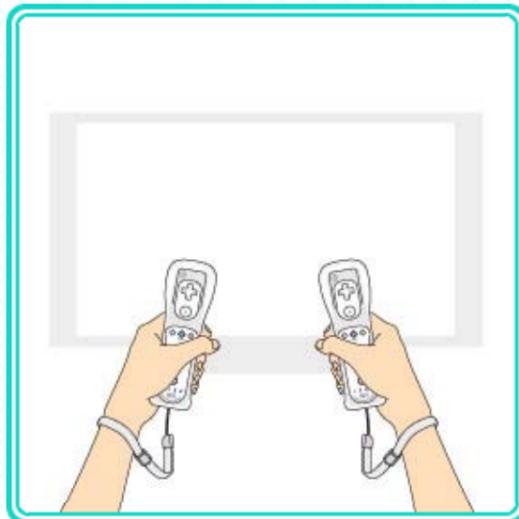
1 Stamina

Getting punched will decrease your stamina. Completely depleting your stamina will result in your getting knocked down.

2 Current Round and Time Remaining

23 | Boxing Controls

This game uses two Wii Remote Plus controllers. Hold the Wii Remote Plus controllers like a guarding boxer so that the sides with **A** are facing you.

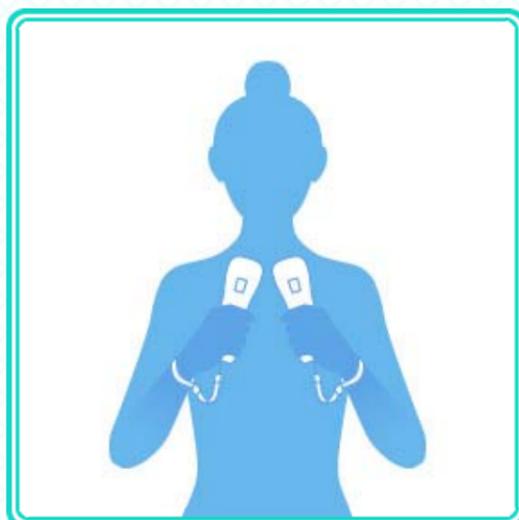


- ◆ It is also possible to play using a single Wii Remote Plus controller per player.



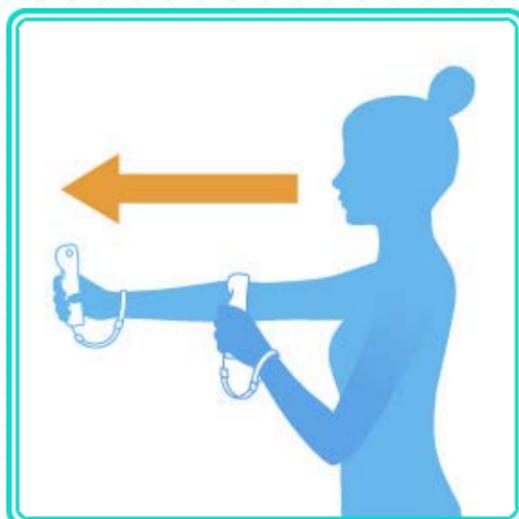
Glove Positioning

Hold the Wii Remote Plus controllers vertically, and then tilt them about 45 degrees toward one another. Move the controllers to change the position of the gloves.



Punching

To punch, lightly thrust your arm out in front of you while holding a Wii Remote Plus controller. Punching from a high position attacks the head, and punching from a low position attacks the body.



- ◆ When playing with one Wii Remote Plus controller, hold down **A** to lock your Mii character's stance. This

will make it easier to aim your punches.

Types of Punches

Throw a straight punch by thrusting forward with your dominant hand. Throw a jab by thrusting your opposite hand forward. Swing the controller in a horizontal arc to throw a hook. Swing the controller in an upward arc to throw an uppercut.

Punch Characteristics

Each type of punch has its own special features. A straight punch packs a lot of power, while a jab hits quickly out of nowhere. Hooks and uppercuts likewise have pros and cons, so use each type of punch wisely.

- ◆ The power of a punch depends on the type of punch used. It is not affected by how fast you swing the Wii Remote Plus controller.



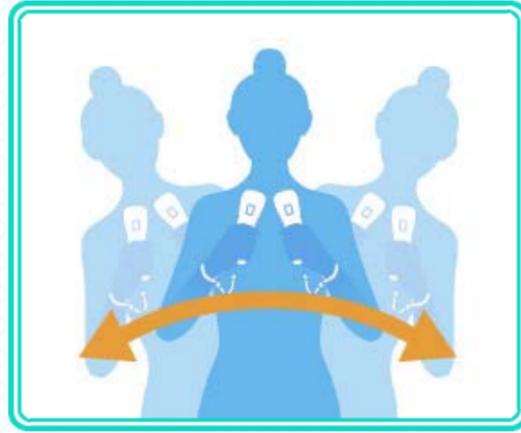
Guarding

Stand with your guard up to block incoming punches.



Dodging Punches

To dodge, move your body back and forth or side to side while holding up your Wii Remote Plus controllers. Your Mii character will follow your movements to dodge punches.



Resetting Glove Position

To reset the position of the glove, hold the Wii Remote Plus, tilt it 45 degrees inward, and press . Do this whenever it feels like the positions of the Wii Remote Plus and the glove don't match.



General

Q Can I use a standard Wii Remote controller to play Wii Sports Club?

A Wii Sports Club does not support standard Wii Remote controllers. To play, you will have to attach a Wii MotionPlus accessory to your standard Wii Remote controller or use a Wii Remote Plus controller instead.

Q Do I need a sensor bar to play Wii Sports Club?

A Wii Sports Club doesn't require a sensor bar to play, but using one may improve your playing experience in the following ways:

- The Wii Remote Plus can be used to point at on-screen icons to select them.
- While playing tennis, golf, baseball, or boxing, the Wii Remote Plus and the sporting equipment will be less likely to go out of alignment.

To get the best experience possible, using a sensor bar is recommended.

Q I tried to start a game, but the sport icons are gray and I can't select anything. Why is that?

A You need to purchase a pass to play the sports available in the download version of Wii Sports Club. Purchase either a Day Pass or a Club Pass from Nintendo eShop to get in the action. Day Passes are valid only for a limited 24-hour period, after which you will have to purchase a new pass to continue. If you have purchased a pass and the icons are still gray, it might be for the following reasons:

- Online interaction in games is restricted by Parental Controls.
- There is a problem with the Internet connection.

Q Can I choose to join any club I'd like?

A Yes! You aren't restricted by your actual geographical location, so choose away! You can even change clubs after joining one, but be aware that you can only change clubs once every 24 hours.

Q It feels like my Wii Remote Plus controller or Wii U GamePad isn't aligned properly. What can I do?

A Use the following techniques to realign controller position for various games:

- Tennis: Point the Wii Remote Plus at the TV, and press .
- Golf: Point the Wii Remote Plus at the GamePad, and press .
- Baseball: Hold the Wii Remote Plus in position, and press ; or hold the GamePad in position, and press  and .
- Boxing: Hold the Wii Remote Plus controller or controllers in position, and press .



Passes (Download Version Only)

Q Do I need a pass to play the packaged version of the game?

A No. In the packaged version, all sports are available to play without added purchase.

Q What's the difference between a Day Pass and a Club Pass?

A A Day Pass gives you full access to all released sports for a limited period of 24 hours. A Club Pass gives you unlimited access to a single sport of your choice.

Q I purchased a pass, and now I want to move my Wii U console somewhere without access to an Internet connection. Can I still play Wii Sports Club without an Internet connection?

A If you've purchased a Club Pass, you can still access local games and training modes for that sport, even without an Internet connection. However, if you've purchased a Day Pass, an Internet connection is required in order to play.

Q Do I need to purchase a separate pass for each user?

A No! Passes are shared with all users on the Wii U console, so if one user purchases a pass, it applies to all users!

Q You mentioned that all users share a pass, but does that mean even users without a Nintendo Network™ ID can play as well?

A If you've purchased a Day Pass, only users who have a linked Nintendo Network ID and have completed the initial setup of Nintendo eShop will be able to play. However, with a Club Pass, users without a Nintendo Network ID can still play local games or training modes for that sport.

Q At what point does a Day Pass activate?

A A Day Pass activates the moment you purchase it from Nintendo eShop and lasts for 24 hours from that point.

Q Is it possible to split up the 24 hours from a Day Pass and use it whenever I'd like?

A No, it is not possible to split up a Day Pass into smaller time increments.

Q Can I get a refund on a pass? For example, I want to get my Club Pass refunded and change it to a Day Pass instead.

A Sadly, no. It is not possible to get a refund on a pass once it's been purchased.



Online Games

Q I've set up an online game, but the game won't start. Why is that?

A An online game won't start if an opponent can't be found. Selecting Anyone when choosing an opponent category will make it easier to find an opponent.

Q When I'm playing an online game, sometimes the Mii characters or the ball moves very slowly. What's going on?

A If your opponent lives far away from you or neither player's Internet connection is very good, you may experience these sorts of issues. A signal-strength icon will appear on the bottom right of the screen when playing an online game so you can check the quality of the connection.

Q While I was playing an online game, my opponent flashed something at me that looked like a Miiverse post. What was it, and how can I do it, too?

A That was Online Banter. These let you display Miiverse posts to your opponent during an online game. Before you can use them, you need to post them to Miiverse first. 

Q I can't find the Online Banter I posted to Miiverse. What's going on?

A This can happen for the following reasons:

- It has been less than one hour since you made the post.
- You have posted a new Online Banter message, and the previous message has been removed from your 20 most recent posts.
- You deleted your save data after posting the Online Banter.
- It has been deemed inappropriate and removed by a Miiverse administrator.
- You attempted to post your Online Banter message while not connected to the Internet, and it has been less than one hour since the Internet connection was reestablished.

Q I connected to someone who wouldn't play properly / whose Mii character or nickname made me feel uncomfortable / who wasn't very well mannered. What can I do about it?

A In the friend list on the HOME Menu, you can see a list of all users you have played with by selecting Users Played With. Select the user in question and touch Block to make it more difficult to encounter this user again.

Q I saw an inappropriate post on Miiverse. What should I do?

A If you come across an inappropriate post, you can report it to Miiverse administrators. Select the offending post, and touch the Report Violation icon.

Q Is it possible to team up with friends online when playing tennis?

A No, you can only team up with people playing locally with you.

Q I tried to to play a tennis match against an online friend who was waiting for friends, but I couldn't see my friend online. What happened?

A It isn't possible for matches to be made between players who have chosen different participation styles. For example, if you choose 1-Player Team and your friend chooses 2-Player Team, you won't be able to play together. Be sure you both select the same participation style.



Training

Q When I try Training in Boxing, I can only select Play One-Handed, even though I have two Wii Remote Plus controllers. How can I play with two controllers?

A After selecting the Training game you'd like to play, make sure that you have two Wii Remote Plus controllers paired with the Wii U console and turned on before choosing the number of players. If you select the number of players before both controllers are ready, you will only be able to play one-handed.



Club Information & Profile

Q I can't see my Mii character's statistics within Play Data on the Profile screen. What's going on?

A The Profile screen contains statistics for the currently selected user Mii. If you want to see the statistics for another user Mii, switch to another Mii from the Wii U Menu and then relaunch Wii Sports Club.

Q How often are the score-distribution graphs in Ranking updated?

A Ranking data is updated once per day.

Q I received an error message that said the game failed to acquire data. What does this mean?

A It means there was an error downloading data such as Miiverse posts or data sent via SpotPass. This message may also display if club information or profile data can't be updated for one reason or another.



Save Data

Q Can I delete data (e.g., statistics) for individual Mii characters?

A You cannot delete save data on an individual basis.

Q I changed my user Mii to one from Mii Maker. What will happen to my original user Mii character's play data?

A The original user Mii and any associated play data will be moved to Mii Maker, and the play data of the new Mii will then become yours, if any is present. Additionally, if the new Mii has never joined a club, you will have to choose a club again.



IMPORTANT

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