

Hyrule Warriors™

1 Important Information

Setup

2 Controllers and Accessories

3 Internet Enhancements

4 Note to Parents and Guardians

Getting Started

5 About the Game

6 Beginning the Game

7 Saving the Game

Adventuring

8 Selecting a Scenario

9 Basic Controls

10 Attack Controls

11 Main Screen

12 Battles

13 Keeps and Outposts

14 Weapon Elements and Skills

15 Dropped Items

Getting Stronger

16 Gaining Levels

17 Increasing Your Health Gauge

18 Fusing Weapons

19 Crafting Badges

20 Using the Apothecary

Adventure Mode

21 About Adventure Mode

22 Map Screen

23 Searching

24 | Network Links

Downloadable Content

25 | Downloadable Content (Paid)

About This Product

26 | Legal Notices

Troubleshooting

27 | Support Information

1

Important Information

Important Information

Please read this manual carefully before using this software. If the software will be used by children, the manual should be read and explained to them by an adult.

Also, before using this software, please read the content of the  Health and Safety Information application on the Wii U Menu. It contains important information that will help you enjoy this software.

Supported Controllers

The following controllers can be paired with the console and used with this software.



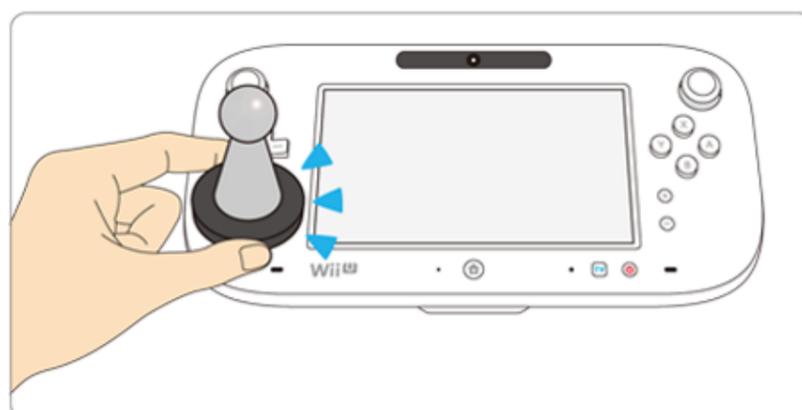
- ◆ Each player must have a controller to play in multiplayer mode. Additional controllers sold separately. 6
- ◆ Only one Wii U GamePad can be used with this software at a time.
- ◆ A Wii Remote™ Plus controller can be used instead of a Wii Remote controller.

Pairing Controllers

From the HOME Menu, select **Controller Settings** to display the screen shown to the right. Select **Pair**, and then follow the on-screen instructions to pair the controller.



amiibo



This game is compatible with  . You can use an amiibo™ figure by touching it to the NFC touchpoint () on the Wii U GamePad controller.

Using near-field communication (NFC), amiibo can connect to compatible software to open brand new ways to interact with your favorite Nintendo games. For more information, visit Nintendo's official amiibo website at www.nintendo.com/amiibo.

- ◆ Only one software's game data can be saved on an amiibo at a time. To create new game save data, you must first delete the existing game data. To delete your game data, go to Wii U Menu → System Settings () and then select amiibo Settings.
- ◆ An amiibo can be read by multiple compatible software titles.
- ◆ If you cannot restore corrupted data for the amiibo, go to Wii U Menu → System Settings () → amiibo Settings and reset the data.

Information about Audio Output

This software supports 5.1-channel linear PCM surround sound. In order to experience surround sound, select  (System Settings) from the Wii U Menu, choose the TV item, and then change the audio-output type to Surround.

3 Internet Enhancements

Connecting your system to the Internet lets you enjoy the following features:

- Unique battles in Adventure Mode  24
- Miiverse™
- Purchasing DLC  25

◆ See the Internet Connection Requirements section of the printed Wii U Operations Manual for more information about the equipment required to connect to the Internet.

Miiverse

If the Miiverse option is enabled in Settings, information about medals acquired in the course of gameplay will automatically be posted to Miiverse.

- ◆ To use the above features, you must first connect to the Internet. For some of these features, you will need to set up Miiverse.
- ◆ For information about Miiverse, refer to the Miiverse section of the Wii U Electronic Manual. To view the Wii U Electronic Manual, press  while on the Wii U Menu to open the HOME Menu and then select .

4 Note to Parents and Guardians

You can restrict use of the following features by selecting  (Parental Controls) from the Wii U Menu.

Item	Content
Online Interaction in Games	Restricts communication features (special battles). 
Wii U Shopping Services	Restricts the purchase of downloadable content. 
Miiverse	Restricts posting on Miiverse and/or viewing other players' Miiverse posts. It is possible to restrict posting only or to restrict both posting and viewing. Selecting either of the two options will restrict automatic posting. 

- ◆ Access to this game (as well as other games) can also be restricted through the Game Rating item in Parental Controls.

Hyrule Warriors™ is a tactical action game set in the universe of The Legend of Zelda™ games. Playing alone or with a friend, control Link™, Princess Zelda™, and a host of their allies on an epic adventure to save the kingdom of Hyrule.



Legend Mode is the core of the game. Select a scenario and a character, and then leap into action!

In order to progress through the story, you will need to complete missions to win battles and strengthen your characters along the way.



The game is mainly controlled using buttons, but certain controls can be performed using the touch screen on the Wii U GamePad.

- ◆ In the explanation below, text in **blue** refers to Wii U GamePad or Wii U Pro Controller controls, while text in **red** refers to Wii Remote + Nunchuk controls.

Mode Selection

Press any button on the title screen to go to the Select Mode screen.

- ◆ When you play for the first time, save data will be created first.



Resume	Resume play from the last time you manually saved during a battle.
Legend Mode	Play following the main story line.
Free Mode	Freely choose scenarios to replay with any warrior you have unlocked.
Adventure Mode	Fight battles to expand your search on an ancient map of Hyrule. 
Gallery	View collected illustration pieces, acquired medals, and more.
Settings	Adjust difficulty, network settings, and other aspects of gameplay.

- ◆ Free Mode, Adventure Mode, and the Gallery will become available as you advance through Legend Mode.
- ◆ Resume will be available if you have saved data during a battle.

Off-TV Play

Press ⊖ to play with just the GamePad. During battles, the main screen will be displayed on the GamePad. You can check victory conditions and other information on the pause screen, which you can access by pressing ⊕.

◆ To return to the default display mode, press ⊖ again.

Co-op Gameplay

Completing the first scenario in Legend Mode will unlock the ability to play Legend Mode, Adventure Mode, and Free Mode with a co-op partner.

Co-op Setup

1. Controllers

In addition to the Wii U GamePad, a Wii Remote + Nunchuk or Wii U Pro Controller are required and must be synced with the Wii U console.

2. Proceed from Settings to Controller Selection

Select Settings from the Select Mode screen, and proceed to Controller Selection.

3. Select controllers

Select which player will use the Wii U GamePad and which player will use the Wii Remote + Nunchuk or Wii U Pro Controller.

4. Proceed to the Select Warrior screen

Co-op is possible in Legend Mode, Free Mode, and Adventure Mode.

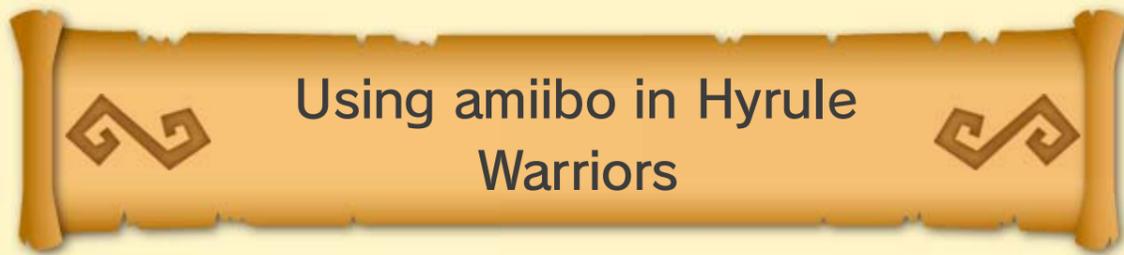
5. Press ⊕ on the allotted controller

When Player 2's controller flashes in the upper part of the screen, Player 2 should press ⊕.

6. Select warriors and Start Battle

Player 1 and Player 2 each select a warrior before the battle commences.

Single-player gameplay will resume when the battle ends. To resume co-op gameplay, repeat from step four of Co-op Setup.



Using amiibo in Hyrule Warriors

Hyrule Warriors is compatible with every amiibo figure in the Super Smash Bros. series. To use an amiibo figure with this game, tap the figure to the NFC touchpoint on the Wii U GamePad while on the title screen.

- ◆ The Link™ amiibo will unlock the Spinner, a new weapon for Link! Other compatible amiibo will award you with randomly selected materials, weapons, or Rupees!



In every game mode, your progress will be automatically saved when you are victorious in a battle.

Saving during a Battle

Press / during gameplay to bring up the pause screen, and then select Save Progress to save your progress up to that point. To restart from that point, select Resume from the Select Mode screen. This option is not available in Adventure Mode.



In Legend Mode and Free Mode, choose which scenario to play and which warrior to use from the Select Scenario screen.



Winning a scenario in Legend Mode will unlock access to further scenarios. Scenarios completed in Legend Mode become available in Free Mode as well.

Recommended Warriors

A warrior with the  icon displayed by his or her portrait is considered a recommended warrior, which means that he or she will be at an advantage in that particular scenario.

Each scenario has a recommended element ( 14), and recommended warriors can wield a weapon belonging to that element, thus dealing more damage to enemies in that particular battle.

Heart Containers and Pieces of Heart



Heart Container - Increases the warrior's health gauge by one heart.



Piece of Heart - Collect four to create a heart container.

Playing as the warrior displayed next to the relevant item icon gives you a chance to obtain it during the course of the battle.

Gold Skulltulas



Selecting the warrior or weapon type displayed next to these icons will cause a Gold Skulltula to appear on the battlefield if certain conditions are fulfilled.

- ◆ From the pre-battle screen, or from the pause screen (accessible by pressing ⊕/⊕ during gameplay), you can go to Warrior Info to see hints regarding the criteria for making a Gold Skulltula appear.

Defeat the Gold Skulltula!

There are said to be 100 Gold Skulltulas in the world.

Every time you defeat one, you will receive an illustration piece. Collect all the pieces of a single illustration in the Gallery ( 6) to be rewarded further.

Bazaar



From the Select Scenario screen in Legend Mode and Free Mode, or from the map screen in Adventure Mode, press **+**/**+** to select a warrior who will enter the Bazaar.

Each of the different shops within the Bazaar allows you to spend Rupees on various useful things.

Smithy	At the Smithy, you can fuse weapons to transfer skills between them, remove skills, appraise sealed skills, and even sell weapons. → 18
Badge Market	Create badges that strengthen your warriors. → 19
Training Dojo	Level up your warriors. → 16
Apothecary	Create mixtures that will give you a variety of benefits in battle. → 20



- ◆ **Blue** icons denote controls for when playing with the Wii U GamePad or a Wii U Pro Controller. **Red** icons denote controls for when playing with a Wii Remote + Nunchuk.
- ◆ You can adjust controller settings by going to the Settings menu and then selecting Controller Settings.

Moving

Press / in any direction to move in that direction. Hold the direction to break into a sprint and cover ground more quickly.

Dodging

Press / to perform a forward roll and dodge enemy attacks. Keep the button held down to break into a sprint immediately after the roll.

- ◆ You can dodge while moving.

Guarding

Press / to guard against attacks from the front. You can still move while guarding.

- ◆ Guarding also adjusts the camera to face ahead.
- ◆ There are certain particularly powerful attacks that cannot be guarded against.

Target Lock-On



When there is a powerful enemy in your vicinity, pressing  or / locks on to that enemy and keeps the camera fixed on it (the marker above an enemy's head will turn red when it is being targeted). Pressing the button again releases the target lock.

When there are several powerful enemies close by, you can first lock on to one of them and then use    to switch among them.

Using Items

Select an item with /, and then press / to use it. You will collect more items as you progress through the game.

- ◆ When playing using the GamePad, you can also select an item by touching and sliding on the touch screen.
- ◆ These controls apply to both restorative potions and offensive items (such as bombs, bow and arrows, etc.).



10 | Attack Controls

- ◆ **Blue** icons denote controls for when playing with the Wii U GamePad or a Wii U Pro Controller. **Red** icons denote controls for when playing with a Wii Remote + Nunchuk.
- ◆ The controls below assume you are using the Warriors Style controls. You can adjust controller settings by going to the Settings menu and then selecting Controller Settings.

Basic Attacks

Combine regular (Y / [shake Wii Remote controller]) and strong (X/B) attacks to perform the basic attack techniques.

Y	Regular attack. Several of these can be performed in succession.
X	Strong attack. Each warrior has a different technique.
Y, X	This attack lifts enemies up into the air.
Y, Y, X	This attack pursues one or more enemies in close quarters.
Y, Y, Y, X	This attack damages a group of enemies over a wide area.

- ◆ The exact nature of each technique will vary depending on the warrior and weapon being used.
- ◆ It is possible to increase the number of techniques available by crafting badges.  19

Attacking with Items

Select the item using /, and then press / to attack with it.

- ◆ When playing using the GamePad, you can also select an item by touching and sliding on the touch screen.

Powering Up Item Attacks

Defeating an enemy or breaking a jar will occasionally reveal an item power-up. Collect the power-up for a significant increase in the strength of your item attacks--but be aware that the power-up only lasts for a short while.



Special Attacks

When your Special Attack gauge is full, press / to unleash a devastating Special Attack!

- ◆ Fill up your Special Attack gauge by defeating enemies and collecting Force Fragments. 

Weak Point Smash



Powerful enemies will perform certain attacks that leave them exposed to an immediate counterattack. When this happens, a Weak Point gauge will be displayed above the enemy's head. Hitting the enemy at this time will deplete the enemy's Weak Point gauge, and reducing it completely will result in a super-powerful attack!

Focus Spirit



Press **R**/**1** when your Magic gauge is full to use the Focus Spirit ability. While Focus Spirit is active, your attack power and speed will increase and you will be less susceptible to knock-back. Additionally, defeating a certain number of enemies will yield various special bonuses.

◆ Pick up Magic Jars ( 15) to fill your Magic gauge.

Focus Spirit Attack

Press / while under the effects of Focus Spirit to completely consume your Magic gauge and unleash a Focus Spirit Attack against the enemies in front of you. Powerful enemies hit with this attack will be knocked down and become open to a Weak Point Smash.



11 Main Screen



1 Warrior Info



① Health gauge	Your warrior's health gauge. If this becomes completely depleted, you lose the battle.
② Special Attack gauge	When this is full, press  /  to perform a Special Attack. The gauge fills up as you defeat enemies and collect certain items.
③ Magic gauge	When this is full, press  /  to enter the Focus Spirit state. The gauge fills up as you collect certain items.
④ Item	Use  /  to select an item, and then press  /  to use it.

  Mini Map 

Use / to switch between an overview of the whole map and a more detailed view of your vicinity.



-  : Player  : Ally  : Enemy
-  : Rogue Forces
-   : Keep Boss  : Giant Boss
-   : Commander   : Outpost   : Base
-   : Mission Objective

- ◆ Allies are displayed in blue, enemies in red, and rogue forces in yellow.

3

Keep Meter

This is only displayed when you are inside a keep. In an enemy keep, the meter will be displayed in red and will gradually be depleted as you defeat more enemies within that keep. Once the meter is fully depleted, a Keep Boss will appear. Defeat the Keep Boss to capture the keep and claim it for your side.

4

Mission Info

Information regarding your current mission is displayed here.

The    icons signify the number of mission objectives (such as characters) remaining.

5

Rupees

This is the total number of Rupees you have acquired during battle.

You can use your Rupees at the Bazaar.

6

Enemies Defeated

This is the total number of enemies you have defeated.

7

Level and Experience Gauge

This is the current level and experience of the warrior you are controlling.

When your experience gauge fills up, you will level up, and your health and Special Attack will also be fully replenished.



Completing Missions

Once a battle starts, you will be tasked with various missions.

Complete each mission in turn to move closer to claiming overall victory in the battle!

Taking Outposts and Keeps

Enemy troops spawn from enemy keeps and outposts.

Capturing these keeps and outposts will give you and your allies a great advantage in battle.  13

Aiding Your Allies

If one of your allies is in trouble, try to help that ally out before he or she is defeated. If you successfully come to an ally's aid, that ally's health will be fully restored.

You should also bear in mind that if an allied commander is forced to flee the field of battle, or if the Allied Base is lost to the enemy, you will lose the battle as a result.

Fulfilling the Victory Conditions

You will win the battle if you achieve the victory conditions.

Victory also means that you get to keep any

weapons or materials you obtained during the battle.

Defeating Giant Bosses

Giant Bosses have lots of health and high attack power, making them difficult to defeat. However, some Giant Bosses are susceptible to attack from a particular item.

When facing one of these huge enemies, take a look through your inventory of items to see if you have something that might do the trick.



13 Keeps and Outposts



Keeps



Enemy keeps will also spawn enemy reinforcements and will block the advance of your forces.

In order to capture an enemy keep, you will first need to defeat enough enemies within that keep to fully reduce its Keep meter (displayed on-screen beneath the mini map ).

Once the Keep meter is empty, a Keep Boss will appear. Defeat the Keep Boss to capture the keep for your side!



Outposts



Outposts continuously spawn reinforcements onto the battlefield. Defeat the enemy Outpost Captain to take control of that particular outpost for your side. Conversely, if an allied Outpost Captain is defeated, you will lose that outpost to the enemy.



Weapon Elements

Each weapon belongs to an element, and some of its attacks will be boosted by an elemental effect.

 Fire	An enemy sent flying will explode when it hits the ground, causing damage to other nearby enemies.
 Water	An enemy that is attacked will continue to take damage over a set period of time.
 Lightning	Attacks inflict extra damage on enemies who are in midair.
 Light	Attacks inflict more and more damage as you inflict continuous attacks on a group of enemies.
 Darkness	Attacks inflict more and more damage as you inflict continuous attacks against a single enemy.

Recommended Elements for Different Scenarios

Selecting a warrior bearing a weapon of the recommended element for a particular scenario will allow you to inflict more damage on the enemies in that scenario.

Warriors marked with the  icon on the Select Scenario screen can use weapons imbued with the recommended element and are considered recommended warriors.

Weapon Skills

Some weapons are imbued with skills. Skills come in many different varieties, granting a range of benefits on the battlefield, such as making certain attacks stronger.

- ◆ To check the skills of your currently equipped weapon, first press / to bring up the pause screen and then select Warrior Info followed by Check Weapon Skills.

Changing Skills

At the Smithy in the Bazaar, weapons can be fused, transferring a skill from one weapon to another (as long as the weapons are of the same type).  18

Sealed Skill

Some weapons have skills that must first be unlocked by using the weapon to defeat a certain number of enemies. You can check a weapon's sealed skill by appraising it at the Smithy.  18



15 Dropped Items

When you defeat enemies and smash jars, you can pick up useful items.

 Heart	This restores your health. Bigger ones have more healing power.
 Force Fragment	Increases your Special Attack gauge.
 Magic Jar	Increases your Magic gauge.
 Rupee	Nets you Rupees. Exact value depends on color.
 Dropped weapon	You will gain one new weapon after winning the battle.
 Materials	You will gain one kind of material after winning the battle.

- ◆ You can spend Rupees at each of the shops in the Bazaar.
- ◆ You can use materials in the Bazaar's Badge Market () or Apothecary ().

Seek Out Treasure Chests!

Treasure chests contain precious objects, such as new weapons or items, or large numbers of Rupees. Make sure to open any that you find!

Some chests only appear after you fulfill a specific condition, such as capturing a keep.



Leveling Up through Combat

Defeating enemies will slowly fill up your experience gauge. When the gauge is full, the warrior will level up, which means increased attack strength and maximum health.

Additionally, leveling up midbattle will fully restore the warrior's Health and Special Attack gauges.

Leveling Up in the Training Dojo

Choose a warrior you would like to level up, and then enter the Bazaar (). At the Training Dojo, you can spend Rupees to make the warrior level up.

But remember, the higher the warrior's level, the more expensive it will be to increase!



A warrior's maximum health increases at certain levels. It can also be increased further by collecting heart containers and pieces of heart.

Heart Containers and Pieces of Heart

The warriors who can acquire the heart containers or pieces of heart in a given scenario are predetermined. You can see which warriors can acquire them on the Select Scenario screen (← 8) or the map screen in Adventure Mode (→ 22).

Heart Container

With each of these, your warrior's maximum health will increase by one heart.

Piece of Heart

If you gather four of these, they will form a heart container!



18 Fusing Weapons



Some weapons you find might come with skills that give them special effects useful for battle (← 14). At the Smithy, you can sell weapons, remove skills, appraise sealed skills, or fuse weapons to transfer skills from one weapon to another.

How to Fuse Weapons

Choose the warrior whose weapons you want to fuse, and then enter the Bazaar (← 8). Select Fuse Weapons in the Smithy to spend Rupees on fusing weapons.

Fusing Procedure

1. Select a weapon to enhance

Choose a weapon you want to improve with a skill. You can only choose weapons with one or more empty skill slots.

2. Select a weapon to dismantle

Choose a weapon to use as material. You can only choose weapons with skills attached.

3. Fuse

Fuse the two weapons. The second weapon will be consumed in the process.

Removing a Skill

Select the warrior who has a weapon with a skill you'd like to delete, and enter the Bazaar. (← 8)
Select Remove Skills in the Smithy to spend Rupees to remove the skill.

Steps for Removing Skills

1. Select weapon

Select the weapon with a skill you want removed. You can only choose weapons with skills that have been unlocked.

2. Select skill to be removed

Select the skill you want removed.

3. Remove

The skill is removed, creating an empty skill slot.

Appraising a Sealed Skill

Select a character with a weapon that has a sealed skill (← 14), and enter the Bazaar (← 8).
Select Appraise Skill in the Smithy to spend Rupees to check the sealed skill.

Steps for Appraising Skills

1. Select weapon

Select the weapon you want appraised. You can only appraise weapons with sealed skills.

2. Select skill to be appraised

Select the sealed skill you want to have appraised.

3. Appraise

Check the attributes of the sealed skill. When the appraisal is finished, the skill will be sealed again.

Selling Weapons

Select a warrior with a weapon you'd like to sell. Enter the Bazaar (). Select Sell Weapons in the Smithy to sell a weapon for Rupees.

Steps for Selling Weapons

1. Select weapon

Select the weapon you want to sell.

2. Sell

Sell the weapon for Rupees. The weapon's rank and attached skills will determine its Rupee value.



19 | Crafting Badges



Warriors who craft badges will be rewarded with various effects that improve their battle capabilities.

Creating Badges

Enter the Bazaar (← 8), and then select the warrior you want to create a badge for. Select Badge Market to craft badges using materials and Rupees.

Gathering Materials

To gather the materials necessary for crafting badges, defeat enemies and pick up the materials they leave behind. If you win the battle in which you collected them, they will be yours!

The material you get varies depending on which enemy you defeated to get it. What's more, the same enemy may sometimes drop a rarer, more valuable material.



20 Using the Apothecary



Create mixtures in the Apothecary to receive special beneficial effects during the next battle. The effects of a single mixture will last until the end of the battle.

Creating Mixtures

First, select a warrior and enter the Bazaar (← 8). Next, select the Apothecary to transform materials and Rupees into potions.

Potion Bottles

In addition to mixtures with special effects, you can also gain access to potions, which will allow you to regain health at any point during a battle.

To use a potion, you must first craft the Empty Bottle I badge in the Badge Market. Additionally, crafting the Empty Bottle II and Empty Bottle III badges increases the number of times you can use potions in one battle. Your potions will be automatically refilled after every battle, so there's no need to pay for refills.



Goal of Adventure Mode

Your aim in Adventure Mode is to defeat the Dark Ruler and save the kingdom of Hyrule.

With each battle you win, you will unlock new maps to explore. If you use Item Cards to search a map square, you might discover a new route, a powerful weapon, or something else entirely.

Travel from map to map, battling and searching as you go, and before you know it, you'll be the hero of Hyrule!

Available Warriors

You can choose to play as any of the warriors you have unlocked in Legend Mode.

However, some maps restrict which warriors or weapons are available to you.

Using Legend Mode and Free Mode to train many different warriors is the key to success in Adventure Mode!

Types of Battles

The battles in Adventure Mode are divided into two types:

Challenge Battles

These are small battles, fought with just the one warrior you control. Fight to complete the mission objective!

Adventure Battles

These are large-scale battles, fought together with

your allies. Capture keeps and push the battlefield forward until your enemies are thoroughly defeated.



ឯកសារនេះត្រូវបានបង្កើតឡើងដោយប្រព័ន្ធប្រតិបត្តិការកុំព្យូទ័រ។

World Map

The screenshot shows the World Map interface. At the top, a scroll displays the title 'World Map'. Below it, a grid of map tiles is shown. Callout 1 points to a gold icon representing 'A' Rank Victory. Callout 2 points to a gold icon representing Battle Victory. Callout 3 points to a heart icon representing Treasure. Callout 4 points to a scroll icon representing heart containers. Callout 5 points to a specific tile on the map. Callout 6 points to the bottom navigation bar which includes buttons for Move, Bazaar, Pieces of Heart, Heart Containers, Search, Return, and Battle Info.

1 "A" Rank Victory

These are spoils awarded for attaining "A" Rank victory on the current map.

2 Battle Victory

These are spoils awarded for attaining victory on the current map.

3 Treasure

This is information about heart containers, pieces of heart, and Gold Skulltulas that appear on the current map.
If a warrior's face is displayed beside the treasure icon, it means that particular treasure will only appear when you're playing as that warrior.

4 Item Cards

These are used to search maps for hidden secrets.

+ 23

They can be acquired as spoils for winning battles.

5 World Map

You can only travel to the light-colored maps.

To expand the area available for exploration, you must win battles on each map and attain the requisite rank.

6 Spoils Icons

The victory spoils for each map are displayed on the world map.

Use (Y)/(1) to cycle through types of rewards.

Battle-Info Screen



7 Battle Info

Information about the missions you will need to complete.

8 Difficulty

Shows how hard the battle is--the higher the level, the harder it is.

 **9** Recommended Element 

Equip weapons imbued with the recommended element to deal increased damage to enemies during battle.

 **10** Restrictions 

If a map restricts which warriors or weapons can be used during the battle, the details of those restrictions will be displayed here.





By using Item Cards on a map, you can search it for hidden secrets.

Press **X**/**2** while on the world map to open the search screen. Choose the Item Card you want to use and the square you want to use it on. If the combination proves correct, your search will be a success!

You might uncover a new route or a powerful weapon.

You will be able to get your hands on your new discovery if you attain the requisite rank through battle on the map.



24 Network Links



If you enable the Network Connection option in Settings and are connected to the Internet, Network Links (Links belonging to other players) may appear on the world map.

Network Links need your help. Assist them by winning battles on their maps! The battles will be harder than usual, but you will be well rewarded for victory.

- ◆ Battles on maps containing Network Links belonging to players on your friend list confer even greater rewards.
- ◆ If a friend helps your Link, you will be eligible for a special bonus.
- ◆ When you connect to the network, other players who are logged in will be able to view your information.



25 | Downloadable Content (Paid)

This game allows you to purchase downloadable content (DLC) and access passes through the Internet.

● How to Purchase

Select  from the HOME Menu to open Nintendo eShop. Read the "Acquiring Downloadable Content and Passes" section within the electronic manual, and then follow the on-screen instructions.

◆ To view the electronic manual, select **My Menu** in the menu bar while in Nintendo eShop. Then select **Help** in the upper-right corner and choose **eShop Manual**.

IMPORTANT

This game is not designed for use with any unauthorized device. Use of any such device will invalidate your Nintendo product warranty. Copying and/or distribution of any Nintendo game is illegal and is strictly prohibited by intellectual property laws.

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