

Donkey Kong Country™: Tropical Freeze

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Thank you for selecting the Donkey Kong Country™: Tropical Freeze game for the Wii U™ system.

Important Information

Please read this manual carefully before using this software. If the software will be used by children, the manual should be read and explained to them by an adult.

Also, before using this software, please read the content of the  Health and Safety Information application on the Wii U Menu. It contains important information that will help you enjoy this software.

This software can be used with any of the following controllers once they have been paired with the console.



- ◆ In two-player mode, you will need two controllers (additional accessories sold separately).
- ◆ Only one Wii U GamePad controller can be used.
- ◆ A Wii Remote™ Plus controller can be used instead of a Wii Remote controller.


Pairing Controllers

From the HOME Menu, select **Controller Settings** to display the screen shown to the right.

Select **Pair**, and then follow the on-screen instructions to pair the controller.





Information about Audio Output


This game supports 5.1-channel linear PCM surround sound. In order to experience surround sound, select  (System Settings) from the Wii U Menu, choose the **TV** item, and then change the audio-output type to **Surround**.

- ◆ In order to experience surround sound with this software, you will need to connect your Wii U console with a receiver that has a built-in HDMI™ port using a High Speed HDMI Cable. For more information about how to configure and connect your receiver, see the instruction manual for the receiver.

3 | Online Features

Connecting your system to the Internet lets you enjoy the following feature:

- Leaderboard  18
- ◆ See the Internet Connection Requirements section of the printed Wii U Operations Manual for more information about the equipment required to connect to the Internet. Once you have all the required equipment, select **Internet** from  (System Settings) in the Wii U Menu to configure an Internet connection.

You can restrict use of the following features by selecting  (Parental Controls) from the Wii U Menu.

Item	Content
Online Interaction in Games	Restricts access to the leaderboards  .

- ◆ Access to this game (as well as other games) can also be restricted through the Game Rating item in Parental Controls.



Donkey Kong Country: Tropical Freeze is a platform game in which you control Donkey Kong™ through adventures full of puzzles and traps on various islands. With help from your friends, set out to rescue the islands from the Snowmads of the North Sea. In two-player mode, you can control Diddy Kong™, Dixie Kong™, or Cranky Kong™.

Donkey Kong

This king of the jungle loves bananas. His mighty power is second to none, and time and again he must use it to protect Donkey Kong Island.



Diddy Kong



Small but dependable, Diddy Kong has been Donkey Kong's companion for many an adventure. The Barrel Jet on his back lets him hover above the ground.

Dixie Kong

Diddy Kong's girlfriend. Not only does her long, golden ponytail look good, but if she spins it incredibly fast, she can propel herself into the air. She can even lift Donkey Kong off the ground!



Cranky Kong



Donkey Kong's hardheaded, curmudgeonly elder. He can use his cane to achieve great heights as well as easily cross spikes or thorny patches.

Funky Kong

A fun-loving surfer just back from a chillaxing vacation. He runs Funky's Fly 'n' Buy and is extremely proud of it.



The Snowmads



Hailing from the northern seas, these foes have frozen Donkey Kong Island and seek to claim it as their own.

File-Selection Screen

Select New Game to play from the beginning, or choose a save file to continue your adventure from where you left off.



Menu Controls

All menu controls are performed using the controller's buttons.

- ◆ If you are using the Wii U Pro Controller, please refer to the Wii U GamePad column.



Select item



Confirm




Cancel





Game-Start Screen

1 Player


One-player mode, where a single player controls Donkey Kong on his adventure  10 .

Select which screen to use (the TV screen or the GamePad screen), and then select your controller.





- ◆ Selecting the GamePad as your controller will allow you to choose between  Controls and  Controls.

2 Players

Two-player mode. Player 1 controls Donkey Kong, and Player 2 controls a partner character  11 .

First, select which screen to use (the TV screen or the GamePad screen), then select which controller each player will use, and then select which partner character Player 2 will control.

- ◆ Selecting the GamePad as your controller will allow you to choose between  controls and  controls.
- ◆ If you choose to display the game on the GamePad screen in two-player mode, you cannot use the GamePad as a controller.



Game data is automatically saved after important events, such as clearing a level.

Delete

You can delete save data by pressing ⊖ while on the file-selection screen.

Be careful when deleting data. Deleted data cannot be recovered.

Copy

To copy save data, press ⊕ on the file-selection screen. Then select which file you would like to copy and where you would like to copy it to.

Be careful when you copy data into a file with data already present. The overwritten data cannot be recovered.



World Map Screen

This map is your guide to the areas of the game. Select the island you want to go to.



1 Current island

2 Number of balloons

Number of times you can continue the game from the middle of the level when you lose a life

→ 10 .

3 Number of banana coins collected → 17

Island Map Screen






Here you'll see a detailed map of the island.






4 Level name

5 Level summary

Displayed when the following conditions are met:

-  : Collected all the KONG letters  .
-  : Collected all the Puzzle Pieces  .
-  : Cleared a Time Attack game within the time limit.

6 Level

-  : Cleared level
-  : Open level
-  : Locked level

7 Funky's Fly 'n' Buy

You can purchase items here  .



Press ⊕ while on either the world or island map screen to open the pause menu. From there you can see level summaries, change settings, and check out the extras you've



unlocked.

Options

You can change various settings, such as volume and controller selections. You can also switch the GamePad controls between the Left Stick (Ⓕ) and the +Control Pad (⊕). You can also switch the game screen between the TV and GamePad, and change the number of players.




When you select a course, the start menu is displayed. Select Play Level to proceed to the course.



You can take up to three items into a level with you. Once you select the items, return to the start menu and select Play Level.

- ◆ Unused items will return to the inventory.
- ◆ Some items cannot be taken into certain levels or used in certain modes.



Race to reach the end of a level as fast as you can! Before you begin, you can select which type of Kong Barrel you'll find on your way and check your current ranking  18 for the level.

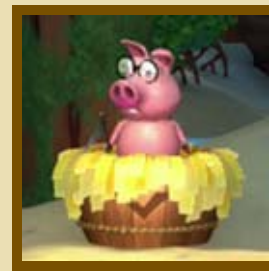
- ◆ Time Attack is only available in one-player mode and on levels that have already been conquered.
- ◆ On levels with multiple Slot Machine Barrels, your goal is the regular one and not the hidden one.
- ◆ If you select Offline in the Time Attack options, you will not be able to upload records or view the leaderboards.



Battle across numerous islands while fighting off enemies, collecting bananas, and solving puzzles as you go.



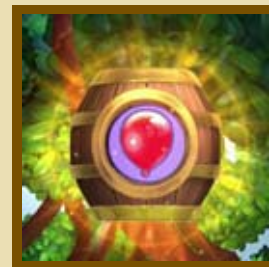
Passing through a Checkpoint will allow you to continue from there, should you suffer an unfortunate fate later in the level.








- ◆ If you exit the level or lose a life with no Red Balloons remaining, you will continue the game from the beginning of the level.



The Slot Machine Barrel is your objective. Hitting it will clear the level, and you'll also receive whatever item is displayed on it.



- ◆ If  is shown, you'll receive a random item. If you shake the Wii Remote or Nunchuk™ controller, the number of items you receive will increase. If you are using the Wii U GamePad with , press  repeatedly. If you are using the Wii U GamePad with , press  repeatedly.

Pause Menu

Press ⊕ to open the pause menu. Here you can change options, return to the island map, check the number of bananas you have collected, and more.



Bonus Room

Collecting bananas pays off! You will receive items for the bananas you collected within the time limit. If you collected all the bananas in the bonus room, you'll receive a Puzzle Piece!







1 Health

The top hearts show Donkey Kong's health, and the bottom hearts show the health of the partner. Taking damage in any way, be it from traps or enemy attacks, will decrease your health.

- ◆ In one-player mode, damage taken will affect the partner's health first. The partner will disappear if all his or her health is lost.

2 Kong POW meter

This meter fills up as you collect bananas  . When it is full, you can unleash a Kong POW  against your foes.

3 Air meter

This is only displayed when you are in water, and it will decrease little by little while you are submerged. Be careful! If you run out of air, you will start taking damage. You can restore the air meter by touching bubbles, surfacing, or getting out of the water entirely.

Partner

Destroy a Kong Barrel to liberate the partner inside, who then climbs onto your back automatically. Working together, you'll now be capable of performing various joint actions



→ 13 , depending on the partner you freed.

Losing a Life

You lose a life when you lose all of your health or fall into a pit. A Red Balloon → 17 will be used to continue the game from the beginning of the level or the last Checkpoint.

Game Over

If you lose a life when there are no Red Balloons left, it is game over. Select Continue to receive four Red Balloons and continue the game.





1 Hearts, Kong POW meter, and air meters

The meters are displayed individually for Donkey Kong and the partner, and unlike in one-player mode, the character who takes damage will be the one to lose health.

- ◆ If you take damage while the partner is on Donkey Kong's back, Donkey Kong and the partner will take turns losing health. When underwater, they will share one air meter.



You'll begin the game with a partner, and both Kongs can enjoy the adventure together.


Play as a Team

Player 1 will play as Donkey Kong, and Player 2 will play a partner.

Joint Play



If the partner jumps on Donkey Kong's back, the pair will be able to execute joint actions and Kong POWs. Player 1 will perform jumps and control



vehicles while Player 2 provides support with attacks from a distance, such as shooting peanuts  14 .

Leave No Kong Behind!

If Donkey Kong and the partner are separated by too great a distance, one of them may end up being pushed off the game screen. If that happens, the one pushed off the screen will reappear next to the partner after a short delay.

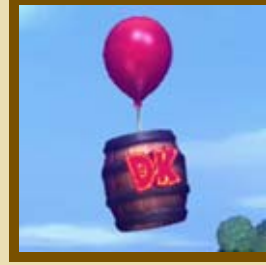
- ◆ If a character enters a Rocket Barrel  15 or Barrel Cannon  16 , the other character will automatically be moved to his or her location after a short delay.







Losing a Life

If a character loses a life, that character will disappear from the level. He or she can return to the level at the cost of one Red Balloon, so long as the other character does not also lose a life. If both characters lose a life and disappear from the level, it will take two Red Balloons for them to continue the game from either the beginning of the level or the Checkpoint.

Returning to the Game

To spend a Red Balloon and return to the level, the player must press the button shown on the top-left side of the screen. The returning character will descend into the level in a Kong Barrel floating from a Red Balloon. The other character must then touch the Kong Barrel to free his or her buddy.



- ◆ The player in the Kong Barrel can shake the Wii Remote or Nunchuk to move the Kong Barrel closer. If you are controlling the Wii U GamePad with , press /. If you are controlling the Wii U GamePad with , press /.
- ◆ If you fail to get out of the Kong Barrel before it falls off the screen, you will lose a life. Be careful!

Game Over

If the characters have no Red Balloons remaining and lose a life, it is game over. Select Continue to receive four Red Balloons and continue the game.



In Options, you can change (X)/(Y) controls to (ZL)/(ZR) on the Wii U GamePad.



Move/Swim

		(C controls) C (+ controls) +
--	--	--

The speed changes depending on the angle at which C/C is held. If you are using the Wii Remote (held horizontally), hold down 1 as you move to run. If you are using the Wii U GamePad with +, hold down (X)/(Y) as you move to run.

Crouch

		(C controls) C ↓ (+ controls) +
--	--	--

Jump

--	--	--

Press and release quickly for a low jump, or hold the button for a high jump. Press when you land on an enemy for a higher jump. Timing is key!

Lift/Grab/Pluck

Hold **B/Z**

Hold **1**

(**○** controls)

Hold **ZL/ZR**

(**+** controls)

Hold **X/Y**

You can lift a barrel, grab vines, or pull handles from ground. Release the button to throw or let go.



Ground Pound

Shake **↑** or
Nunchuk

Shake **↑**

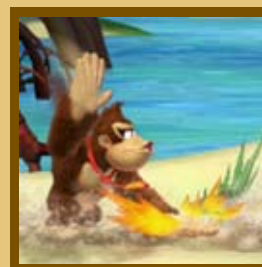
(**○** controls)

X/Y

(**+** controls)

ZL/ZR

You can destroy obstacles and discover hidden objects. You can also stun some enemies, stopping them in their tracks.



◆ Some enemies cannot be stopped.

Roll Attack

Shake **↑** or
Nunchuk while
moving

Shake **↑** while
moving

(**○** controls)

X/Y while
moving

(**+** controls)

ZL/ZR while
moving

You can perform a rolling attack against your enemies. Jumping while in a roll will send you flying farther than normal!



◆ Some enemies are unfazed by rolling attacks.

Underwater Actions


Swim Boost

Ⓐ while swimming

② while swimming

Ⓐ/Ⓑ while swimming

Spin

Shake  or Nunchuk


Shake 

(Ⓒ controls)
 ⓧ/Ⓨ
 (⊕ controls)
 Ⓩ/Ⓩ

You will spin in place, dealing damage to enemies you come into contact with. You can also destroy barrels and find hidden objects.

◆ Spin will not work against some enemies.

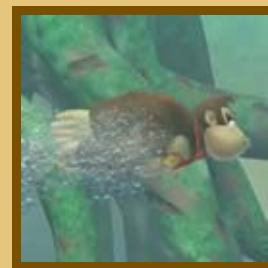
Corkscrew

Shake  or Nunchuk while swimming

Shake  while swimming

(Ⓒ controls)
 ⓧ/Ⓨ while swimming
 (⊕ controls)
 Ⓩ/Ⓩ while swimming

You can spin while swimming, dealing damage to enemies in your path. You can also destroy barrels and find hidden objects.



◆ Corkscrew will not work on some enemies.













You can perform these actions when a partner is on your back.



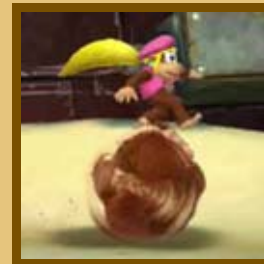
Kong Roll

Keep shaking
 or Nunchuk
 while moving

Keep shaking
 while moving


( controls)
/ multiple
 times while
 moving
 ( controls)
/ multiple
 times while
 moving


Donkey Kong starts rolling and knocking enemies out of the way with this ability.





◆ Kong Roll does not work on some enemies.

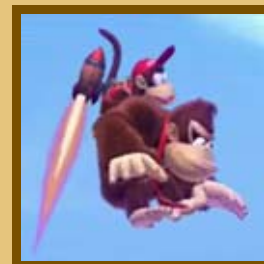
Barrel Jet

Press and hold
 while
 jumping

Press and hold
 while
 jumping

Press and hold
/ while
 jumping

A powerful jet fired from Diddy Kong's back will slow your fall for a short time.



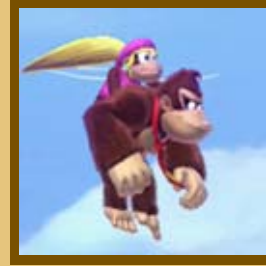
Helicopter Spin

Press and hold
Ⓐ while
jumping

Press and hold
② while
jumping

Press and hold
Ⓐ/Ⓑ while
jumping

Dixie Kong can spin her ponytail and lift Donkey Kong into the air for a short time.



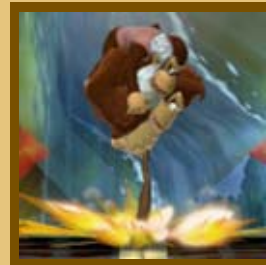
Cane Bounce

Ⓐ before
landing

② before
landing

Ⓐ/Ⓑ before
landing

Use Cranky Kong's cane to perform even higher jumps than normal. In areas where thorns or spikes are a problem, Cranky's cane will let you cross them without taking damage.




Kong POW

Ⓒ

Ⓐ

Ⓕ/Ⓖ

If you fill the Kong POW meter  , you can transform all enemies on the screen into items.



- ◆ The type of item will change depending on your partner.
- ◆ In two-player mode, both players must press their respective buttons at the same time to perform a Kong POW attack.

Underwater Actions

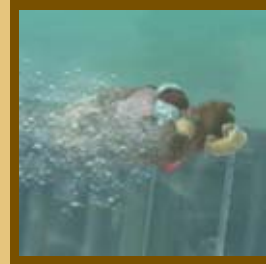
Kong Corkscrew

Keep shaking
| or Nunchuk
while
swimming

Keep shaking
| while
swimming

(○ controls)
ⓧ/Ⓨ multiple
times while
swimming
(+ controls)
ZL/ZR multiple
times while
swimming

Working together, both characters can spin while swimming, attacking any enemies in their path.



◆ Kong Corkscrew does not work on some enemies.

Jet Blast

Press and hold
Ⓐ while
swimming

Press and hold
② while
swimming

Press and hold
Ⓐ/Ⓑ while
swimming

The jet blast from Diddy Kong's back gives you a speed boost for a short period of time.



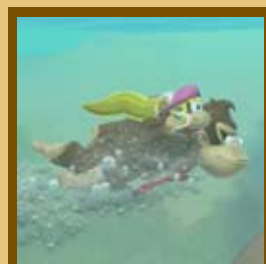
Ponytail Propeller

Press and hold
Ⓐ while
swimming

Press and hold
② while
swimming

Press and hold
Ⓐ/Ⓑ while
swimming

Dixie Kong can spin her ponytail like a propeller for a constant speed boost while swimming. At times this ability can also help you swim against the current.



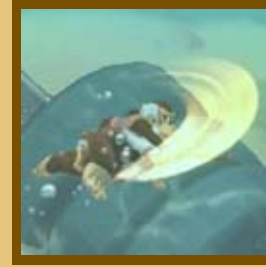
Cane Swipe

Ⓐ

②

Ⓐ/Ⓑ

Cranky Kong will swipe his cane in front of the pair, fending off foes as only an experienced Kong can.



These are special actions that can only be performed in the multiplayer mode. (There is a special exception for ranged attacks which is described below.)

Donkey Kong Actions



Pick Up and Carry a Partner

B/Z

+ 1

(controls)
 ZL/ZR
 (+ controls) +
 + (X/Y)

Partner Actions

Jump on Donkey Kong's Back

B/Z

+ 1

(controls)
 ZL/ZR
 (+ controls) +
 + (X/Y)


Dismount Donkey Kong

B/Z

+ 1

(controls)
 ZL/ZR
 (+ controls) +
 + (X/Y)

Ranged Attack

Shake  or
Nunchuk

Shake 

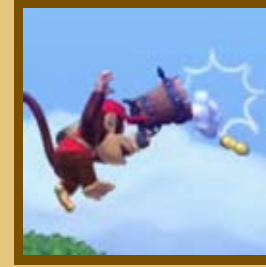
( controls)

(X/Y)

( controls)

(ZL/ZR)

Each partner has their own ranged attack. Depending on the enemy, these attacks may have different effects.



- ◆ Dixie Kong and Cranky Kong can only use their ranged attacks while on Donkey Kong's back or in midair.
- ◆ As a special exception, once you have unlocked Hard Mode, ranged attacks can be performed while you are controlling a partner character. Hard Mode is unlocked after you meet certain conditions in the game.

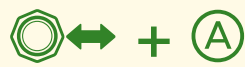


Mine Cart

The cart will start rolling the moment you get in. You can jump with the cart as well as crouch down inside it.



Changing Rails



(○ controls)

○↔ + (A/B)

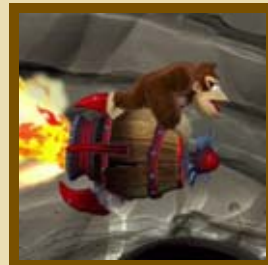
(+ controls)

+ + (A/B)

- ◆ Jumping to another rail is only possible on one particular level.

Rocket Barrel

Take to the air by jumping into this barrel and pressing the button rapidly to ascend.



Fly

Press and hold

(A)

Press and hold


(2)

Press and hold

(A/B)


Releasing the button causes you to go down.

Rambi the Rhinoceros







Set Rambi free by destroying a crate with the Rambi logo on it . Jump onto him and charge through the level, knocking enemies aside and destroying obstacles.



Charge



Shake  or Nunchuk while moving

Shake  while moving




( controls)
/ while moving
( controls)
/ while moving

Supercharge Rambi, moving even faster than before. There are several things you can only destroy by dashing into them.

Dismount Rambi the Rhinoceros

/

 + 

( controls)
/
( controls)
 + /



Kong Barrel

Throw the barrel to break it open, freeing the partner inside. Your health and air meters will be fully restored, as well.



Diddy Kong will appear.



Dixie Kong will appear.

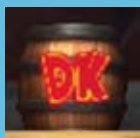


Cranky Kong will appear.



A constantly changing barrel. The partner who appears depends on what was showing when you lifted the barrel.

◆ If you do a Ground Pound nearby, the barrel will stop changing for a while. Do a Ground Pound again to make it change one more time.



Available in multiplayer games. This barrel will let you bring back the character who lost a life without costing you a Red Balloon.

Normal Barrel

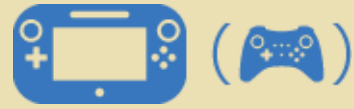
An excellent weapon. You can throw it to damage enemies or destroy certain walls and obstacles.



Barrel Cannon

You can jump inside and get launched in a

particular direction.

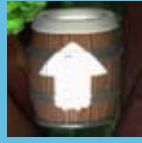


Launch

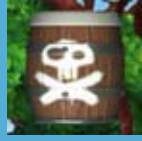
(A)

(2)

(A/B)



Press the button to launch.



Press the button to launch. It will self-destruct after use.



It launches automatically.



It launches automatically and then self-destructs.





Items Found on Levels



Donkey Kong's favorite snack. If you collect 100 bananas, you'll get an extra Red Balloon. They also help fill the Kong POW meter.



The currency of Donkey Kong Island. Save these up and use them at Funky's Fly 'n' Buy.



This will fix you up if you've taken damage, restoring one heart.



Grab this to add a Red Balloon to your supply.

- ◆ If you lose a life, a Red Balloon will let you continue the game.



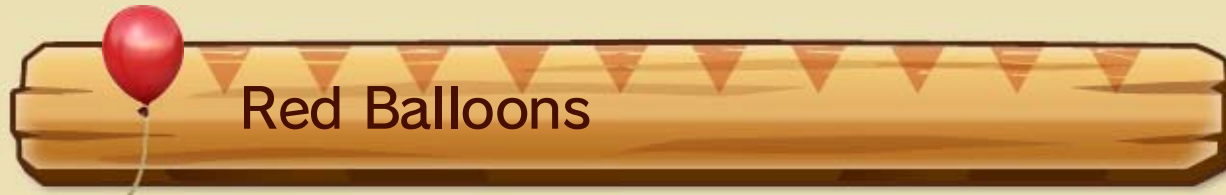
If you collect all four letters in one attempt on a level, something good may happen...



If you collect all the Puzzle Pieces in the level, the

items you can select in Extras will increase.

Funky's Fly 'n' Buy Items



Buy these if you feel like you need more Red Balloons on your adventure.



Alerts you when a Puzzle Piece is nearby by squawking. You can take one Squawks with you for each level.



Taking these with you will increase your maximum hearts by one. You can only take one per character for each level.



Provides invincibility for a certain period of time. It is automatically activated when you come into contact with an enemy or a hazard.



Saves you from losing a life if you fall into a pit. It only works once and is automatically activated when you fall in.



Saves you from running out of air by refilling your air meter. It only works once and is automatically activated when you run out of air.



Protects you from damage while riding the Mine Cart or Rocket Barrel. It will only block damage once before disappearing.



The respective partner character automatically appears from one of these when you don't have a partner in the one-player mode.





Use the Capsule Toy Machine to get a randomly selected figurine. Your toy collection can be viewed in Extras.



Use the online leaderboards to view other players' Time Attack records.

Uploading Your Records

You can only upload a record when you beat your best time for a particular level. Any uploaded records will be associated with your Nintendo Network™ ID.

- ◆ You must create a Nintendo Network ID before you can upload records. For information about Nintendo Network IDs, refer to the User Settings section of the Wii U Electronic Manual. To display the Wii U Electronic Manual, press  while on the Wii U Menu to go to the HOME Menu and then touch .





View Leaderboard

Select Leaderboard from the Time Attack menu on any stage to display the ranking screen.



Global Top Rank	You can view records of players from around the world.
Global Player Rank	View the records closest to your own position on the global leaderboard.
Friends Top Rank	You can view records of friends.

Ranking Icons

-  : Displays which medal was acquired.
-  : If you change the Kong Barrel in the course to something other than the default option, the partner character you selected will be displayed.
-  : Displays whether a viewable replay is available.
-  : This is displayed when you clear a stage without taking any damage.

Viewing Replays

On the Leaderboard screen, you will see a list of players' names (their Nintendo Network IDs) and their clear times. Select a player's name to view their gameplay video.



IMPORTANT

This game is not designed for use with any unauthorized device. Use of any such device will invalidate your Nintendo product warranty. Copying and/or distribution of any Nintendo game is illegal and is strictly prohibited by intellectual property laws.

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