

Animal Crossing: amiibo Festival

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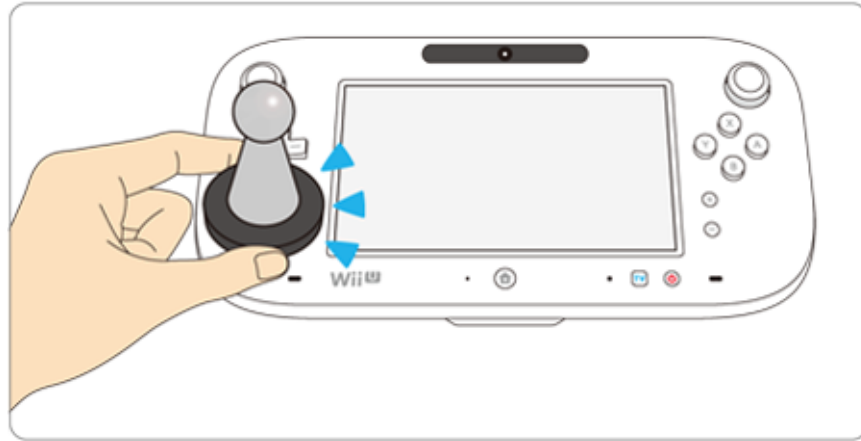
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1 Important Information



Please read this manual carefully before using this software. If the software will be used by children, the manual should be read and explained to them by an adult.

Also, before using this software, please read the content of the  Health and Safety Information application on the Wii U™ Menu. It contains important information that will help you enjoy this software.



This software supports **amiibo**. You can use compatible amiibo™ accessories by touching them to the NFC touchpoint (☐) on the Wii U GamePad controller.

Using near-field communication (NFC), amiibo can connect to compatible software to open brand-new ways to interact with your favorite Nintendo games. For more information, visit Nintendo's official amiibo website at www.nintendo.com/amiibo.

- ◆ Each amiibo can only hold game data for one software title at a time. In order to create new game data on an amiibo that already has data saved on it from another game, you must first delete the existing game data. You can do this by going to Wii U Menu ⇒  System Settings ⇒ amiibo Settings. Please note that it is not necessary to delete data from games that can use this game's data (such as Animal Crossing™: Happy Home Designer).
- ◆ An amiibo can be read by multiple compatible software titles.
- ◆ If the data on your amiibo becomes corrupted and cannot be restored, go to Wii U Menu ⇒  System Settings ⇒ amiibo Settings and reset the data.



Animal Crossing™: amiibo Festival is a party game that lets you use your amiibo figures and amiibo cards. The main attraction is the Animal Crossing Board Game mode. Up to four players can use their amiibo figures to get in on the action and in doing so can unlock a bounty of minigames to be enjoyed using amiibo cards.



Animal Friends Join the Fun!

If you touch a compatible amiibo figure to the NFC touchpoint, the character will appear in the game as a playable character. If you use an amiibo card, you can't play as that character in the board game, but that character may take up residence in the board-game town and even roll the dice for you in the board game!

Customize the Plaza and Town

Develop the game world as you play! Build features and houses for your residents to improve the plaza and town.


Supported amiibo

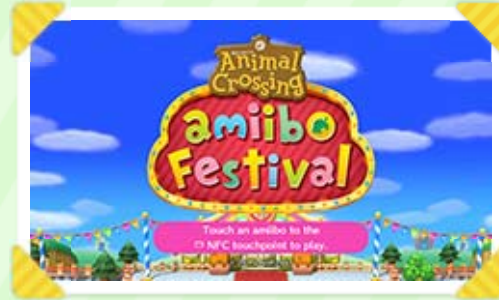
- Animal Crossing amiibo figures 
- Animal Crossing amiibo cards 

The games you can play in Animal Crossing: amiibo Festival differ depending on your amiibo figures and amiibo cards.



Title Screen

If you touch a supported amiibo to the NFC touchpoint  on the Wii U GamePad, the game will begin.



Basic Controls

Touch the GamePad to control the game. You can also use the GamePad buttons to perform the functions below.

- ◆ The things you can do depend on the current screen.

Choose options



Select/Scroll messages



Go back / Scroll messages quickly



Display pause menu






Saving Data


The game is automatically saved every time you complete a game, or after you customize the plaza or build something in the town and then return to the plaza.

Deleting Save Data

From the Wii U Menu, go to  System Settings and select Data Management to delete your data.


◆ Deleted data cannot be recovered, so be careful.

Saving Data to amiibo figures

Save the Happy Points you collect in the Animal Crossing Board Game  to your amiibo figure. Touch your amiibo figure to the NFC touchpoint when indicated on the screen.

◆ You can't save data to amiibo cards with this software.

Deleting amiibo Data

From the Wii U Menu, go to  System Settings and select amiibo Settings to delete your amiibo data.

- ◆ If your amiibo figure has data on it from the Nintendo 3DS™ game Animal Crossing: Happy Home Designer, deleting this game's data will cause that data to be deleted as well.



- The plaza is where the characters gather. As you play, new features and games will become available.



1 Happy Points and Happy Tickets

As you play, you'll earn Happy Points. When the gauge is full, you'll receive a Happy Ticket.

You can use Happy Tickets to:

- Add features to the board-game town


→ 8 .

- Customize the plaza → 10 .


2 Characters

Characters invited to play using amiibo figures and amiibo cards.

Wii U GamePad screen

Touch the station to travel to the Animal Crossing Board Game town  !




Tap  to read the e-manual.


About the Characters

The games you can play and the things you can do depend on whether you're using amiibo figures or amiibo cards.

amiibo Figures

Use accumulated Happy Points to change characters' outfits and unlock fun emotions to use in the board game  .

amiibo Cards

If you build a house for an amiibo character, that character will take up residence in your board-game town  . They can roll the dice for you if you use the card while that character lives in your board-game town.

- ◆ You can only build houses for characters that don't have a special role.






- This board game lasts a whole in-game month.
- You can wander through the town and experience seasonal events. As you progress through the game, new months will become available for you to play.

Number of players

 1-4

Requirements


 1-4 amiibo figures

- ◆ Up to four people can play, even if you only have one amiibo figure.


Setting Up Your Group

Decide how many amiibo figures you want to use, and then touch them one at a time to the NFC touchpoint.



- ◆ On the last screen, touch  to start selecting characters again from the beginning.


Villagers (Guests)

If you have three or fewer amiibo figures, you can add a guest player, or "villager," to the game by touching .

- ◆ Villagers can play without an amiibo figure.



Changing amiibo outfits

You can use your saved Happy Points to dress your character up in a variety of outfits! Tap  1 / 2 to change outfits.



How to Play

When you roll the dice and move to a space, an event will trigger. Try to earn as many Happy Points and Bells as you can!



1 Player Info



Happy Points



Bells (money)



Turnips

2 Stamp Pad

Visit the gyroids at the corners of the map to get stamps. If you collect all four stamps, you'll get bonus Happy Points.

3 Cards

Useful cards acquired while playing. You can only use one card each turn.

- ◆ You can hold up to two cards at one time. If you get any more than that, you'll have to decide which ones to get rid of.

4 Emotions

If you touch these, your character will express various emotions.

- ◆ Available emotions will increase when you save Happy Points to your amiibo figure.
- ◆ Only the amiibo characters will be able to express these emotions. Villagers will not be able to use them.

Rolling the Dice

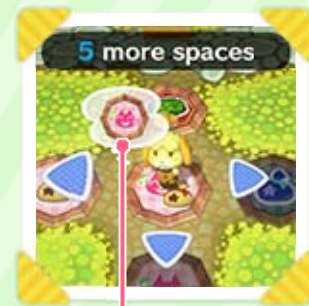
Touch and release your amiibo figure to throw the dice.



- ◆ Guest players should press (A).
- ◆ amiibo card characters can roll the dice for you if they live in your board-game town.

Choosing Your Direction

When you come to a crossroad, you can choose which path to take.



Destination
space

Results

The results will be announced at the end of the in-game month or when you've reached the time limit you set at the beginning of the game. The winner is the player who collects the most Happy Points.


- ◆ Every 1,000 Bells you've collected will be exchanged for one Happy Point.

Saving Data to amiibo figures

After the awards ceremony, you can save data to your amiibo figure and store your Happy Points. If you have changed your character's outfit, that data will also be saved.

◆ Guest players (villagers) can't save Happy Points.



- You can customize the Animal Crossing Board Game. Tap , and coordinate the board-game town to your liking.

Board-Game Features

You can use Happy Tickets to add features such as windmills and lighthouses. Building features may open up new routes through the town.



Houses for Characters

You can build houses for your amiibo card characters. If you do, they'll move into your board-game town and might even host games and show up in special events.



- ◆ You can have a maximum of eight residents in your board-game town.



When there is data on an amiibo card...

In Animal Crossing: Happy Home Designer for Nintendo 3DS family of systems, you can customize houses for characters. If you use an amiibo card that has such data saved to it, the exterior of the house you build for the character in this game will look like that character's house from Animal Crossing: Happy Home Designer.



- A band of three characters must work together to escape from a desert island. Different characters have different powers.

Number of players



1

Requirements



3 amiibo cards

Setting Up Your Team

Touch the amiibo cards you want to use to the NFC touchpoint.



- ◆ The numbers determine the turn order.

How to Play

Explore the island in search of food and materials. Once you have collected enough resources to build a raft, you will be able to escape and the game is complete.



1 Days Remaining

You must escape within the time limit, or you will lose the game.

2 Food Supplies

The total amount of food you have. If you end a day without enough food, you will lose the game.

3 Resources Needed for the Raft

4 Current Score

5 Supplies

The GamePad can be switched to display a list of the items you're carrying.

6 Team Data

The GamePad can be switched to show information about your team.



How many spaces the character can explore each day.



The character's field of view. A higher number means they can see farther.



How much they eat per day. A higher number means they need more food.



Favorite fruit. If they find this kind of fruit, they can harvest more than usual!

Camp

When a day is over, choose an explored space to set up camp there. Characters cannot camp in areas that have not been completely cleared of obstacles.

Eat and sleep

You will consume some food and proceed to the next day.

Check items / Make a tool

You can use the resources you've found to make tools.

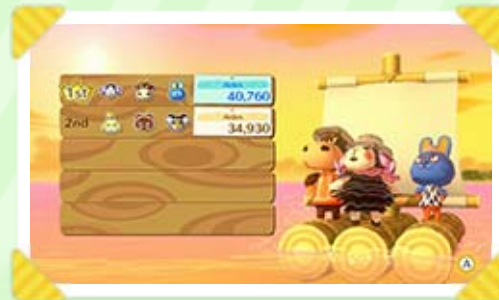


Healing

Characters who have been hurt will skip their next turn. But if you have medicine, you will be able to heal them at your camp.

Ranking

If you successfully escape from the island, your ranking will be displayed.



- You can customize the plaza by using Happy Tickets to build various attractions. As you build more attractions, you will unlock more minigames.

Minigames

Here are some of the minigames that you can unlock:

Balloon Island

The character will hover in the air as long as you keep the amiibo card held to the NFC touchpoint. Release the card to release the character. Try to time it so the character pops balloons and lands safely on the island.

Acorn Chase

Touch amiibo cards to the NFC touchpoint to move the characters. Collect the acorns, and head for the exit. If you pick up any rotten acorns, you'll have to start collecting all over again. Watch out for the Cornimer car!

Resetti Bop

Touch amiibo cards to the NFC touchpoint to hit the Mr. Resetti dolls as they appear. Make sure to only hit the dolls you'd beat at rock-paper-scissors.





- This is a list of paintings and statues that appear in the game, including their title and the name of the artist.

Las Meninas
Diego Velázquez

The Milkmaid
Johannes Vermeer

The Blue Boy
Thomas Gainsborough

Mona Lisa
Leonardo da Vinci

The Night Watch
Rembrandt van Rijn

The Fifer
Édouard Manet

The Birth of Venus
Sandro Botticelli

The Gleaners
Jean-François Millet

Sunflowers
Vincent van Gogh

The Clothed Maja
Francisco de Goya

Summer
Giuseppe Arcimboldo

Arearea
Paul Gauguin

A Bar at the Folies-Bergère
Édouard Manet

Basket of Fruit

Caravaggio

A Sunday Afternoon on the Island of La Grande Jatte

Georges Seurat

The Sower

Jean-François Millet

Lady with an Ermine

Leonardo da Vinci

The Hunters in the Snow

Pieter Brueghel the Elder

Venus de Milo

Unknown

Nike of Samothrace

Unknown

David

Michelangelo

Discobolus

Unknown

King Kamehameha I

Thomas Ridgeway Gould

Bust of Nefertiti

Thutmose

Capitoline Wolf

Unknown



IMPORTANT

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13 | Support Information

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