

Steel Diver™: Sub Wars

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1**Important Information**

Please read this manual carefully before using the software. If the software will be used by children, the manual should be read and explained to them by an adult.

Also, before using this software, please select  in the HOME Menu and carefully review content in "Health and Safety Information." It contains important information that will help you enjoy this software.

You should also thoroughly read your Operations Manual, including the "Health and Safety Information" section, before using this software.

Please note that except where otherwise stated, "Nintendo 3DS™" refers to all devices in the Nintendo 3DS family, including the Nintendo 3DS, Nintendo 3DS XL, and Nintendo 2DS™.

Important Information

Your Nintendo 3DS system and this software are not designed for use with any unauthorized device or unlicensed accessory. Such use may be illegal, voids any warranty, and is a breach of your obligations under the User Agreement. Further, such use may lead to injury to yourself or others and may cause performance issues and/or damage to your Nintendo 3DS system and related services. Nintendo (as well as any Nintendo licensee or distributor) is not responsible for any damage or loss caused by the use of such device or unlicensed accessory. Except as authorized, copying of any Nintendo software is illegal and is strictly prohibited by domestic and international intellectual property laws. "Back-up" or "archival" copies are not authorized.

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This software supports the Nintendo Network™.

Connect to the Internet to participate in multiplayer battles and chat with other players. You can also purchase the upgrade from the free version to the premium version and buy additional submarines. For more information, refer to the Multiplayer section of this manual.

- ◆ Refer to your Operations Manual for information about connecting your system to the Internet.

About Nintendo Network



Nintendo Network is the name of Nintendo's network service that enables users to enjoy games and other content via the Internet. It provides access to a wide range of network services, including the ability to play games with people around the world, purchase and download games/content, and exchange images and messages.

Protecting Your Privacy

- To protect your privacy, do not give out personal information, such as last name, phone number,

birth date, age, school, e-mail, or home address when communicating with others.

- Friend codes are a part of a system that allows you to play with people you know. If you exchange friend codes with strangers, there is a risk you could share information with people you do not know or exchange messages that contain offensive language. We therefore recommend that you do not give your friend codes to people you don't know.

User-generated content, or UGC, is content created by users, such as messages, Mii characters, images, photos, video, audio, etc.

Information-Sharing Precautions

The extent of UGC exchange depends on the software.

- Nintendo bears no responsibility whatsoever for any problems that result from the use of the Internet (for example, the sending of content over the Internet, or the sending or receiving of content with others).

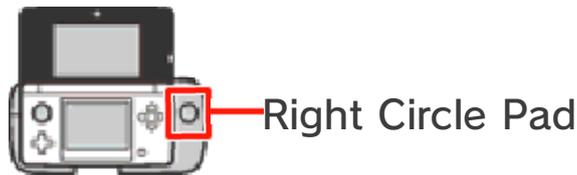
You can restrict use of the following features by adjusting the options in Parental Controls.

- ◆ Refer to your Operations Manual for information on how to set up Parental Controls.
- Online Interaction
Internet Mode (page 12) with other players.
- Nintendo 3DS Shopping Services
Purchase of the premium-version upgrade (page 5) and additional submarines (page 16).
- Sharing Images/Audio/Video/Long Text Data
The use of Morse-code chat with other players.
- ◆ Access to this game (as well as other games) can also be restricted through the **Software Rating** item in Parental Controls.

See the Circle Pad Pro Operations Manual for more details about how to use this accessory.

The Circle Pad Pro accessory enters standby mode (to conserve battery power) if it has not been used for more than five minutes. Try pressing the ZL or ZR Buttons to resume accessory functions.

If you are unable to control the Right Circle Pad properly...



If the system behaves as though the Right Circle Pad is being used even when you aren't touching it or if the controls don't seem to operate correctly, you will need to calibrate the Right Circle Pad by following the procedure below.

● Calibration Procedure

1. Select Options (page 7) from the Main Menu, go to Calibrate Circle Pad Pro, and select Calibrate.
 2. Follow the instructions on the screen to calibrate the Right Circle Pad.
- ◆ To calibrate the Circle Pad on the Nintendo 3DS system, use the calibration procedure in **System Settings** on the HOME Menu. For details, see your Operations

Manual.



Steel Diver™: Sub Wars is a 3D action game in which you take command of a submarine and engage in naval combat against your enemies. Participate in four-vs.-four multiplayer team battles, or immerse yourself in a variety of exciting single-player missions.



**About Purchasing
the Premium
Version**



How to Purchase

On the title screen, select About Premium Version → Learn more to view an explanation of the features in the paid premium version. Select Continue to read all of the information and Proceed to purchase to upgrade from the free version to the premium version.

Please see page 16 for more information and precautions about purchasing the premium version and downloadable content (DLC).



What You Can Do in the Premium Version

You will be able to do the following if you purchase the premium version:

- » Enjoy all single-player missions (page 14)
- » Use all submarines you unlock
- » Friend Battle (page 12)



When you play for the first time, follow the on-screen instructions to select a Mii™ character.



Training gives you an interactive explanation of how to control a submarine.



Options (page 7) lets you adjust the game's settings. Controls takes you to an overview of the game's button configuration.



Participate in a four-vs.-four team battle.



Take on a variety of challenging missions.





Game data is automatically saved at the end of a multiplayer battle or a single-player mission.

- » Data can be lost due to user action, such as repeatedly powering off and on the system or removing a Game Card or SD Card while saving. Data loss may also be caused by poor connectivity due to dirt or dust in the system's ports. Please be aware that in these cases data cannot be restored.



Erasing Data

To erase save data, go to Erase Save Data in the Options menu and select Erase.

Save data cannot be recovered once it has been erased. Please be careful.

- ◆ The status of your Steel Diver: Sub Wars game (free or premium) and any submarines you purchased in the shop (DLC) will not be erased.

Options

In addition to erasing save data, you can also adjust some of the control settings and configure the Circle Pad Pro.





This game is primarily controlled using the buttons and Circle Pad. Some actions can also be performed using the touch screen.

Controlling Your Submarine

Surface/Dive	○↑ / ○↓
Turn	○←→
Forward	ⓧ
Reverse	Ⓑ
Activate sonar	Ⓨ
Launch torpedo	Ⓐ
Launch homing torpedo	Ⓡ
Switch between sonar and area map	Ⓛ
Display pause menu	START (Single Player only)
Camera controls	⊕/○ (when paused)
Take screenshot	Ⓛ/Ⓡ (when paused)
Turn periscope	⊕ (only when using periscope)

Zoom
periscope in/
out

+/+ (only when
using periscope)

» Circle Pad Pro Controls

To use a Circle Pad Pro, select Options and then set Use Circle Pad Pro to ON.

Forward/
Reverse

○ (R) ↑ /
○ (R) ↓

Turn

○ (R) ←→

Activate sonar

ⓏL

Launch
torpedo

ⓏR



Other Controls

Navigate
menus

+

OK

Ⓐ

Back

Ⓑ



9 Viewing the Screen



1 Time elapsed

2 Damage gauge

This will be depleted every time your submarine takes damage. If it becomes completely empty, you're sunk!

3 Compass

Shows which direction your submarine is facing.

4 Sight

The direction your submarine is facing and torpedoes are aimed toward.

5 Trim

The angle of your submarine. The green beam will move up or down according to the angle of your submarine's nose.

6 Depth

The number and marker will move up or down according to the depth of your submarine.

7 Sonar / Area map

>> Sonar (page 10)

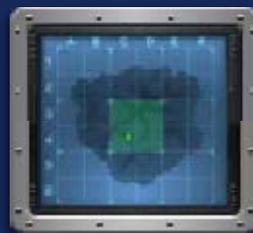
Activate to briefly check your submarine's surroundings.



-  : Submarine or ship
-  : Underwater ring
-  : Lifeboat (page 10)

>> Area Map

This provides an overview of the current area.



8 Homing torpedoes (page 10)

Your submarine can stock a maximum of three homing torpedoes at any one time.

9 Torpedoes

Each torpedo you launch reduces the number in your torpedo bay by one. When the number reaches zero, your torpedo bay will begin reloading automatically.



Using Sonar to Locate Enemies

Activating the sonar allows you to check the location of enemies and other



objects on the touch screen. Enemies will also appear illuminated on the Upper Screen.

- ◆ Be aware that using sonar may give away your own position to your enemies.

Launching Homing Torpedoes

Get the enemy vessel in your sights, and wait for the lock-on signal to appear. When you launch your homing torpedo, it will automatically track your enemy.





Activating the Masker

Touch  to activate the masker and throw enemy homing torpedoes off course. This will also activate stealth mode for your sub for a short period of time. Activating the masker uses up air, so you will not be able to activate it if your remaining air supply is insufficient.



Air Gauge

- ◆ The air gauge refills while your submarine is on the surface.



Inputting Morse-Code Messages

Touching  brings up the Morse-code screen. Tap or hold  accordingly to input messages. Messages sent during a team battle will be received by all teammates simultaneously. Touch  to close the Morse-code screen.





Collecting Supplies

Collect supplies to repair damage to your submarine or replenish your stock of homing torpedoes.



- ◆ Sinking an enemy may cause supplies to appear.



Rescuing Crew

Recovering a floating lifeboat will give you a new crew member (page 15) to choose from. If recovered during a single-player mission, the new crew member will be added to your roster after you complete the mission successfully. If recovered during an Internet Mode game, the new crew will be added to each team member's roster after the battle ends.





Using the Periscope

Tap  to activate the periscope and check your surroundings.



- ◆ In Options, setting Gyroscope Controls to ON will allow you to activate the periscope by raising your system upward.

When playing this game, you may have to move the Nintendo 3DS system around. Make sure you have enough room before playing, and hold the system firmly with both hands while playing. Do not move the system with excessive force, as this could cause injuries, damage to the product, or damage to nearby objects.



11 Team Battles

In Internet Mode (page 12) and Local Play (page 13), a maximum of eight players can participate in four-vs.-four team battles.

Both modes require that each player have a Nintendo 3DS system and a copy of the software.



Players will be split into Blue Team (four players) and Red Team (four players). If there are fewer than eight players, computer-controlled captains will control the remaining submarines.



1 Player information

The name of the player's Mii and the player's team color.

2 Red Team players remaining

3 Blue Team players remaining



Victory Conditions

Sink all players on the opposing team to win. If neither team achieves this within the time limit, the winner will be the team with the greater number of players remaining.



If You Are Sunk

If your submarine is sunk, you will no longer be able to participate in the battle. You can either continue to observe as a spectator or exit multiplayer. If you remain as a spectator until the end and your team wins, it will count as a victory for you.



Combat Record and Mii Settings

Select Combat Record to view your own record or those of the players you've fought with or against in Internet battles. Choose Mii Settings to change your Mii.

During an Internet or Local Play battle, the system cannot be put into Sleep Mode.



12 Internet Mode



Connect to the Internet to enjoy multiplayer battles with players from all over the world. Each battle can involve a maximum of eight players.

- ◆ Refer to your Operations Manual for information about connecting your system to the Internet.



Select Internet Mode, and then choose between a Worldwide, Same Region, or Friends connection. For Worldwide or Same Region connections, players will be automatically split into Blue Team and Red Team. In a Friend Battle, you can freely choose the teams and stages.

» Worldwide

Search for players from all over the world.

» Same Region

Search for players in the same region.

» Friends

Battle against other players who are registered on your Nintendo 3DS friend list. You will need to purchase the premium version in order to access Friend Battle.

- ◆ To play in Friend Battle mode, you and your partners will need to be registered on each other's friend lists. You can register friends in the Friend List, which you can access from the HOME Menu.

Select Matchup Type

You can use Morse code to chat with the other players while waiting for the battle to begin.

» Matched-Skills Battle

Battle with players of a similar skill level.

» Random Battle

Battle with randomly allocated players, irrespective of skill level.

Friend Battle

Selecting Friends will take you to the lobby. The first player to enter the lobby can select the stage and set the time limit. Tap  to chat in Morse code.



To the Victor, the Spoils!

A victory in Internet mode will increase the number of points on your Combat Record. Once you've accumulated enough points, you'll level up and receive new subs and camouflage patterns (page 15).

Victories in battles with friends will not increase the number of points on your Combat Record.



Local Play

This software supports multiplayer games via wireless communication. Each player must have the software.

» You Will Need:

Nintendo 3DS system--one per player (maximum of 8)

Steel Diver: Sub Wars--one game per player (maximum of 8)

Creating a Group

- 1** Select Local Play, and then Create a Group.
- 2** Set the time limit, arena, team you will fight for, and submarine you will control.
- 3** When you're ready, select OK.

Joining a Group

- 1** Select Local Play, and then Join a Group.
- 2** After joining a group, choose the team you will fight for and the submarine you will control.
- 3** When you're ready, select OK.

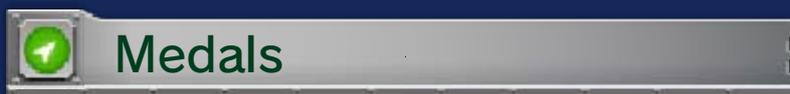


14 Single-Player Missions

The single-player missions present you with a variety of challenges, including maneuvering your sub through underwater rings and sinking enemy fleets. You will be able to play all seven missions after upgrading to the premium version.



Select the mission and the level (difficulty) you want to play. There are seven missions and three difficulty levels.



Complete missions to earn medals.

» 🏆 Medals

Acquire a certain number to unlock new missions.

» ⭐ Achievement Medals

These are earned by fulfilling special conditions. Collecting achievement medals allows you to unlock new subs and camouflage patterns.

Unlocking Levels

After you clear level 1 (LV1), you will be able to select level 2 (LV2).

Game Over

The game will end if you exceed the mission time limit or if your submarine is sunk.



Press **Y** when the option is available to customize your submarine.

Use **←** to cycle through submarines, and press **A** to confirm your choice.





Submarine Attributes

Turn Rate	The speed at which a sub can turn left and right.
Surfaced Speed	The speed at which a sub travels when on the surface.
Submerged Speed	The speed at which a sub travels when underwater.
Health	A sub's ability to withstand damage.
Dive/Surface	The speed at which a sub dives and surfaces.
Torpedoes	The number of torpedoes a sub can launch before needing to reload.
Reload	The time it takes for a sub's torpedo bay to be reloaded.
Crew	The number of crew members a sub can accommodate.
Range	There are three strength levels of torpedo.



Adding Crew

Touch Crew () to choose crew members to add to your sub. Your sub's performance will change depending on the crew you select.

- ◆ Different subs have different crew capacities.



Change Camouflage Pattern

Touch Pattern () to select an alternative camo pattern for your sub. From here, touch Colors () to customize the color scheme.





Purchasing Extra Items (Paid)

This game allows you to purchase extra submarines through the Internet.



How to Purchase Extra Submarines

- 1** Select Shop from the Main Menu.
- 2** Select the submarine you want to purchase, and then tap Purchase.
- 3** Select Purchase.
 - ◆ Please check the age-rating information beforehand.
- 4** Tap Purchase again to begin the download.
- 5** Once the download is complete, tap OK to return to the Online Shop.



Precautions about Purchasing the Premium Version and Submarines

- » You can view the purchase history of the premium-version upgrade and additional submarines in [Account Activity](#) in Nintendo eShop.
- » After purchase, the premium version and additional submarines cannot be returned, refunded, or exchanged.
- » Once you have purchased the premium-version upgrade or additional submarines, you can redownload the content free of charge, even if it has been deleted.
 - ◆ You cannot redownload software if you select the [Delete Account](#) option or if you erase your Nintendo Network ID. For more details, please see the Nintendo eShop electronic manual.
 - ◆ You cannot redownload software if it is an item that has been temporarily or permanently discontinued. Please be aware of this in advance.
- » The premium version and additional submarines that you purchase are stored on the SD Card.
- » The premium version and

additional submarines can only be used on the system that was used to download them. You cannot insert the SD Card into another system and use the content there. (If you use the **System Transfer** option under **System Settings**, you will be able to use your submarines on the destination system without problems.)

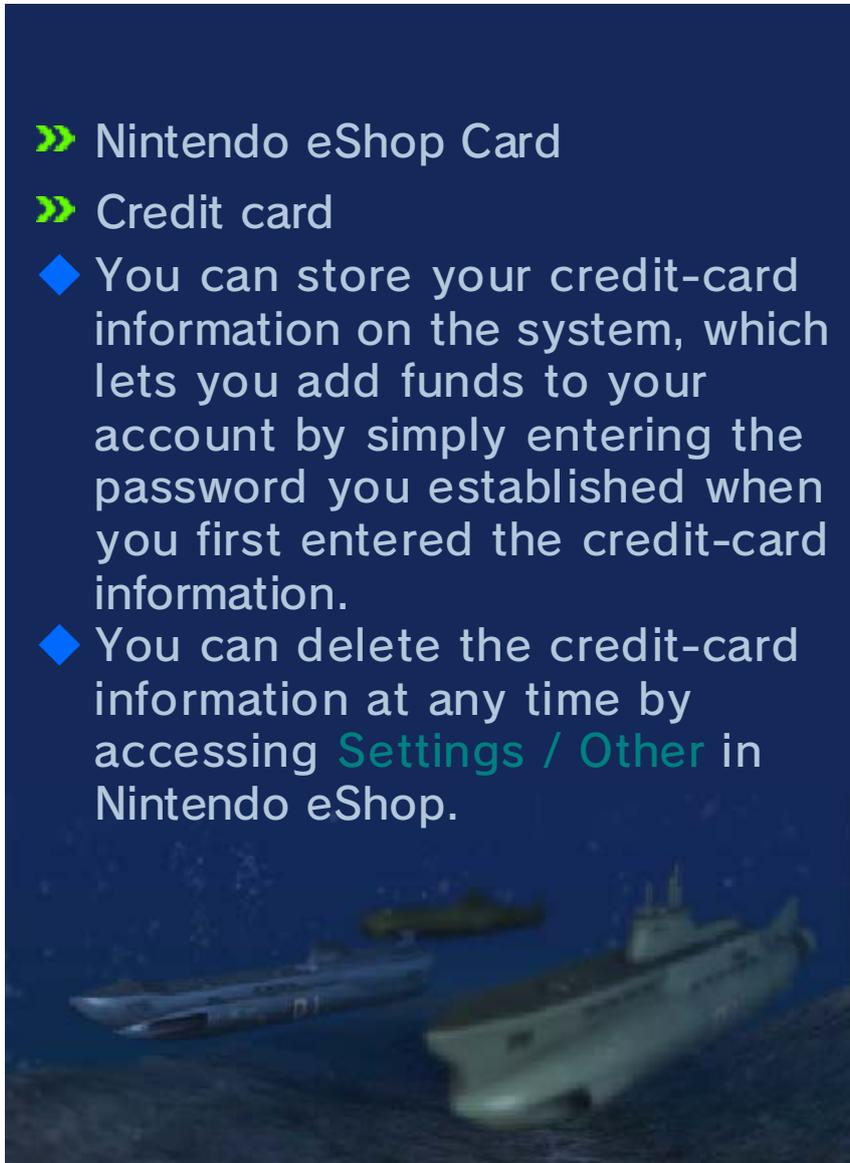
Adding Funds to Your Account

You must have the purchase price of a submarine in your Nintendo eShop account balance in order to purchase it. If you do not have enough funds in your account, the following screen will appear. Select **Add Funds** to add funds to your account.



One of the following is needed to add funds to your account.

- » Nintendo eShop Card
- » Credit card
 - ◆ You can store your credit-card information on the system, which lets you add funds to your account by simply entering the password you established when you first entered the credit-card information.
 - ◆ You can delete the credit-card information at any time by accessing **Settings / Other** in Nintendo eShop.



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