Pokémon Art Academy

Wireless Communication

Troubleshooting

1　Important Information

Please read this manual carefully before using the software. If the software will be used by children, the manual should be read and explained to them by an adult.

Also, before using this software, please select ⚠ in the HOME Menu and carefully review content in "Health and Safety Information." It contains important information that will help you enjoy this software.

You should also thoroughly read your Operations Manual, including the "Health and Safety Information" section, before using this software.

Please note that except where otherwise stated, "Nintendo 3DS™" refers to all devices in the Nintendo 3DS family, including the Nintendo 3DS, Nintendo 3DS XL, and Nintendo 2DS™.

Important Information

Your Nintendo 3DS system and this software are not designed for use with any unauthorized device or unlicensed accessory. Such use may be illegal, voids any warranty, and is a breach of your obligations under the User Agreement. Further, such use may lead to injury to yourself or others and may cause performance issues and/or damage to your Nintendo 3DS system and related services. Nintendo (as well as any Nintendo licensee or distributor) is not responsible for any damage or loss caused by the use of such device or unlicensed accessory. Except as authorized, copying of any Nintendo software is illegal and is strictly prohibited by domestic and international intellectual property laws. "Back-up" or "archival" copies are not authorized.

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2 Information-Sharing Precautions

User-generated content, or UGC, is content created by users, such as messages, Mii™ characters, images, photos, video, audio, etc.

Information-Sharing Precautions

The extent of UGC exchange depends on the software.

- Nintendo bears no responsibility whatsoever for any problems that result from the use of the Internet (for example, the sending of content over the Internet, or the sending or receiving of content with others).

This software allows you to connect to the Internet and post images and text to Miiverse™ and receive notifications (news and advertisements). For details, please see the pages about Miiverse and SpotPass (page 11 and page 13).

◆ Refer to your Operations Manual for information about connecting your system to the Internet.

◆ You must go through the initial setup for Miiverse on your system before you can use Miiverse with this game.

This software supports Nintendo Network.

NINTENDO
NETWORK

Nintendo Network is the name of Nintendo's network service that enables users to enjoy games and other content via the Internet.

Protecting Your Privacy

● To protect your privacy, do not give out personal information, such as last name, phone number, birth date, age, school, e-mail, or home address when communicating with others.

● Friend codes are a part of a

system that allows you to play with people you know. If you exchange friend codes with strangers, there is a risk you could share information with people you do not know or exchange messages that contain offensive language. We therefore recommend that you do not give your friend codes to people you don't know.

4 Note to Parents and Guardians

You can restrict use of the following features by adjusting the options in Parental Controls.

◆ Access to this game (as well as other games) can also be restricted through the Software Rating item in Parental Controls.

◆ Refer to your Operations Manual for information on how to set up Parental Controls.

● Miiverse
Restricts users from viewing or posting content on Miiverse. When set to Restrict Posting, text and handwritten messages cannot be posted. When set to Restrict Viewing and Posting, text and handwritten messages cannot be posted or viewed.

● Sharing Images / Audio / Video / Long Text Data
Restricts sharing artwork with other players.

When you start the game for the first time, use the Touch Screen to choose your gender, select your drawing hand, input a name and create a signature, and configure SpotPass™ (page 13).

◆ All settings can be changed later (except for gender).

◆ The main menu will be displayed the next time the game is started.

Main Menu

You can select from the following options on the main menu.

Lessons

Learn how to draw Pokémon™ and use different drawing tools.

Free Paint

Freely use the drawing tools to create any kind of artwork you like. You can use examples or photos saved to the SD Card.

◆ There are images that cannot be imported.

◆ You can receive new examples as they are made available. To get them, go to Free Paint and tap Check for Downloadable Images during a distribution period to receive them.

Quick Sketch

Learn how to draw Pokémon quickly and easily.

Album

View artwork you've saved and received (page 10).

Share

You can post artwork directly to Miiverse™ (page 11) or share it via Local Play (page 12).

Extras

Change the name and signature on your ID card, and check your progress.

⚙ Settings

Change settings, including sound settings, button controls, and SpotPass settings. You can also view credits and clear user data here.

Saving Data

Your progress is saved automatically whenever you finish a lesson. ⊙ is displayed while saving.

Saving Your Artwork

You can save your artwork at any time if you want to take a break. Once saved, you can go back to the lesson and edit it again. When you have saved and finished it, you can view it in the Album.

🔵 During a Lesson / Free Paint

Press START to open the menu, and tap Save.

🔵 After You Finish a Lesson

Tap Save and Finish.

Exporting a JPEG Image

You can save artwork as JPEG images, which can be viewed in Nintendo 3DS Camera or on computers and many other compatible devices.

◆ JPEG images created from artwork cannot be edited using Pokémon Art Academy tools.

🔵 In the Album

Select the artwork, and then tap 🔷 and select Export.

🔵 Starting a Lesson / Free Paint

Tap Load Save, select an artwork, and then tap 🔷.

> All artwork data is saved to the SD Card.

Deleting Data

Deleting Lesson Progress

On the main menu, tap 🔷 and select Clear User Data.

◆ Please check carefully before deleting any data. Once data has been deleted, it cannot be recovered.

◆ Artwork data present on the SD Card will not be deleted.

Deleting Artwork Save Data

🔵 In the Album

Select the artwork, and then touch 🔷 and select Delete.

🔵 Starting a Lesson / Free Paint

Touch Load Save and select an artwork, and then tap 🗑.

Data can be lost due to user action, such as repeatedly powering off and on the system or removing a Game Card or SD Card while saving. Data loss may also be caused by poor connectivity due to dirt or dust in the system's ports. Please be aware that in these cases data cannot be restored.

7 Controls

Use the stylus to draw and select options. You can also use the buttons to perform some actions.

Drawing Controls

	Left Hand	Right Hand
Zoom in/out	Ⓧ/Ⓑ	✛/✛
Move canvas while zoomed in	◎	
Toggle source image	✛	Ⓧ
Undo/Redo	Ⓡ/Ⓛ	Ⓛ/Ⓡ
Eraser	Ⓐ	✛
Open/close toolbox	Ⓨ	✛
Eyedropper*	✛	Ⓑ
Open/close menu	START	

*Can only be used in Free Paint.

Controls during a Lesson

Next step	✚	Ⓐ
Speed up preview	◎➜	

Draw on the Touch Screen while following a lesson or example on the top screen.

◆ The image shows an in-progress lesson.

❶ Current tool

This shows the color, the thickness of the line, and the type of tool.

❷ Controls

◆ The display differs between left- and right-handed settings.

⬚ : Toggle example drawing

▷ : Proceed to next step

⬅ : Undo

❸ Current layer

⬙ is displayed when using the outline pen. ⬙ is displayed when using other tools.

④ Arrow icon

Proceed to the next step.

⑤ Pencil icon
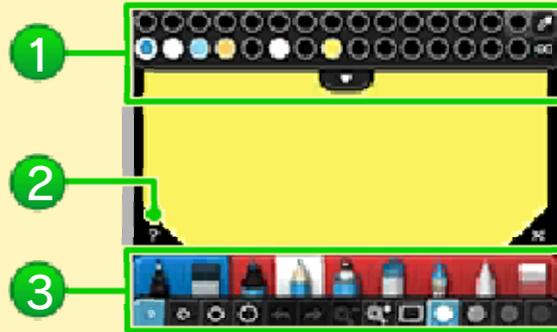
Open the toolbox (page 9).

Finishing Free Paint

Open the menu and tap Quit.
◆ Be careful, as any unsaved data will be lost if you quit without saving.

You can change tools or colors
used.

◆ The screen shown is in Free Paint
mode.

1 Palette

Change the current color. Tap ⬇
to choose from more colors.

2 Help button

Displays an explanation of the
current tool.

3 Tools

Change the tool used, the line
thickness, and its opacity.

◆ In lessons, only tools used for
that lesson are displayed.

Choose Any Color

In Free Paint, you can use the
palette eyedropper (🖊) and color
picker(📷) in the following ways to
select colors more precisely.

● Choose from Drawing or Background

1. Tap 🖋.
2. Tap a color in the picture to draw with it.

● Choose a Particular Color

1. Tap 🆔.
2. Slide the stylus over ◯ to choose a color, and tap △ or ▽ to adjust the color's brightness.
3. Once you've decided on a color, tap 💾 and choose a circle on the palette to put the color in.

View artwork you've drawn or received. You can also select artwork to edit or delete.

◆ Tap 🔵 to view artwork in a slideshow.

Image Options

Select an artwork in the album, and tap 📷 to open image options.

🔵 Type (⚫)

You can change the artwork's card style. There are 11 styles in all.
◆ You can also tap ⚪ to use no style.

🔵 Edit Image

Continue editing your artwork.

🔵 Share

You can share artwork via Miiverse or Local Play.

🔵 Delete

Delete artwork data.

🔵 Export

You can save your artwork as a JPEG image.

🔵 Name/Rename

You can choose a new name for your artwork.

11　Miiverse

From the main menu, select Share and then Miiverse to post your own artwork and view artwork posted by other users.

◆ The card style and name are removed automatically from any artwork posted to Miiverse.

◆ Any background image taken from the SD Card is automatically removed.

Post to Community

Post a drawing and text.

Post to Competition

This can only be selected during a competition entry period. Once you've drawn a Pokémon based on the contest topic, post it using this feature.

◆ To find out more about competitions, read the notifications distributed via SpotPass or check the Announcement Community on Miiverse for this software.

Browse Miiverse

Display the community for this software.

Sharing with People Nearby (Local Play) 🔳

You can exchange album data and JPEG image data with up to four other players.

◆ You can send data to up to four people at the same time.

Requirements

- One system in the Nintendo 3DS family per player. (Up to five players)
- Each player must own the software.

Procedure

In the main menu, touch Share and then Local Play.

Sending Artwork

1. Tap Send, select the artwork, and then tap Share Selected.
2. Tap either Album Image or JPEG Image.
3. If there are people you don't want to send the artwork to, first remove them from the list by touching the red cross icon, and then press Send.

Receiving Artwork

1. Tap Receive.
2. Select the person you want to receive the artwork from, and tap Select.

Receiving Data (SpotPass) ⚌

When you're not playing the game, leave the system in Sleep Mode to automatically search for and connect to the Internet via any local Wi-Fi network to receive notifications (including advertisements and promotions) from Nintendo.

◆ Data received via SpotPass is saved to the SD Card. It's preferable to keep an SD Card inserted in the system.
◆ Notifications you receive can be found under Notifications on the HOME Menu.

To use SpotPass, you must first:

◆ Accept the Nintendo 3DS Service User Agreement and Privacy Notice
◆ Set up an Internet connection
◆ Insert an SD Card into the Nintendo 3DS system

For information on these, refer to the Operations Manual.

Activating SpotPass

The first time you play, you can enable SpotPass by selecting Enable Notifications when prompted.

◆ You can tap 🔧 and then SpotPass Settings to change settings.

◆ Tap the circle to toggle Notifications on and off.

14 Support Information

Nintendo Customer Service
SUPPORT.NINTENDO.COM

USA/Canada:
1-800-255-3700

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(001) 425-558-7078