

PIKMIN Short Movies 3D

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Support Information

Please read this manual carefully before using the software. Please also read your Operations Manual for more details and tips to help you enjoy your playing experience.

Please note that except where otherwise stated, "Nintendo 3DS™" refers to all devices in the Nintendo 3DS family, including the Nintendo 3DS, Nintendo 3DS XL, and Nintendo 2DS™.

IMPORTANT

Before using this software, read all content within the Health and Safety Information application on the HOME Menu.

To access this application, tap the  icon on the HOME Menu, and then tap **Open** and read the contents of each section carefully. When you are finished, press  **HOME** to return to the HOME Menu.

You should also thoroughly read your Operations Manual, including the "Health and Safety Information" section, before using this software.

IMPORTANT

Your Nintendo 3DS system and this software are not designed for use with any unauthorized device or unlicensed accessory. Such use may be illegal, voids any warranty, and is a breach of your obligations under the User Agreement. Further, such use may lead to injury to yourself or others and may cause performance issues and/or damage to your Nintendo 3DS system and related services. Nintendo (as well as any Nintendo licensee or distributor) is not responsible for any damage or loss caused by the use of such device or unlicensed accessory. Except as authorized, copying of any Nintendo software is illegal and is strictly prohibited by domestic and international intellectual property laws. "Back-up" or "archival" copies are not authorized.


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Photos with Pikmin lets you take photos together with the characters that appear on your AR Cards! Selecting  will return you to the PIKMIN Short Movies 3D title screen.



This software can be used with AR Cards bearing this symbol.



Play Advice

- ① Hold the Nintendo 3DS system firmly using both hands.
- ② Play in an area with plenty of space, and be mindful of your surroundings.
- ③ Avoid bending, ripping, or dirtying the AR Cards.

Controls

Place an AR Card on a flat surface, and press **R** to start.



Position the Nintendo 3DS so that the AR Card is on-screen.



Press **R** to take a photo.



Press **A** to save the photo.

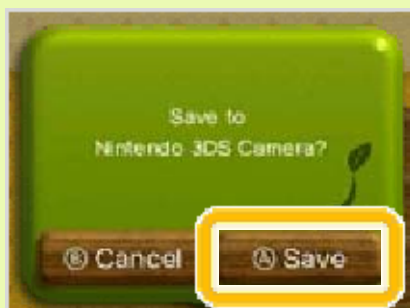




Photo Data




Your photo data will be saved on the SD card and can be viewed via the Nintendo 3DS Camera on the HOME Menu. Photos can also be viewed using a computer or other device.



Grab and Snap!



Press  to grab characters, allowing you to take









photos with them! Press  again to release them. Touch  to switch to the inner camera and display the characters on-screen with you.



Photo Timer



Press , , , and  to set different time delays for your photos.



Problems Taking Pictures




If you're having difficulty getting good pictures, read Information about AR Cards on page 5.



Calling

Call into the microphone to gather more Pikmin! Once you



have a group of seven, calling them will change their group formation. If you grab a group of Pikmin with  then call to them, the Pikmin will face a different way.



Using Multiple AR Cards

Try using two or three AR Cards at the same time!

This will increase the number of group formations the Pikmin can perform.



AR Card Angles

Changing the angle of the AR Card will affect the behavior of the Pikmin.

Upside Down

The Pikmin dangles down from the card.



Vertical

The Pikmin climbs up the card.



Slanted

The Pikmin slides down the card.



Covering the AR Card



Covering and uncovering the AR Card makes



Pikmin change types: from leaf to bud, and then from bud to flower.

Inner Camera

When displayed using the inner camera, the lazy Pikmin sit around and even lie down. Call out to make the Pikmin stand up and yawn!



? Cards

Use a ? Card to summon a Bulborb and send the Pikmin scrambling away in a panic! When displayed using the inner camera, the Bulborb will be sleeping.




Special Effects

Use + to add a variety of special effects.



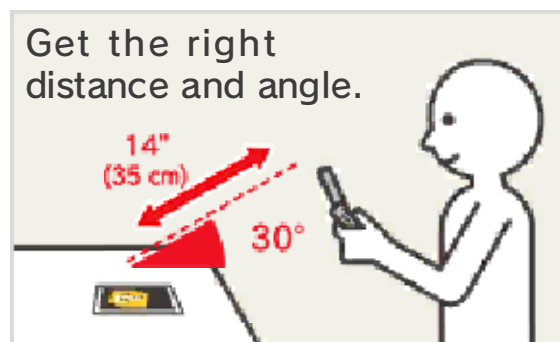
Lighting

Use  to change the color and angle of the light.



If your AR Card cannot be recognized, check the following and try again.

- View the AR Card from an appropriate distance and angle. AR Cards cannot be recognized if you hold the system too close or too far from them.



- Ensure that the whole AR Card is visible on the upper screen. If part of it is not visible, it may not be recognized.

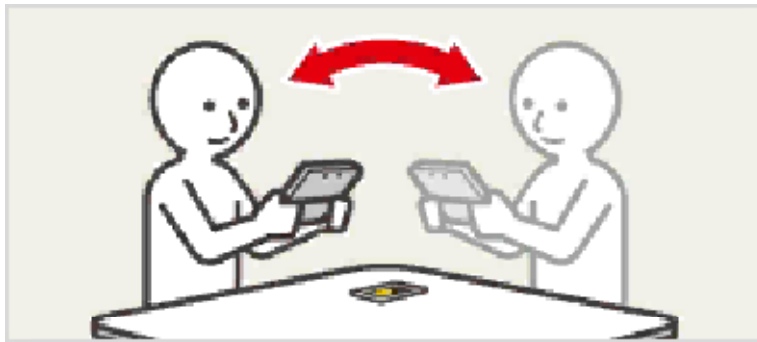


- Ensure you are in a well-lit area.
- Use AR Cards in areas where they will not be illuminated directly by sunlight or light from other sources, as this can interfere with the cameras' ability to recognize them

properly.

- If a camera lens is dirty, wipe it with a soft cloth before you begin.
- If the AR Cards are bent or folded, they cannot be recognized by the system. Ensure that any AR Cards in use are kept flat.
- Keep AR Cards clean or they may become unusable.
- If the characters display incorrectly, please read the Outer Cameras section of the System Settings electronic manual, accessed from the HOME Menu.

Check Your Surroundings



When playing AR Card games, you may have to move around the area while holding the Nintendo 3DS system. Make sure you have enough room, and hold the system firmly with both hands while playing.

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