

# Mario & Luigi: Paper Jam

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**1****Important Information**

Please read this manual carefully before using the software. If the software will be used by children, the manual should be read and explained to them by an adult.

Also, before using this software, please select  in the HOME Menu and carefully review content in "Health and Safety Information." It contains important information that will help you enjoy this software.

You should also thoroughly read your Operations Manual, including the "Health and Safety Information" section, before using this software.

Please note that except where otherwise stated, "Nintendo 3DS™" refers to all devices in the Nintendo 3DS family, including the New Nintendo 3DS, New Nintendo 3DS XL, Nintendo 3DS, Nintendo 3DS XL, and Nintendo 2DS™.

## Important Information

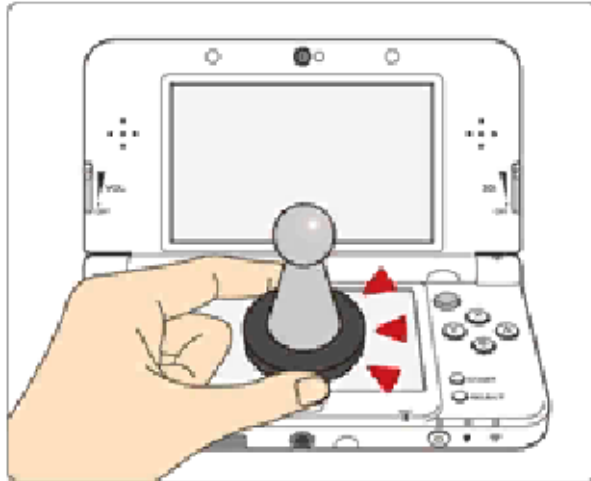
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CTR-P-AYNE-00



This software supports . You can use compatible amiibo™ accessories by touching them to the lower screen of your New Nintendo 3DS or New Nintendo 3DS XL system.

Using near-field communication (NFC), amiibo can connect to compatible software to open brand-new ways to interact with your favorite Nintendo games. For more information, please visit Nintendo's official website at [www.nintendo.com/amiibo](http://www.nintendo.com/amiibo).

- ◆ Only the game data from one software title can be saved on an amiibo at a time. In order to create new game data on an amiibo that has existing data from another game, you must first delete the existing game data. To delete your game data, open  on the HOME Menu and then reset the data under amiibo Settings.

- ◆ Data stored on amiibo can be read by multiple compatible games.
- ◆ If the data on an amiibo is corrupted and can't be restored, open  on the HOME Menu and then reset the data under amiibo Settings.

Using amiibo with a Nintendo 3DS, Nintendo 3DS XL, or Nintendo 2DS system requires the Nintendo 3DS NFC Reader/Writer accessory.

### Precaution about amiibo

- Just a light touch on the lower screen is enough for the system to detect your amiibo. Do not press the amiibo into the screen or forcefully drag it across the screen.





Mario & Luigi™: Paper Jam is an action RPG in which Mario™ and Luigi™ join forces with Mario's paper alter ego. After Paper Peach™ and her two-dimensional subjects fall out of a mysterious book, it'll be up to you to get them back to their home world!



On the title screen, tap Start Game or press **A** to start.



## File-Selection Screen

Choose the file you'd like to use. Once you've selected a file, the Start menu will be displayed.



## Menu Controls

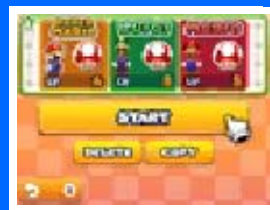
Navigate menu	<b>C</b> / <b>+</b>
Confirm selection	<b>A</b>
Cancel	<b>B</b>

◆ You can also select options by tapping them.



## Start Menu

Select Start to begin playing with the selected file.



## Delete

Delete the selected file.

### Deleting All Data



You can delete all save data by simultaneously holding (A), (B), (X), and (Y) right after loading the game, before the title screen appears.

Deleted data cannot be restored, so please be very careful when deleting.

## Copy

Copy the data of the selected file into another file slot.

- ◆ If there's already data in the file slot being copied to, it will be overwritten.





## Saving Data

Touch Save on the Touch Screen while on the field screen (page 6) to save your game progress.

## Autosaving

Game progress will be automatically saved in the following situations:

- When a character card (page 21) is created using an amiibo
- When entering a Battle Ring or an Attackathon challenge (page 24)

Data can be lost due to user action, such as repeatedly powering off and on the system or removing a Game Card or SD Card while saving. Data loss may also be caused by poor connectivity due to dirt or dust in the system's ports. Please be aware that in these cases data cannot be restored.



## 6 Field Screen



### ① Moves

The move that will be performed when you press (A), (B), or (Y) (page 8).

### ② HP

The remaining health of Mario and his companions.

### 3 Map

Information about the surrounding area. You can zoom in or out by tapping or touch and drag to move the map around.

	Your position
	Next objective
	Recovery Block
	Shops
	Lakitu Info Center
	Map link
	Pipe position

### 4 Save

Tap here to save your current game progress.

### 5 Action icon

Switch the moves (page 8) Mario and his companions will perform on the field screen.

### 6 Menu

Tap here to display the menu screen (page 20).



Objects in the Field

## Blocks

Bash these from underneath, and see what happens!



### ? Block

Gives you useful things, like coins or items.



### Recovery Block

Restores all of your HP and BP (page 11).

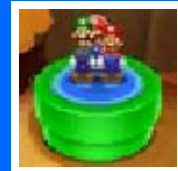


### Character block

Gives you useful things, like coins or items, but only if you bash it with the right character!

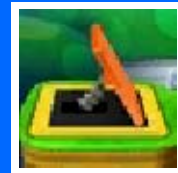
## Pipes

Jump onto or walk into a pipe to be transported to another location.



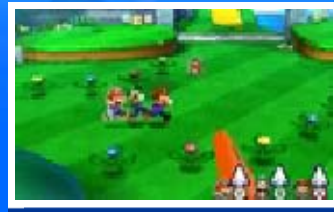
## Jump Platforms

If you dash (page 8) to get on top of one of these, you'll perform a huge jump!








Move Mario, Luigi, and Paper Mario™ around the field to explore the kingdom.



### Moving

Use  to move Mario and his companions around.






### Moves

Press , , or  to perform a move (page 8) with the character corresponding to that button.





### Other Controls

### Reading Messages

When the  icon appears, press , , , or  to advance the text.

## Fast-Forwarding

While the  icon is on the screen, you can hold  to fast-forward through the scene.

- ◆ There are some scenes you can't fast-forward through.



## New Nintendo 3DS Controls


When playing on a New Nintendo 3DS or New Nintendo 3DS XL system, you can use its extra inputs for the following:

### Using Recovery Items

Press  or  to recover all your HP or BP, respectively, using items.

- ◆ If you don't have enough items to recover all your HP or BP, you'll recover as much as possible using the items you do have.


### Scrolling the Map

Use  to scroll the map on the Touch Screen.



Press **A** to perform an action with Mario, **B** to perform an action with Luigi, or **Y** to perform an action with Paper Mario.

### Switching Moves

Press **L** or **R** or tap an action icon, such as , on the Touch Screen to switch between the different moves Mario and his companions can perform.

- ◆ Some moves will automatically become active when you approach certain characters or objects.

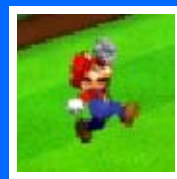


### Solo Moves

These actions are performed by a single character.

### Jump

Jumping can help you reach higher places or hit blocks.



## Hammer

Swing your hammer to destroy rocks and blocks or hit switches and enemies.



## Talk

When this icon appears, press the corresponding button to talk to the character standing in front of you.

## Check

When this icon appears, press the corresponding button to investigate the object in front of you.

## Slipping through Gaps

By investigating narrow gaps, you can enter them to reach new areas or see what's inside.

- ◆ Only Paper Mario can slip through gaps.



## Trio Moves

These moves are performed by all three characters together.

- ◆ These moves will become available as you progress through the game.

## Team Jump

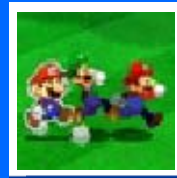
Press  $\otimes$  to make all three characters jump at once.



- ◆ You won't jump as high as when jumping solo, but you can jump farther.

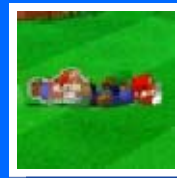
## Dash


Hold  $\otimes$  to charge the dash. Once it's ready, hold  $\odot$  in any direction and release  $\otimes$  to start dashing in the direction you're holding.



## Slide

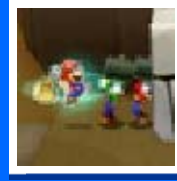
During quests where you have to capture characters (page 9), you can perform a slide by pressing  $\textcircled{A}$ ,  $\textcircled{B}$ , or  $\textcircled{Y}$  while dashing.



- ◆ It's easiest to catch your target if you press the button when  appears.

## Trio Hammer

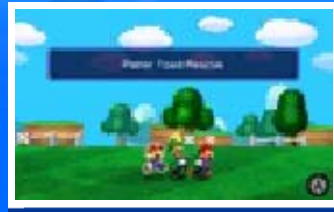
Press **A** → **B** → **Y** with proper timing for a powerful hammer attack that can even destroy huge rocks.



◆ There are more Trio Moves besides these to discover!



You'll be able to take on quests as you progress through the game.



## Tackling Quests

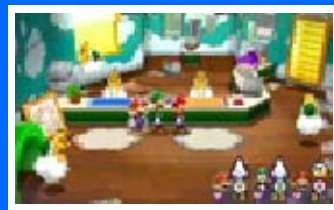
You'll clear quests by completing minigames or performing certain actions.

- ◆ Touch the Info button on the Touch Screen to view the quest's objectives or give up for now.
- ◆ If you give up on a quest, you'll return to a point shortly before you started and can restart it.
- ◆ You can't save the game during a quest.



## Lakitu Info Center

You'll find these helpful facilities throughout the world. They'll offer you Paper Toad Rescue quests from time to time, as well as the chance to replay quests you've already completed.



## Paper Toad Rescue

These are special quests where your goal is to rescue Paper Toads.



Something special might happen if you rescue enough, so grab all you can find!





A battle will begin when you touch an enemy in the field.



### Preemptive Attacks

If you touch an enemy in one of the following ways, you'll perform a preemptive attack, dealing damage to enemies before the battle starts:





- Jump on an enemy
- Hit an enemy with your hammer
- Dash into an enemy


If you strike the ground near an enemy with the Trio Hammer move, the enemy will stop moving, making it easier to perform a preemptive attack.

### Ambushes

If an enemy touches you from behind, you'll start the battle with the Trip status (page 16).



Choose Command Blocks with , and use the characters' action buttons (//) to select and perform actions.

◆ You can cancel selections with .



## Battle Screen



### 1 Command Blocks

### Jump

Jump on an enemy to deal damage.

◆ You'll be damaged yourself if you jump on a spiked enemy!

## Hammer

Whack an enemy with your hammer.

- ◆ Your hammer can't reach enemies in the air.

## Flee

Run from the battle.

- ◆ You won't be able to run when facing certain enemies, such as bosses.

## Item

Use various items to get a leg up during battle, such as items that heal the characters.

## Bros. Attack (page 14)

Use a special attack in which Mario and Luigi work together.

- ◆ Only Mario and Luigi can choose the Bros. Attack block.

## Copy (page 13)

Create extra copies of Paper Mario.

## Trio Attack (page 14)

Use a special attack in which Mario, Luigi, and Paper Mario all work together.

- ◆ Only Paper Mario can choose the Copy and Trio Attack blocks.

 **Hint**

View helpful tips about the enemies you're fighting or suggested strategies.

- ◆ This Command Block will appear when you're playing in Easy Mode or if you've had a game over and selected Retry.

**2 HP and BP**

BP (Bros. Points) are used to perform Bros. Attacks and Trio Attacks.

- ◆ When Paper Mario has made copies of himself, the number of remaining copies will be displayed instead of his HP.

**Recovering HP and BP**

You can recover HP and BP by using items or hitting Recovery Blocks.

**3 Expert Challenge conditions**

Tap here to view Expert Challenge conditions and check how many battle points you've collected.

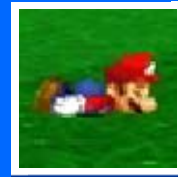
## 4 Battle Guide

Tap here to view explanations of the actions you can perform in battle.



### If Your HP Runs Out

Any character whose HP reaches 0 will collapse and be unable to battle.




- ◆ Once the battle is over, any collapsed characters will be revived with 1 HP.

### If Everyone's HP Runs Out

If all your characters' HP reaches 0, it's game over! When this happens, you'll have the following options:

Retry	Try again from the start of the battle you just lost.
Easy Mode	Try again in an easier mode, making your characters more powerful.
Return to Title	Go back to the title screen.

If you retry in Easy Mode, you'll stay in Easy Mode even after the battle ends. Select  from the menu screen (page 20) to turn it off.



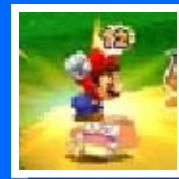


## Attacking Enemies

You can attack enemies by choosing Jump or Hammer.

### Jump

If you press the action button just before you land on an enemy, you'll jump off and repeat the action for additional damage.



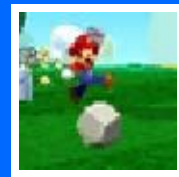
### Hammer

If you press the action button just as the character readies his hammer, the attack will become more powerful.



## Evading Attacks

Press the action button while an enemy is attacking to dodge its attacks.



- ◆ Paper Mario can jump extra high if you hold down his action button.



## Countering Attacks

If you time your actions just right, you can stomp on enemies or hit them with your hammer while they're trying to attack you.

### Assist Mode



Press **START** during battle to turn on the Assist feature. Once it's activated, you'll be able to see which character the enemy is about to attack, making it easier to dodge.



◆ In Easy Mode, the Assist feature will always be on. You can't turn it off.



### Emergency Block

Hold **⊗** to make your characters enter a defensive position. They'll take less damage than normal while guarding in this manner.

## About Expert Challenges



You'll earn titles and battle points for fulfilling certain conditions during battle. These points can be exchanged for items in certain shops.

- ◆ You can't complete Expert Challenges in Easy Mode.



## Copy

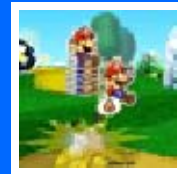
Create copies of Paper Mario to help him out in battle.



## Actions with Copies

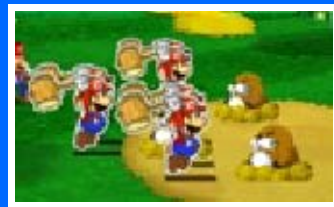
### Jump

If you press  $\odot$  when a Paper Mario copy stomps on an enemy, the next copy in line will perform a stomp. This repeats until the copies run out or you miss a button press.



### Hammer

Your copies will ready their hammers one after another. If you press  $\odot$  once they're all ready to attack, they'll deal more damage.



- ◆ This will attack multiple enemies at the same time!

## Taking Damage



When enemies damage Paper Mario, his copies will take the damage for him. This will make his copies disappear at a rate of one copy per hit.



Bros. Attacks and Trio Attacks are powerful moves that require multiple characters to work together. They can deal large amounts of damage or damage multiple enemies at once.



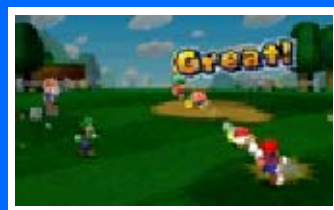
### Bros. Attacks

These are performed by Mario and Luigi together.

- ◆ You can't use a Bros. Attack if one of the brothers is collapsed or suffering from certain status effects.

### 3D Red Shell

The brothers take turns kicking a red shell, dealing high damage to a single enemy.





## Trio Attacks

These are performed by Mario, Luigi, and Paper Mario together.

- ◆ You can't use a Trio Attack if any of your characters are collapsed or suffering from certain status effects.

### Trio Racquet

The three characters use rackets to bounce a ball off a wall, dealing damage to multiple enemies.



There are many more Bros. Attacks and Trio Attacks to discover. You can check how to perform them in the Battle Guide, accessed from the Touch Screen while in combat or the menu.



## 15 Battle Cards

As you progress through the game, you'll gain the ability to use these special cards in battle to boost your abilities or deal damage to enemies.



### 1 Star Points

You'll need these points to use battle cards. You can earn them by successfully attacking enemies.

### 2 Star Point cost

This shows how many Star Points you'll need to use this battle card.

### 3 Star Point deficit

This shows how many more Star Points you need to earn before this battle card will be available.

- ◆ If you have enough Star Points, OK will be displayed here.

## 4 Remaining cards

This is how many battle cards are left in the deck, ready to be drawn. If they run out, all the cards you've discarded will be reshuffled into a new deck.



## Using Battle Cards

Touch a card to select it, and then touch it again to spend the necessary Star Points and use it.

- Using a battle card won't take up a turn. You can still select a Command Block afterward.
- Battle cards won't be used up like items. Once you use one, it's returned to your deck, ready to be used again in the future!

## Swapping Cards

Touch a card and select Flip Over to replace it with a different card on the next turn.

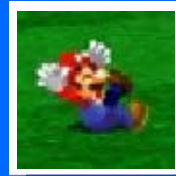




Certain enemy attacks will inflict a status effect on Mario or his companions. To recover from a status effect, you can either wait a few turns for it to wear off on its own or use an item to recover immediately.

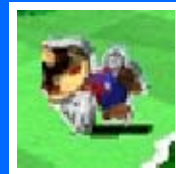
### Trip

The character is unable to move until his next turn or until he gets hit by an attack.



### Crumple

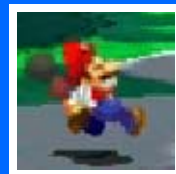
The character gets crumpled up and is unable to move.



- ◆ Only characters made of paper can be crumpled.

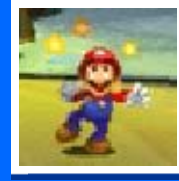
### Burn/Char

The character is unable to move and takes damage at regular intervals.



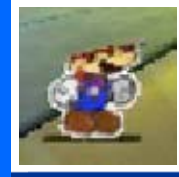
## Dizzy

A dizzy character cannot perform any actions.



## Creased

The character's copies are separated and cannot form a stack for a certain amount of time.



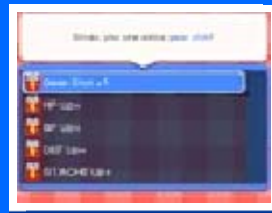
- ◆ Only Paper Mario can suffer this status.



You'll earn EXP (experience points) and coins for defeating enemies. Your level will increase after earning a certain amount of EXP.

### Rank-Up Bonus

Your rank will increase upon reaching certain levels. When your rank increases, you can select a bonus effect to obtain.



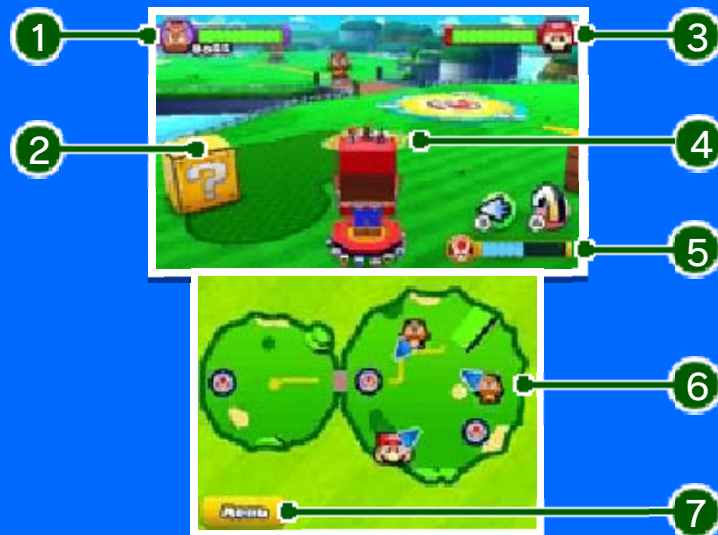
Gear Slot +1	The character gets an extra gear slot, allowing him to equip an extra item.
DEF Up+	The character's DEF will increase by one additional point each time he levels up.
Jump Man	The character's Jump attacks deal more damage.

- ◆ There are many more Rank-Up Bonuses to discover, so increase the characters' levels as high as you can!



## 18 Papercraft Basics

As you progress through the game, you will sometimes be called upon to battle using giant papercraft models.



① Boss HP

② ? Block

Hit this with the dash action (page 19) to obtain an HP-restoring mushroom.

③ Your HP

④ Target cursor

This is where you'll aim when you use a throw attack (page 19).

## 5 Toad Meter

You can charge this meter at Papercraft Charge Spots. This energy can then be used to perform dash and throw actions.

## 6 Map



Your position and the direction you're facing



The enemy's position and the direction it's facing



Papercraft Charge Spot

## 7 Menu

Tap here if you want to restart the papercraft battle or view the controls.



The goal of a papercraft battle is to attack the boss and reduce its HP to 0.



## Papercraft Battle Controls

Move	
Rotate camera	
Center camera behind papercraft	
About-face	
Charge Toad Meter (while on a charge spot)	
Dash	
Throw	
Show menu	

- ◆ The is only available on New Nintendo 3DS and New Nintendo 3DS XL systems.



## Using Papercraft Charge Spots

Follow these instructions to charge your papercraft's energy:

1. Move your papercraft onto a Papercraft Charge Spot.



The music will change, and rings will start radiating from the center.

2. Press  $\odot$  in time with the rhythm as the expanding rings reach the blue area.



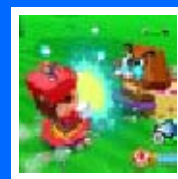
3. If your timing is good enough, the Toad Meter will charge up!



## Attacking

### Dash

Press  $\textcircled{B}$  to dash at enemies and slam into them. You can also use this to break blocks.





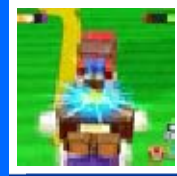
## Knocking Enemies Over



If you use a dash attack on an enemy that's facing away from you or charging up an attack of its own, it'll be knocked right over!

## Throw

Press **A** to hurl your papercraft at the location of the cursor and damage enemies. If you hit an enemy that's been knocked over, it'll deal more damage than usual.



- ◆ Throw attacks work differently for different papercrafts.

## Getting Knocked Over



When you get hit by enemy attacks or if you throw your papercraft around, you might find your papercraft gets knocked over. Move your platform over to your papercraft to stand it back up.



Press **START** while you're out in the field to view the menu screen. From here you can use items, adjust your equipment, and more.

- ◆ Certain menu options will become available as you progress through the game.



## Menu Screen



① Play time

② Current HP / Max HP

③ Coins

#### ④ amiibo

Tap here to use amiibo to create in-game character cards (page 21).

#### ⑤ Settings

Choose whether to use Easy Mode.



### Menu Options

#### Gear

Change your equipped gear. Press **L/R** to switch between characters.

#### Items

Look through the items you've collected, and use them.

#### Guide

From here you can see a summary of the latest plot developments, check out notes on how to battle, or get in some practice with the actions you've learned so far.

#### Status

View the characters' current abilities and equipment.

## Battle Cards

Organize the battle cards you want to use in battle.

## Collection

View various information, such as how many blocks you've hit or how many Paper Toads you've rescued.



As you progress through the game, you'll gain the ability to use amiibo to obtain in-game character cards.

- ◆ You can register amiibo even without progressing through the game.



## About Character Cards

These are special cards that you can use in battle. They can deal massive damage to your enemies or even fully recover your characters' HP.

### Compatible amiibo

Mario, Luigi, Peach™, Toad™, Yoshi™, and Bowser™ amiibo are compatible with this game.

- ◆ All amiibo of these characters are compatible regardless of their specific designs. For instance, the Mario amiibo from the Super Mario™ series and the Mario amiibo from the Super Smash Bros.™ series can both be used as a "Mario amiibo" with this game.



## amiibo Menu

Tap the amiibo button on the menu screen to open the amiibo menu. Here, you can register new amiibo and create or view character cards.



- ◆ When using an amiibo with this game for the first time, you'll need to select Register amiibo.
- ◆ If you're using an amiibo for the first time ever, you'll also need to register an owner and a nickname in amiibo Settings.

### View Cards

Select this option to look at the character cards saved to your amiibo.

### Make a Card

Use special ? Cards, obtained in battle or from certain Toads, to create character cards by following these steps:

1. Select a ? Card to use.
2. Scan an amiibo to create a character card.
3. Scan the amiibo again to save your new character card.
  - ◆ If you cancel the saving process, you'll get the ? Card you used back. However, if the saving process fails for some reason, the ? Card will be lost.

### Duo Cards



When you're creating a character card, the message "Congratulations!" may appear. If this happens, you can choose to scan an amiibo of a different character. When you do, you'll get a special card featuring both characters together!

- ◆ For this second amiibo, you can even use an amiibo with game data saved for a different title.

## Make a Sparkle Card

You can use this option if you have two amiibo of the same character. If the two amiibo both have the same character card saved to them, it will become a sparkle card and grow more powerful.

- ◆ You can make only one sparkle card a day.





To use your character cards, follow these steps:

1. During a battle, tap Battle Card on the Touch Screen and then scan the amiibo you want to use.
2. Choose a character card from the list.



### Character Card Features



- Unlike normal battle cards, you can use character cards without spending Star Points.
- You can use only one character card per amiibo type per battle.
- You can still select a Command Block after using a character card.
- Character cards will never be used up.



### Increase Your Level

If you're finding enemies too hard, your characters' levels might be too low. Try fighting easier enemies to earn more EXP, and then face the tougher ones once your characters' levels are a bit higher.

### Equip Your Best Gear

The gear you collect doesn't have any effect if you don't equip it. Open the menu and select Gear, and then make sure you've got your best gear equipped!

### Go for Preemptive Attacks

If you start the battle with a preemptive attack, it'll be much easier to win. If you let an enemy touch you from behind, though, you'll start the battle with the Trip status effect, so be careful!

## Use Jumps and Hammers Wisely

Only Jump attacks can reach enemies in the air, and only Hammer attacks are effective against enemies with spikes. Make sure to choose the right attack for the situation.

## If All Seems Lost...

If you just don't think you can win a battle, it might be a good idea to run away!

- ◆ There are some battles you can't run from.

## Use Battle Cards

You can use battle cards as often as you'd like, so don't hesitate to take advantage of them once you've got enough Star Points!

## Use Character Cards

Character cards have powerful effects, and you don't even need Star Points to use them. You can use one per type of amiibo in each battle, so take advantage of them to get yourself out of those sticky situations!





## Lakitu Arcade

As you progress through the game, you'll come across a place called Lakitu Arcade where you can play minigames. Use the skills you've honed in battle to show what you can do in the following challenges!

### Battle Ring

Face off against bosses you've beaten in the past.

### Attackathon

Play remixed versions of Bros. Attacks and Trio Attacks to see how high a score you can get.

If you get good results, you'll earn battle points that can be exchanged for prizes in shops.



## Digging Up Beans

If you dig up certain suspicious spots in the field, you can find beans that will boost your characters' abilities. They can be found all over the world, so keep an eye out!



- ◆ You can see how many of these spots you've uncovered by selecting Collection from the menu.



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