

Fantasy Life™

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1**Important Information**

Please read this manual carefully before using the software. If the software will be used by children, the manual should be read and explained to them by an adult.

Also, before using this software, please select  in the HOME Menu and carefully review content in "Health and Safety Information." It contains important information that will help you enjoy this software.

You should also thoroughly read your Operations Manual, including the "Health and Safety Information" section, before using this software.

Please note that except where otherwise stated, "Nintendo 3DS™" refers to all devices in the Nintendo 3DS family, including the Nintendo 3DS, Nintendo 3DS XL, and Nintendo 2DS™.

Important Information

Your Nintendo 3DS system and this software are not designed for use with any unauthorized device or unlicensed accessory. Such use may be illegal, voids any warranty, and is a breach of your obligations under the User Agreement. Further, such use may lead to injury to yourself or others and may cause performance issues and/or damage to your Nintendo 3DS system and related services. Nintendo (as well as any Nintendo licensee or distributor) is not responsible for any damage or loss caused by the use of such device or unlicensed accessory. Except as authorized, copying of any Nintendo software is illegal and is strictly prohibited by domestic and international intellectual property laws. "Back-up" or "archival" copies are not authorized.

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CTR-P-AFLE-00

User-generated content, or UGC, is content created by users, such as messages, Mii™ characters, images, photos, video, audio, etc.

Information-Sharing Precautions

The extent of UGC exchange depends on the software.

- Nintendo bears no responsibility whatsoever for any problems that result from the use of the Internet (for example, the sending of content over the Internet, or the sending or receiving of content with others).

This software allows you to play cooperatively with other players online and share your experiences on Miiverse™. For more information, see the relevant sections (pages 24-25).

- ◆ Refer to your Operations Manual for information about connecting your system to the Internet.
- ◆ You must go through the initial setup for Miiverse on your system before you can use Miiverse with this game.

This software supports Nintendo Network™.



Nintendo Network is the name of Nintendo's network service that enables users to enjoy games and other content via the Internet.

Protecting Your Privacy

- To protect your privacy, do not give out personal information, such as last name, phone number, birth date, age, school, e-mail, or home address when communicating with others.
- Friend codes are a part of a system that allows you to play with people

you know. If you exchange friend codes with strangers, there is a risk you could share information with people you do not know or exchange messages that contain offensive language. We therefore recommend that you do not give your friend codes to people you don't know.

You can use the following Parental Controls to restrict certain features of this software.

- ◆ Access to this game (as well as other games) can also be restricted through the **Software Rating** item in Parental Controls.
- ◆ For more information about Parental Controls, refer to the Operations Manual.

- **Nintendo 3DS Shopping Services**
Restricts the purchase of new game content.
- **Sharing Images / Audio / Video / Long Text Data**
Restricts use of Ally Mode and the Chat feature during online Multiplayer.
- **Online Interaction**
Restricts use of online Multiplayer.
- **StreetPass**
Restricts the sending/receiving of data via StreetPass™ (page 26).
- **Miiverse**
Restricts posting on Miiverse and/or viewing other players' Miiverse posts. It is possible to restrict posting only or to restrict both posting and viewing.

Starting a New Game



1. Select Start Game on the title screen.



2. Select an empty save slot to create new save data. An empty slot will display New Game.



3. Customize your avatar's voice and appearance.



4. Customize your avatar's name using the character icons on the Touch Screen. Select the green icons to switch between character sets. Select Confirm when you're done.



5. Choose a Life and enter the world of Reveria! For more information on each Life, refer to pages 12-13.



- ◆ Once you have progressed far enough in the main story, you will be able to change your Life freely (page 9).

Continuing a Saved Game



Select Start Game on the title screen. Then select your save data, press **(A)** to confirm your selection, and select Yes to start your saved game.



Add-On Content



Select Add-On Content on the title screen to connect to the Internet and Nintendo eShop, where you can purchase the Origin Island Expansion Pack. For more details, see page 27.

- ◆ You will need at least two blocks free on your SD card to download the Origin Island Expansion Pack.
- ◆ Once purchased, the Origin Island Expansion Pack can be redownloaded for free.



6

Saving

Examine a save point or the bed in your room (page 19) to save your progress.



Save point

A Note on Save Data

You can have up to three different saved games.

Data can be lost due to user action, such as repeatedly powering off and on the system or removing a Game Card or SD Card while saving. Data loss may also be caused by poor connectivity due to dirt or dust in the system's ports. Please be aware that in these cases data cannot be restored.

Button Controls Field Controls 

Move



Gesture (hold a direction for a short while)



Talk / Examine / Pick up / Draw weapon / Attack (when weapon is drawn)



Dash (hold while moving) / Sneak (hold before moving) / Put away weapon



View more details on certain characters / Perform Special Skill (when Special Skill Gauge is charged)



Display main menu / Switch target (when weapon is drawn)



Move camera



Reset camera position

Menu Controls 

Navigate

(A)	Confirm selections
(B)	Back
(X)	Switch upper-screen display
L/R	Switch tab
START	Take Snapshot

A Note on Snapshots

Snapshots you take during the game will be saved to the SD card.

- ◆ Once you have progressed to a certain point in the game, you can go and talk to the Ally Clerk (page 20) in the Castele Guild Office to activate the Snapshot feature.

Touch Controls



You can select menu options and icons displayed on the Touch Screen by simply tapping them.

Main Screen



1 Avatar's status

2 Time of day

3 Current objective

4 Selectable icon

- ◆ Touch icons such as these to open various menus and screens. Not all of the icons mentioned below are pictured in the image above.



Display the map.



Switch Ally Mode (page 25) on when connected to the Internet.

	Display the main menu (pages 15-17).
	Check your challenges and requests (page 9).
	This icon will be displayed when you're playing online Multiplayer. Touch it to communicate with your friends (page 24).
	Open your Pouch.

- ◆ As you progress in the game, a My Room icon will appear on the main screen while you are inside a home that you own. See page 19 for more information about this feature.

5 Mini map

Characters, enemies, and other objects in your surroundings are displayed as icons on the mini map.

-  Direction of objective
-  Save point
-  Character
-  Your room or holiday home (page 19)
-  Inn (page 20)
-  Enemy
- ◆ You'll see many other icons on the mini map as well, including

icons for mounts and shops.

Avatar's Status

The image below shows your avatar's status.



1 Current Life (pages 12-13)

2 Avatar's name

3 HP

Your health will decrease if you take damage from enemies. When your HP reaches 0, you will pass out (page 18).

4 SP

Your SP will be depleted when you dash, sneak (page 14), or perform certain other actions. It will gradually recover over time.

Map Screen

Touch  to display the map, and press  to toggle the area displayed.



Here, you can view information about the various locations in Reveria, and you can fast-travel to your Life Master's location, the Castele Guild Office, your room, or any holiday homes you own.

Using the Pouch

Items placed in the Pouch can be used quickly and easily.

Touch  on the Touch Screen, and then touch the item you want to use.



You can carry up to eight different stacks of items in the Pouch at once. To add or remove items from the Pouch, touch , touch Swap, and then select the items you want to add or remove.

Explore the fantasy world of Reveria while completing quests, developing your avatar, and enjoying each Life the world has to offer!



Get a Life!



Visit a Guild Office (page 20) to obtain a license for your chosen Life. Each Life comes with a different set of skills. For more information on each Life, see pages 12-13.



Change Your Life!

With a few exceptions, you can change your Life as often as you want outside of the main story scenarios. Changing your Life may open up new adventures and experiences!

Completing Challenges and Requests



You will receive story-related requests from Butterfly in your room (page 19), challenges (page 11) related to your Life, and other requests from various characters in Reveria.



Complete these quests to advance in the story and to gain Stars, Bliss, Dosh, and useful items.

Stars	If you acquire enough of these, your rank in your current Life will rise.
Bliss	If you report to Butterfly in your room once you've gained enough Bliss, you'll be able to pick out a Bliss Bonus. Bliss Bonuses let you enjoy various fun and useful upgrades, such as adopting a pet or increasing the size of your Bag.
Dosh	This is the currency of Reveria. Use it to buy items, equipment, and other useful things.

Developing Your Skills



As you perform various actions, you'll receive experience points for the relevant skills. If you gain enough experience points for a skill, it will level up, increasing its effectiveness. As your skill levels increase, you'll be able to use better equipment, tools, etc.

- ◆ The gauge will fill faster for skills that belong to your current Life.

Leveling Up



You will gain experience points by defeating enemies and completing various other tasks, such as mining, woodcutting, fishing (page 14), or crafting items (page 22). When you have gained a certain number of points, your level will rise, increasing your HP. You will also gain some status points (page 17) to use on improving your Stats.

Raising Your Rank



As your rank (page 10) in a Life rises, you may learn new techniques (page 10) and crafts for making items.

10 It's Your Life!

You'll be issued a license for your chosen Life at a Guild Office (page 20). Once



you have received a license, you'll be able to get on with your Life! First, you'll need to pay a visit to your Life Master, who'll take you on as a pupil. The Master for each Life can be found somewhere around Castele.

Ranks



Each Life has a certain number of ranks. Complete challenges (page 11), and then report back to your Life Master so the Master can reward you with Stars. Once you've earned enough Stars, you'll rank up! By ranking up you'll learn new techniques or crafts for crafting items (page 22), depending on your Life. You may also receive rewards from your Master or other support characters.

The Life ranks are as follows: Novice, Fledgling, Apprentice, Adept, Expert, Master, Hero, and Legend. Rumor has it that ranks beyond even Legend may also exist...

Techniques



As you rank up, you'll learn techniques relevant to your selected Life. Those drawn to battle can learn combat techniques, crafters can learn new crafts, and others can learn techniques to aid them in gathering materials.



- ◆ You can check the controls for combat and gathering techniques by selecting Licenses in the main menu. Press ⊗ to switch the display on the upper screen and view the Command List.

Life Bonuses



Pursuing a Life will yield certain bonuses, such as increased maximum HP. The bonuses differ from one Life to another. As you rise up through the ranks, your Life bonuses will also improve.

Changing Your Life



Once you have reached the Fledgling rank in your current Life, you can go to a Guild Office to start another Life. If you change your Life, you will no longer be able to use the Special Skills (page 14) learned in another Life. However, you will still be able to use basic skills and techniques learned in any other Life.

Support Characters



As you progress in your Life, you'll meet a number of support characters who'll kindly offer hints and may even pass a few items your way. They'll also occasionally issue challenges to you. Support characters will display the icons for their associated Life (pages 12-13) above their names. When they have something new to tell you or something to give you,  will appear above their heads.



Friendship



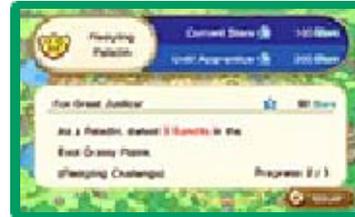
You will need the Origin Island Expansion Pack (page 27) to use this feature. If you spend a lot of time adventuring with support characters, your Friendship with them will improve. The friendlier you get with your companions, the better.



An Introduction to Challenges



For any given Life, you will be issued a number of challenges to complete around



Reveria. To view the challenges you can undertake, touch  when on the main screen or select Licenses (page 16) in the main menu and then press (A) to see the challenges you've been issued for the selected Life.

Reporting to Your Master



When you complete a challenge, report back to your current Life Master.



Your Master will award you Stars, allowing you to rank up. When you rank up, your Master will issue new challenges for you.

12 Life List ①



Paladin



Monsters and creatures of evil never take a holiday, and neither does the valiant Paladin.

Weapon in hand, become the shield of the innocent and the

sword of the weak.

Signature Skills

- Longsword Skill
- Shield Skill



Mercenary



Allegiance to none, a soldier to all. You only need your trusty blade and keen skills to get the job done.

Oversized claymore totally included!



Signature Skill

- Greatsword Skill

 **Hunter** 

Let your hunting instincts guide you as you stalk your prey deep in the forest or out under the scorching desert sun.



Signature Skill

- Archery Skill

 **Wizard** 



Harness the power of the elements to perform a variety of potent healing and attacking spells. Now that's magic!

Signature Skills (sample)

- Magic Skill
- Fire Magic



Arm yourself with your trusty pickaxe, and get ready to rock some rocks! A cornucopia of precious metals lie in wait deep underground. Can you dig it?



Signature Skill

● Mining



Arm yourself with an axe, and take to the forest for that authentic lumberjack Lifestyle. Remember: respect nature, and nature will respect you!

Signature Skill

● Woodcutting

13 Life List ②



Angler



Grab your trusty fishing rod, and traverse the land in search of fishing spots! Fishing may seem like an easy job, but if you go home empty handed, you'll be going to sleep hungry.



Signature Skill

● Fishing



Cook



Become a gourmet Cook, and entice even the king with the heavenly taste of your signature dishes! Spice up your Life with, um...condiments!



Signature Skills (sample)

● Cooking
● Meat Cuisine

  **Blacksmith** 



What would a Paladin do without a sword? What good is a Woodcutter without an axe? Blacksmiths are simply

indispensable in every town! Forge the finest tools, weapons, and armor!

Signature Skills (sample)

- Smithing
- Weapon Smithing

  **Carpenter** 



Steel weapons and armor? Alchemical elixirs? No, yours is a more practical craft. What good is a Paladin if he or she has no bed to sleep in? All other crafts rest on the product of your skills. Literally.

Signature Skills (sample)

- Carpentry
- Furniture Carpentry



Fashion. Everyone wants it, but few can truly "get" it. You can double-stitch your way to the center of the fashionista's wardrobe. And you'll look FAB-U-LOUS doing it!



Signature Skills (sample)

- Sewing
- Garment Tailoring



It's not exactly magic, but it's not exactly a scam either! Alchemists can really turn weeds and other materials into usable items!



Signature Skills (sample)

- Alchemy
- Medicinal Alchemy

14 Basic Actions

Here are some of the basic actions you can perform in the game. You can learn many other skills, and as you rank up in your Life, you will learn various other techniques as well.

Move



Slide **○** to move in the desired direction.

Dash

Hold **Ⓑ** while moving. Dashing consumes SP.



Sneak

Briefly hold **Ⓑ**, and then move **○** to sneak around. Sneaking consumes SP.



Enemies are less likely to notice you when you're sneaking. To stop sneaking, press **Ⓑ** again.

Gestures



Hold a direction on **+** for a little while to perform the gesture assigned to that spot (page 15).



Camera Controls



Use **L** and **R** to move the camera around. Press **L** and **R** simultaneously to reset the camera to its default position.

Talk/Examine



Approach characters or certain objects and press **A** to interact with them.



In some situations, you can press **X** to view more details.

Gather



If you press **A** when standing in front of objects that display , you'll be able to pick up an item and store it in your Bag.



Attack



Press **A** to draw your weapon. When your weapon is drawn, press **A** again to attack. Press **B** to put your weapon away.



When using a bow or wand, you can use **+** to change the arrow or magic type you are using.

- ◆ Press **Y** when your weapon is drawn to switch targets.
- ◆ You cannot pick up Bounties or gather certain materials while your weapon is drawn.

Mining/Woodcutting/ Fishing



If you have the right tools and skills, you can press **A** when you come across certain types of trees, ore, and fish to catch or gather materials.



Special Skills



Once you reach Adept rank, you'll be able to use a powerful Special Skill. As a Paladin, for example, you will have an especially powerful attack at your command. In order to use a Special Skill, you'll need to have an appropriate weapon or tool equipped. When your Special Skill Gauge is charged, press **X** to use the Special Skill.



Charging Your Special Skill Gauge



Using tools and weapons specific to your Life will charge your Special Skill Gauge.



Special Skill Gauge



15 Main Menu Screen

The main menu options (pages 16-17) are displayed on the Touch Screen. On the upper screen, you can view your avatar's status, Stats, and various other information. Press ⊗ to cycle through the different sets of information. To change game settings, select Options on the Touch Screen.



Stats



The various Stats for your avatar are described below.

Combat Stats

Attack

Affects the amount of damage you deal to enemies when using physical attacks.

Defense

Affects the amount of damage you take from enemies' physical attacks.

Magic Attack

Affects the amount of damage you deal to enemies when using magic attacks.

**Magic
Defense**

Affects the amount of damage you take from enemies' magic attacks.



Your tolerance to fire-element attacks. The higher this number, the less damage you will take from this element.



Your tolerance to wind-element attacks. The higher this number, the less damage you will take from this element.



Your tolerance to water-element attacks. The higher this number, the less damage you will take from this element.



Your tolerance to earth-element attacks. The higher this number, the less damage you will take from this element.

A Note on Elements

Both you and your enemies may have a certain element bound to your attacks. The higher your enemy's or your tolerance to that element, the less damage an attack will deal.

Life Stats

The Stats for your abilities in each Life are displayed here. The higher a Stat, the more likely you are to succeed in gathering materials, crafting items (page 22), etc.



Basic Stats

Strength

Affects your Attack and your Life Stat for any labor-intensive, noncombat Life.

Vitality

Affects your Defense and your Life Stat for any labor-intensive, noncombat Life.

Intelligence

Affects your Magic Attack and Magic Defense, as well as your Life Stats for more intricate walks of Life.

Focus	Affects your Attack and Magic Attack, as well as your ability to use various tools successfully.
Dexterity	Affects your Attack and your ability to use various tools successfully.
Luck	A high figure will boost your chances of experiencing lucky happenings.

Options

Here, you can edit short messages to use in chats when playing online Multiplayer, assign gestures to , and adjust the volume of sound effects and BGM.



Edit Short Messages	Edit short messages to be sent during online Multiplayer (page 24).
Assign Gestures	Assign gestures to directions on  .
Volume	Change the volume of background music and sound effects.



Gear



Change your equipment here. Use **[L]** and **[R]** to switch between equipment types, use **+** to select a piece of equipment, and press **(A)** to confirm your selection.



Equipment Types

Equipment is divided into categories such as weapons, shields, tools, etc. Equipment from different categories will affect different Stats. Some equipment can only be used by those in a particular Life or once you have reached a certain level, learned a particular skill, or reached a certain level with the required skill.

Switching Info

Press **(X)** to cycle through the information displayed on the upper screen and view more details on a piece of equipment.

Items



Check or use items in your Bag.

Types of Items

There are seven different categories of items.

Consumables	Items you can use just as they are.
Materials	Use materials to craft new items (page 22). You can also sell materials you don't need.
Tools	Life-specific items. You will be able to use these once you have learned the necessary skills.
Weapons	Your implements of battle. Equip weapons via the Gear screen to use them in combat.
Armor	Your protective clothing. Equip armor via the Gear screen to improve certain Stats.
Decor	Place these items around your room and any holiday homes you may own.
Key Items	Important items you receive during the course of the game.

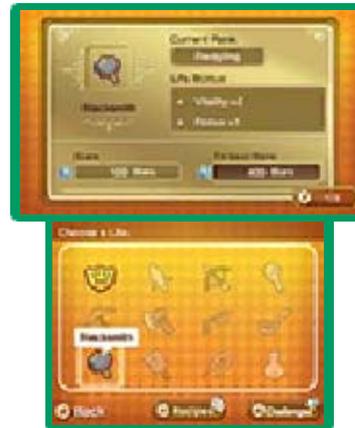
Sorting Items

If you touch Sort, you can access a menu with options that allow you to arrange your items or discard items you no longer want.



Licenses

Here, you can check your ranks, the number of Stars you've gained, and other information about each Life, such as skills and combat techniques.



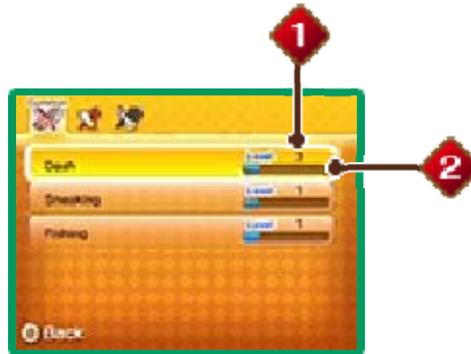
Press **X** to cycle through the various sets of information on the upper screen. Press **A** to view challenges you've been issued for the selected Life. Depending on the selected Life, you may also be able to press **Y** to view various creations—items you can make if you have the right materials on hand.

17 Main Menu Options ②

Skills



Check the level and progress gauge for each of your skills.



1 Skill level

2 Progress gauge

◆ Once the gauge is full, the skill will level up.

Status



Check your avatar's status and assign status points. You can also check the status of current party members.

Assigning Status Points

If you select your avatar on the Status screen, you'll be able to spend any status points you may have earned on improving your Basic Stats. Use  to move between Stats, and use  to assign points. Press  to confirm.



Bliss



Check the amount of Bliss you have as well as your Bliss Bonuses.



Lunares Coins



Check the Lunares Coins (page 23) you've acquired. You will need the Origin Island Expansion Pack (page 27) to use this feature.

The Passage of Time



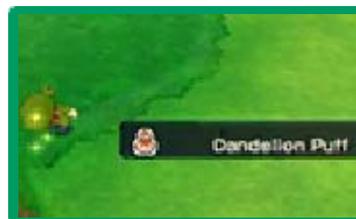
Time marches on as you explore Reveria, and you'll soon find that exploring the realm at night offers a different atmosphere and experience than in the daytime. You may encounter new enemies in the wild and hear people talking about different things in town. To advance time to the following morning, select Sleep at the bed in your room (page 19) or an inn (page 20). If you select Rest during the daytime, it will become night.



Collecting Items



You can collect various plants, fruits, insects, and other natural resources that are found throughout Reveria. Then you can sell the items to shops or use them to craft other items (page 22). And, of course, some items can be used just the way they are.



Keeping Pets and Mounts



Once you've earned enough Bliss, you'll be able to keep pets in your room and a



mount at the stables (page 20). You must choose to purchase these Bliss Bonuses after having Butterfly perform a Bliss check. You can take pets out adventuring, and mounts may be ridden in various places around Reveria.

Combat



As you defeat enemies in the field, you'll earn experience points. Enemies will also frequently drop



Enemy's HP

Dosh and items for you to collect. Certain enemies only appear at night, so it can pay to be adventurous.

Beasts and Bounties



Reveria is home to some exceptionally powerful monsters, and when you defeat one of them,



a Bounty may appear. You can take up to three Bounties at once to a Bounty Clerk to obtain a reward. Bounty Clerks can be found throughout Reveria, both out in the field and within each Guild Office (page 20).

Running Out of HP

If you lose all your HP in battle, you will collapse on the spot. You can use a Life Cure to revive yourself immediately, or you can simply restart from your most recent save point or from your room.

19 Your Room

This is your avatar's home. There are a number of options available here.



My Room Menu



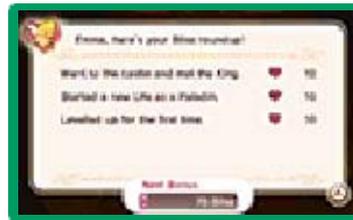
While in your room, touch My Room on the Touch Screen to display the menu. The following options will be displayed:

Mail	Check the letters you've received in the post (page 20).
Arrange	Add, remove, or rearrange the decor in your room. Furniture and other decor can be crafted, purchased in furniture shops (page 21), and obtained as challenge rewards and via other means.
Storage	Place items in Storage, or withdraw items to carry with you.
Theater	Watch movies and listen to music from the game, and read through the story completed so far.

Talking to Butterfly



Talk to Butterfly to have her perform a Bliss check, reviewing the amount of Bliss you've gained.



Bliss Bonuses

If you go for a Bliss check after gaining enough Bliss, you'll be able to select a Bliss Bonus. There are many Bliss Bonuses to choose from.

Your Bed



If you examine your bed, you'll be presented with the following options:

Sleep	Sleep until morning, restoring all your HP and SP.
Rest	Rest until night, restoring all your HP and SP.
Save	Save your current progress.
Back	Close the options.

◆ The Rest option is not available at night.

Holiday Homes and Moving

As you progress in the game, you'll be able to move to other properties in Castele as well as purchase your own private holiday homes elsewhere. You'll be able to do all the same things in the new properties as you can do in your first room.

In Castele and other towns, you'll find many different shops, services, and other establishments, including a Guild Office and item stores.

Guild Office



Obtain licenses here, or cash in Bounties with the Bounty Clerk to collect your reward. In the Castele Guild Office, you can also join or invite other players for Multiplayer (page 24) and manage your StreetPass settings (page 26). During Multiplayer, you can use the Exchange Box to swap items with other players (page 24).

Chat with the Ally Clerk

Talk with the Ally Clerk at the back of the Guild Office in Castele to hear all about Snapshots, Ally Mode features (page 25), and online Multiplayer (page 24).



Inn



Rest or sleep here to restore your HP and SP.



Shops



Buy and sell items in shops. There are many different shops, each selling different things (page 21).



Crafting



There are a number of locations around each town for crafting items (page 22).

Post Office



Talk to the Password Clerk to input special passwords. If you enter a correct password, you'll get a rare item.



Mail

Check your mail to view letters you've received. You can also check tutorials for certain game features here.



Stables



Each major town has its own stables.

For example, Castele's are

located in South

Castele. Here, you can call your mount or rent one from the staff if you don't have your own yet.



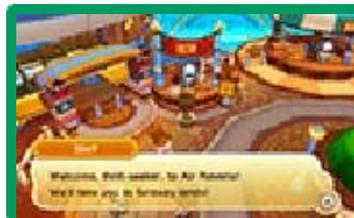
Garage & Airship Port



Each town also has a garage and an airship port.

Castele's garage is located in South

Castele, while the airship port is in West Castele. Ride in aircraft to travel around Reveria quickly and easily.



Goddess Statues



Offer a prayer and a Lunares Coin (page 23) at any of the Goddess

Statues located

throughout the land to receive special items. You will need the Origin Island Expansion Pack (page 27) to use this feature.



- ◆ You'll need to progress far enough in the game before you can offer prayers to Goddess Statues.

General Goods



Purchase consumables, tools, and various other items here.



Fashion Boutique



Purchase fabric-based armor and other clothing here.



Fine Arms Store



Purchase weapons and metal or leather armor here.



Furniture Shop



Purchase furniture and other decor here.



Market Stalls



Market stalls can be found in every major town in Reveria. Castele's stalls can be found in its Shopping District and Artisan District.



The Shopping District is a good place to buy consumables, and ingredients for crafting can mainly be found in the Artisan District.

Buying and Selling Items

When buying or selling an item, a screen like the one below will be shown.

Select the item you want to buy or sell, and set the quantity with \oplus . Press \textcircled{A} to confirm.



1 Item info

Check the item's rarity, the number you own, etc.

2 Requirements

Some items can only be used in a certain Life and may require a specific level, skill, or skill level to use.

3 Item name and value

4 Your Dosh

At the various crafting facilities, use materials you've collected to create new items. In order to make new items, you will need certain skills, crafts, items, materials, and of course, the right tool for the job!

Locations



Below are the various places around Castele where you'll be able to craft items.

Royal Castele Library (Castele Square)

Use the Alchemy skill to concoct restorative items, bombs, and much more.



Royal Castele Workshop (Castele Artisan District)

Use the Smithing, Sewing, and Carpentry skills to craft and forge various items.



Necessary Skills and Craftable Items

Smithing

Forge weapons, tools, and armor from tough materials.

Sewing

Craft fabric-based armor, decor, and clothing.

Carpentry

Craft wooden weapons, tools, and decor.

Alfredo's Bistro (Castele Shopping District)

Use the Cooking skill to whip up various dishes.



Learning Crafts

You'll learn more crafts as you rank up in your Life. You can check the crafts you know by selecting Licenses in the main menu and pressing Y with the relevant Life selected.

How to Craft



1. Ready, Steady...

Workbenches in the crafting locations for each Life will display the corresponding icon above them. Equip the necessary tool, and then press A in front of the workbench.



2. Craft!

Use  to move to the part of the workbench where a crafting icon is displayed, and follow the icon instructions.



1 Crafting icon

The controls for the different crafting icons are explained below.

	Press A when the cursor is in the center of the bar. Watch your timing!
	Hold down A .
	Press A quickly and repeatedly with good timing.

2 Icon gauge

The gauge will fill up if you enter the correct commands. When the gauge is full, the next crafting icon will be displayed.

3 Crafting-icon order

4 Time remaining

You'll fail to craft anything if time runs out.

5 Special Skill Gauge

This will be charged by filling up the crafting-icon gauges. The better you perform, the faster the Special Skill Gauge will charge. When it is fully charged, press ⊗ to use your Special Skill and speed through several crafting steps automatically. If you use your Special Skill well, you'll be finished in no time!

Items you craft, if exchanged via StreetPass or Multiplayer, may be saved by a third party. For more information, refer to page 2.

About Lunares Coins



You will need the Origin Island Expansion Pack (page 27) to use this feature. As you progress in the game, you'll receive Lunares Coins from Pam and various other characters. There are two types: gold and silver. These coins allow you to offer prayers at the Goddess Statues (page 20) located throughout the land.



Silver Lunares Coins

Talk to Pam, and complete Pam's errands to be rewarded with Lunares Coins. Use the coins to pray at Goddess Statues and receive special items.

Gold Lunares Coins

These are rare Lunares Coins you'll receive for completing Special Requests and some of the later Butterfly's Requests. You can also obtain them by trading Silver Lunares Coins with a certain character in-game. These coins can be used to get extremely rare and powerful items.

Multiplayer (Local Play) / (Internet)



Play together with up to two other players. Invite them to your world, or visit theirs, and explore to your heart's content. You can also exchange items with other players using this feature.

There are two types of Multiplayer: local play and online Multiplayer. Play together with others nearby using local play, or connect with friends anywhere in the world using online Multiplayer.

- ◆ You'll be able to access the Multiplayer feature once you have progressed far enough in the game.

You Will Need:

- One Nintendo 3DS system per player
- One Game Card or downloadable version of the game per player

Setup



Talk to the Multiplayer Clerk in the Castele Guild Office, select either Local wireless or Internet, confirm your selection, and then select Visit or Invite.



- ◆ When using online Multiplayer, you can only play with friends registered on your friend list.

Visit

Visit another player and adventure in his or her world. Select the player whose world you'd like to visit.

Invite

Play host to other adventurers.

Multiplayer Requirements

- Players using the additional Origin Island Expansion Pack cannot play together with players who have not purchased it.
- For more details, please see the official website.



Network version

Exchanging Items



During Multiplayer, examine the Exchange Box in the Castele Guild Office to leave items for other players or collect items they have left for you.

Chat with Friends

During Multiplayer, you can use the Chat feature to communicate with other players.

Touch  when on the main screen (page 8), and then tap the characters on the lower screen to enter messages to send to other players.

Edit Short Messages

You may find it convenient to input phrases you use often to your list of short messages. You can register your messages by selecting Options on the main menu and then Edit Short Messages. Once you have registered a short message, it will appear on the main screen. To send a short message, all you have to do is tap the one you want to send on the Touch Screen.

◆ Chat and short messages can only be used during online Multiplayer.

Ally Mode (Internet)



Touch 
on the main
screen
(page 8) to



switch Ally Mode on or off. When Ally Mode is activated, even though you're playing alone, you'll still be able to connect with friends via the Internet to see what they're up to as well as send messages to them. You can also send private messages to individual friends.

- ◆ You cannot connect with players who have Ally Mode set to Off.
- ◆ You cannot use Ally Mode during Multiplayer (page 24).

Please Put Your Hands Together!

If the situation calls for it, you can Applaud when communicating with other players via Ally Mode. For example, if you receive a notification that a friend has leveled up, why not Applaud him or her to send your congratulations?

Exchanging Avatar Data (StreetPass)



Your system will automatically exchange avatar data with other players nearby who have StreetPass activated for this software on their Nintendo 3DS systems.

When you tag another player via StreetPass, his or her avatar will appear in your world as a resident of Castele.

- ◆ To communicate using this feature, all players must activate StreetPass for this software on their Nintendo 3DS systems.

Activating StreetPass

Talk to the StreetPass Clerk in the Castele Guild Office and select Activate StreetPass to activate StreetPass for this software.

Select Check profiles to view your own profile and those of players you've tagged via StreetPass. You can also edit your profile here.

Deactivating StreetPass

To deactivate StreetPass, talk to the StreetPass Clerk in the Castele Guild Office and select Stop StreetPass to deactivate StreetPass for this software.

Alternatively, on the HOME Menu, open the System Settings and select Data Management and then StreetPass Management.

Touch the icon for this software, and then select Deactivate StreetPass.

Castele's Newest Residents

Avatars you meet via StreetPass will appear in your game as residents of Castele. Talk to these avatars to increase your friendliness with them.

You'll become closer the more you talk to them, and eventually, you may even receive a present!

Origin Island Expansion Pack



The Origin Island Expansion Pack is available for purchase and includes the following new content:

- A new island to explore and new quests
- Additional elements for avatar customization
- Recustomization of avatar
- New ranks and new crafts
- Additional pets
- New holiday homes
- New decor and other additional items

After purchasing and installing the Origin Island Expansion Pack, you will be able to exchange Lunares Coins for additional, exclusive items.



Attention

The full set of features for Multiplayer and StreetPass play for this title will only be available to players who have the Expansion Pack. If you do not have the Expansion Pack, you cannot obtain items via StreetPass.

In order to access the Origin Island

Expansion Pack, please make sure to do the following:

WARNING: Spoilers Below!

- Complete the main story
- Be able to invite both Yuelia and Noelia to join your party
 - Yuelia: automatically becomes an ally after completing the main story
 - Noelia: reach level 45
- Reach level 50
- After completing the above, go and speak with Yuelia in your room

You can find the information on how to purchase the Expansion Pack below.

- ◆ In order to download the Origin Island Expansion Pack, you will need at least two blocks free on your SD card.

Purchasing the Origin Island Expansion Pack

1. Select Add-On Content on the title screen, and then select Yes when asked if you want to connect to the Internet.
2. Select Origin Island Expansion Pack, and then select Proceed. Read the precautions carefully before selecting Next. You will be using real money to purchase this content.
3. Select Purchase.



4. Select Purchase once more to begin the download.
5. Once the download is complete, launch the game and select Start Game to play with the additional Origin Island Expansion Pack.

About Purchasing Content



- You can check your purchased content in the Account Activity section of Nintendo eShop.
- This content is nonrefundable and may not be exchanged for other products or services.
- Once purchased, content can be redownloaded for free.
- ◆ This content may no longer be available for redownload if the service is suspended or discontinued or if you delete your Nintendo eShop account or Nintendo Network ID. For details, refer to the Nintendo eShop electronic manual.
- This content will be saved to the SD card.
- This content is only compatible with the Nintendo 3DS system used to purchase it. If you insert the SD card into another system, this content will not be available on that system.

Adding Funds

To purchase the Origin Island Expansion Pack, you must have the required funds in your Nintendo eShop account balance. If you do not have the required funds, you will be prompted to add funds. Select Add Funds to proceed.

One of the following is required to add funds:

- Nintendo eShop Card
 - Nintendo eShop activation code
 - Credit card
- ◆ You can save your credit-card details on your system. If you do this, you will not need to enter your details every time you add funds.
 - ◆ You can remove your saved credit-card details at any time through Settings/Other in Nintendo eShop.

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