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## 1 Important Information


Thank you for choosing the Brain Age™: Concentration Training game for the Nintendo 3DS™ system.

Please note that, for this manual, "Nintendo 3DS" refers to both Nintendo 3DS and Nintendo 3DS XL.

Please read this manual carefully before using the software. Please also read your operations manual for more details and tips to help you enjoy your playing experience.

### ▲ IMPORTANT

Before using this software, read all content within the Health and Safety Information application on the HOME Menu.

To access this application, tap the ▲ icon on the HOME Menu, then tap Open and read the contents of each section carefully. When you are finished, press  to return to the HOME Menu.

You should also thoroughly read your operations manual, including the "Health and Safety Information" section, before using this software.

### ▲ CAUTION - STYLUS USE

To avoid fatigue and discomfort when using the stylus, do not grip it tightly or press it hard against the screen. Keep your fingers, hand, wrist and arm relaxed. Long, steady, gentle strokes work just as well as many short, hard strokes.

### Protecting Your Privacy

This software allows you to share information, such as your Mii™ character, Mii name, and written comments, with other users via the StreetPass™ feature. Keep the following in mind when sharing personal information through this feature.

- To protect your privacy, do not give out personal information such as last name, phone number, birth date, age, school, e-mail, or home address when communicating with others.

### IMPORTANT

Your Nintendo 3DS system and this software are not designed for use with any unauthorized device or unlicensed accessory. Such use may be illegal, voids any warranty, and is a breach of your obligations under the User Agreement. Further, such use may lead to injury to yourself or others and may cause performance issues and/or damage to your Nintendo 3DS system and related services. Nintendo (as well as any Nintendo licensee or distributor) is not responsible for any damage or loss caused by the use of such device or unlicensed accessory. Except as authorized, copying of any Nintendo software is illegal and is strictly prohibited by domestic and international intellectual property laws. "Back-up" or "archival" copies are not authorized.

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This software includes the game Block Head, developed by INTELLIGENT SYSTEMS CO., LTD.

CTR-P-ASRE-USZ

This software requires the use of the stylus for most functions. The buttons are also used for certain functions.

**Note:** For certain exercises, you will need to turn the Nintendo 3DS on its side. Follow the instructions displayed on the screen when changing the orientation of the system.

**Note:** The 3D feature is automatically switched off for exercises that involve turning the system on its side.

## Using the Touch Screen



### Tap

Tap the screen to select menus and options.



### Writing

When entering letters and numbers, write them inside the frame.



### Sliding

In certain solitaire games, you can move playing cards or pegs by sliding the stylus across the Touch Screen.

## Using the Buttons

Menu selection	+ / ○
Select	A
Back	B
Undo (for certain training exercises)	B / +
Back to the training-selection menu	START
Display the pause menu (Relaxation Mode only)	START

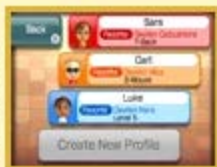
## Title Screen

This screen will be displayed when you launch the software.



### Start

When you use this software for the first time, tapping Start will begin Dr. Kawashima's explanation. When you want to create subsequent profiles, select Create New Profile.



### Demo Version

This gives you a taste of what Devilish Training (page 8) is all about. Your records will not be saved in this version.

## Saving

Your training records, the number of days you've trained, and other data are automatically saved to your personal profile. A training record of 366 days is kept. For each day over 366 days that you train, the earliest day of training data will be deleted from your records.

**Note:** Graphs and stamps will be deleted, but high scores will be retained.

- Data can be lost due to user action, such as repeatedly powering off and on the system or removing the Game Card or SD Card while saving. Data loss may also be caused by poor connectivity, due to dirt or dust in the system's ports. Please be aware that in these cases data cannot be restored.



### Saving Your Progress

For certain exercises, you have the option of saving your progress before you quit. You can then



resume from where you left off the next time you train. However, if you choose to start that exercise from the beginning, your saved progress will be lost.

## Deleting Data



### Deleting Profiles

Profiles can be deleted by tapping Delete Profile in Settings on the main menu (page 6).

Even if you delete all profiles, any Training Partners (page 12) you met via the StreetPass™ feature and any StreetPass settings on your Nintendo 3DS will not be deleted. You can delete Training Partners in StreetPass Settings under Settings (page 13).



### Deleting All Data

Hold down  $\text{A} + \text{B} + \text{X} + \text{Y}$  when you start the software to delete all data.

**Data that has been deleted cannot be recovered, so be careful when using this function.**

## Creating a Profile

After reading the initial messages and completing the first training exercise, Devilish Calculations, you will be prompted to create a profile.



### Selecting a Face

You can select any Mii™ character saved on the Nintendo 3DS or any of the set faces to use in your profile. Scroll through the faces using  and .



You can change your face at any time in Settings (page 13).



### Entering Your Date of Birth

Write your date of birth on the Touch Screen.





## 7 Training Progress

### Starting Your Training

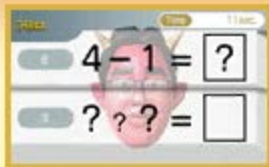
Select a mode from the menu, and then select a training exercise. An exclamation mark will be displayed for newly unlocked exercises.





## 8 Devilish Training

Devilish Training is designed to train your working memory. You may be able to improve certain brain functions if you engage regularly in Devilish Training. Read the rules for each training exercise for details on how to perform them.



**Note:** If you pause a training exercise by closing the Nintendo 3DS or by pressing the HOME Button, you will have to restart the level you were playing.



### Quitting a Training Exercise

Some training exercises give you the option of tapping Retry to restart from the beginning. Other exercises give you the option of giving up with Give Up or Pass.

## 9 Supplemental Training

The Supplemental Training exercises are designed to help you try to improve the processing speed of your working memory. Make a conscious effort to answer as quickly as you can.

Memorize the word.

extinct

## 10 Brain Training

Brain Training focuses on various elements of brain function. These exercises may help to keep the brain active.



These exercises are designed to try to help your brain relax. Hold the Nintendo 3DS sideways when playing Blob Blast and Germ Buster.


## How to Play Blob Blast


Move blobs and bombs using the stylus. Create horizontal, vertical, or diagonal rows of three or more bombs or blobs of the same color to make them disappear. However, there must be at least one bomb for the row to disappear. You can also hold a piece in position with the stylus to create a row, as shown in the picture.




## Special Blobs

Special blobs must be blasted in a particular way.

 These can only be blasted when lined up diagonally.

 Blast these once to begin a countdown. Blast them again before the countdown ends to make them disappear.

 Create rows containing a bomb the same color as the outside portion. Blast once to change their color to that of the inside portion. Blast again with a bomb of this new color to make them disappear.



## Dynamite

If you blast five pieces horizontally or diagonally, a piece of dynamite will appear. If you line up blobs or bombs with a piece of dynamite of the same color, all the bombs and blobs of that color on the screen will disappear. Dynamite cannot be moved with the stylus.



Tap Archives to view your training records.

## Rankings & Graphs

View rankings and progress graphs. You can switch between Personal, Family, and Training Partners.



## Training Partners

You can view the training records of any family member who has a profile or people you have met via StreetPass who are using this software.



Under Settings you can change your profile face, change Dr. Kawashima's appearance, and delete profiles. See below for other options available under Settings.

**Note:** Some options are only unlocked after certain conditions have been met.

### StreetPass Settings

Here you can set up StreetPass (page 15).

### Stamp Design

You can design your own stamp to mark your attendance (page 6). Use the stylus to draw a design, and then tap Select to finalize.



**Note:** When you create your own stamp design, all stamps made in your attendance up to that point will be changed to the new design.

## 14 Concentration Challenge

Once you have achieved 3-Back in Devilish Calculations, you will be able to take part in the Concentration Challenge.



This challenge measures the length of time over which you can focus at full concentration. Memorize the number of boxes shown, and write the number of boxes displayed two problems previously. The challenge ends if you don't answer within the time limit.

## Exchanging Profile Information (StreetPass)

This software uses StreetPass (local wireless communication) for sharing your records and your thoughts about Devilish Training with other people.

**Note:** To communicate using this feature, all players must activate StreetPass for this software.

### Activating StreetPass

To activate StreetPass, tap StreetPass Settings in Settings, and then Activation Settings.



Tap Activate to enable StreetPass.

When asked for your thoughts on Devilish Training, you can choose from a list of comments in Select Message or write your own comment by selecting Write Message.



**Note:** Please do not include any disrespectful or illegal content, content that may infringe another's rights, or anyone's personal information.

**Note:** When data has been received, only one profile will be able to greet the Training Partners met via StreetPass that time around.

### Deactivating StreetPass

To deactivate StreetPass, open the System Settings, select Data Management, and then select StreetPass Management. Tap the icon for this software title, and then select Deactivate StreetPass.

**Note:** StreetPass will be deactivated for all profiles in the software.

You can disable StreetPass functionality via Parental Controls.

**Note:** Refer to your operations manual for information on how to set up Parental Controls.

### Blocking a Player

When the Nintendo 3DS system receives StreetPass data, you will be asked if you want to greet the sender after you have stamped the attendance sheet. After a greeting, you will have the option to block that player from communicating with you. With this option enabled, any subsequent StreetPass data received from that player will automatically be deleted.



### Information-Sharing Precautions

This software allows you to exchange data via StreetPass. Please note the following when using this software:

- Information you transmit via StreetPass, such as your name and written comments, may be seen by a large number of people. Be aware that once transmitted, this information cannot be retracted or deleted.
- To protect your privacy, do not give out personal information such as last name, phone number, birth date, age, school, e-mail, or home address when communicating with others.



## Voice Issues

When you are asked to speak aloud for a training exercise, make sure to speak into the microphone on the Nintendo 3DS.

## Handwriting Issues

If the system has trouble recognizing your handwriting, try the following:

- Do not write in italics.
- Write in large, neat handwriting.
- Do not use cursive script.
- Write letters and numbers in their standard forms.

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