



Thank you for choosing the Art Academy™: Lessons for Everyone! game for the Nintendo 3DS™ system.

Please read this manual carefully before using the software. Please also read your Nintendo 3DS Operations Manual for more details and tips to help you enjoy your playing experience.

Health and Safety Information

⚠ IMPORTANT

Before using this software, read all content within the Health and Safety Information application on the HOME Menu.

To access this application, tap the  icon on the HOME Menu, then tap Open and read the contents of each section carefully. When you are finished, press  HOME to return to the HOME Menu.

You should also thoroughly read the Nintendo 3DS Operations Manual, including the Health and Safety Information section, before using Nintendo 3DS™ software.

⚠ CAUTION - STYLUS USE

To avoid fatigue and discomfort when using the stylus, do not grip it tightly or press it hard against the screen. Keep your fingers, hand, wrist and arm relaxed. Long, steady, gentle strokes work just as well as many short, hard strokes.

Protecting Your Privacy

This software allows you to share information, such as your Mii™ and Mii name, finished artwork from your Portfolio, exported artwork from your Nintendo 3DS Camera photos, Free Paint saves, or custom lessons you have published or downloaded, with other users through local communication and online services. Keep the following in mind when sharing personal information through these features.

- To protect your privacy, do not give out personal information such as last name, phone number, birth date, age, school, e-mail, or home address when communicating with others.
- Friend codes are a part of a system that allows you to play with people you know. If you exchange friend codes with strangers, there is a risk you could share information with people you do not know or exchange messages that contain offensive language. We therefore recommend that you do not give your friend codes to people you don't know.

Your Nintendo 3DS system and this software are not designed for use with any unauthorized device or unlicensed accessory. Such use may be illegal, voids any warranty, and is a breach of your obligations under the User Agreement. Further, such use may lead to injury to yourself or others and may cause performance issues and/or damage to your Nintendo 3DS system and related services. Nintendo (as well as any Nintendo licensee or distributor) is not responsible for any damage or loss caused by the use of such device or unlicensed accessory. Except as authorized, copying of any Nintendo software is illegal and is strictly prohibited by domestic and international intellectual property laws. "Back-up" or "archival" copies are not authorized.

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2 Introduction

Art Academy: Lessons for Everyone! lets you paint and draw using the stylus.








There are two modes: Lessons (page 6) and Free Paint (page 8). In Lessons mode, you can take lessons on drawing and painting. In Free Paint mode, you'll be able to draw and paint freely. You can also share your artwork with your friends (pages 13-14), purchase new lessons (page 12), and create custom minilessons (page 10).













3 Controls

The game can be controlled by pressing on-screen icons. Listed below are controls that can also be used by pressing buttons and, in some cases, can only be used by pressing buttons.

Teaching Sections

Advance text	
Skip recording or expanded text	
Back (review mode)	
Forward (review mode)	
Open/close pause menu	

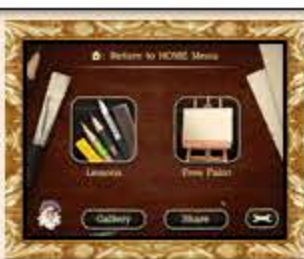
Painting Sections

Toggle upper screen image	 or 
Open/close tool menu	
Toggle tool-menu-icon position	
Quick-tool selection	Hold  or 
Move screen position (while zoomed)	
Move color matcher (while in palette)	
Cycle through image variations	
Open/close Vince menu	



4 Starting the Game

You can access the various game modes of Art Academy from the main menu.



Lessons

Access the Art Academy teaching courses.



Introductory Course (page 6)

Learn about the drawing and painting tools and the basic principles of art.

Advanced Course (page 6)

Learn more advanced art concepts, such as portraiture and perspective.

Add-On Lessons (page 12)

Expand the Art Academy syllabus by purchasing new lessons and minilessons.

Custom Lessons (page 10)

Create your own minilessons to share with your friends, or play the lessons others have created.

Free Paint (page 8)

Create your own artwork using any of the Art Academy tools! Choose a source image from the Art Academy library, or use your own photos.

Gallery (page 9)

Enter your 3D Gallery, where you can put your completed artwork on display!

Share (pages 13-14)

Share your custom lessons, completed artwork, or Free Paint saves with friends. Share content face-to-face, or use SpotPass™ to share with friends anywhere.

Vince

Tapping Vince displays a helpful or interesting message that changes each day.

Game Options

Change your sound settings or SpotPass™ settings, view the credits, or replay the game intro.



On the Vince menu, you can save the game at any time during a game session. You can do this in three different ways:

- Save Session: Save your work in order to resume it later.
- Save to Portfolio: Save your artwork to hang in your Gallery. (You cannot resume your work later.)
- Export to Photos: Send a large version of your artwork to Nintendo 3DS Camera photos. (You cannot resume your work later.)



During a lesson, you will be offered a chance to save the game at the end of each stage.

By holding (A), (B), (X), and (Y) simultaneously when starting the game, you can access a menu that allows you to clear your lesson unlocks, gallery layout, and game options.

- Data can be lost due to user action, such as repeatedly powering off and on the system or removing the Game Card or SD Card while saving. Data loss may also be caused by poor connectivity, due to dirt or dust in the system's ports. Please be aware that in these cases data cannot be restored.







There are nine lessons and seven minilessons in the Introductory Course, and eight of each in the Advanced Course. Only the first lesson of each course is initially available.

A minilesson gives you a chance to practice what was learned in the main lesson using a similar subject image. Completing an unlocked lesson will unlock its associated minilesson (if any), as well as the next lesson in the course.

Teaching Sections



In lessons and minilessons, Vince gives instructions in Teaching Sections, which may include diagrams or recordings.

- Expanded Text is used for interesting art history or techniques that are not necessary to successfully complete the lesson. Vince's dialog box changes color to indicate Expanded Text.
- To read Vince's lines again, access Review mode by pressing  or tapping .
- Recordings and Expanded Text can be skipped by pressing  or tapping .

Painting Sections

During Painting Sections, you follow Vince's instructions to create the next step of your artwork. You can use the Tool Menu (page 7) to change tools, and you can open the Vince menu to get a reminder of what to do in the current section.

Image Variations

All minilessons and some main lessons have image variations available. Image variations can be accessed with  and .

- In some main lessons and minilessons, when the source image is on the upper screen, different angles or lighting variations are available.
- In minilessons, when Vince's image is on the upper screen, the different stages of Vince's painting will be available.





Mediums

There are four different mediums available in Art Academy: Pencils, Paints, Colored Pencils, and Pastels. Each lesson teaches one specific medium. Minilessons may sometimes use a different medium than the main lesson.

All mediums are available in Free Paint and in the custom-lesson creator.




Grid Tool

The grid tool places a grid over both your canvas and the reference image on the upper screen. The grid can help you to accurately position and size your drawing.

When the grid tool is on, the subject image on the upper screen will be displayed in 2D.




Zoom Tool

The zoom tool allows you to zoom in on your work for increased accuracy. While zoomed in, you can move around using .



Color Matcher

The color matcher is a colored circle that appears over the source image on the upper screen when the paint set, colored-pencil set, or pastel set is open.

The color of the circle matches your currently selected paint, pastel, or colored pencil. The circle can be moved around the upper screen using . Use the color matcher to help you choose the right colors for your drawing.



Subject Image

During a lesson, you can switch your reference on the upper screen from the subject image to Vince's painting.



Change Media

It is possible to change the medium used in Free Paint and in the custom-lesson creator.





The Free Paint mode in Art Academy: Lessons for Everyone! lets you practice your drawing and painting skills using whatever tools and subject you like!

Unlike in lessons, you can switch freely between the different mediums in Free Paint. Note that switching mediums will automatically "dry" or "fix" your artwork. Any marks already on the canvas when you switch mediums can no longer be changed or erased.

Image Library

In Free Paint, you can choose a subject image from the image library, which contains all of the lesson-source images and many more besides.

Image Variations

When choosing a subject image, the image-variations icons indicate that variations of the image can be accessed during the session with  and .



Angle variations available



Lighting variations available

Importing Photos

You can also import your own 3D or 2D photos taken using the Nintendo 3DS Camera or images saved on your SD Card.



Note: There are images that cannot be imported.



9 Personal Gallery

In your Personal Gallery, you can display your finished artwork and show it off to your friends!

Navigation

To move around the Gallery, use  to change your point of view and the up-arrow icon or  to move forward.

Portfolio

Tapping Portfolio opens your portfolio, where you can delete your saved artwork. If you are standing in front of a wall space, you can also rename artwork and mount it from your portfolio.

Mounting Artwork

To mount artwork on the wall from your portfolio, approach a wall space and open your portfolio. Select the artwork, and tap Mount.

Choosing a Frame and Rotation

To rotate or reframe a mounted image, approach it and tap Frame. You can choose from a wide variety of frames and four different orientations.

Taking Down Artwork

To take down a mounted image, approach it and tap Take Down.



The custom-lesson creator lets you create your own minilessons, with your choice of subject, to share with your friends! Custom lessons can be created or played by selecting Custom Lessons from the Lessons menu.

Subject Image and Canvas

The first step in creating a custom lesson is to select a subject image to teach and a canvas or paper to draw or paint on. If no subject image is desired, this step can be skipped by tapping No Image.

Notes

Notes are the teaching text for your lesson. Each stage of the lesson contains from one to five notes (pages of teaching text). When your lesson is played, your chosen Mii™ character will present this teaching text to the player.

Stages

A custom lesson consists of an introductory stage, during which the subject image is introduced, and up to nine additional stages.

As you create your drawing or painting, you should stop at each significant point and select Finish Stage from the Vince menu. The state of your artwork will be saved, and you will be asked to add notes to explain to the player how to tackle that stage.

Review

The Review Stages button in the Vince menu lets you review your lesson so far. Here you can also add, edit, or delete notes. You can also remove previously saved stages. However, the introductory stage cannot be removed.



Publish

When you finish creating your lesson, you need to publish it in order to turn it into a playable lesson for your friends. To do this, select Publish Lesson from the Vince menu.



This software supports the Nintendo Network™.

The Nintendo Network logo appears on the packages of software supporting the Nintendo Network.



● About Nintendo Network

Nintendo Network is the name of Nintendo's network service that enables users to enjoy games and other content via the Internet. It provides access to a wide range of network services, including the ability to play games with people around the world, purchase and download games/content, and exchange images and messages.

Note: Each software title with Nintendo Network supports different features. For more information about which Nintendo Network features this software supports, see the Add-On Lessons and SpotPass sections.



Purchasing Add-On Lessons (Internet)

The Art Academy: Lessons for Everyone! syllabus is filled with everything you need to produce exceptional works of art. But practice makes perfect; expand on the syllabus by purchasing additional lessons and minilessons. Follow the on-screen instructions.

● How to Purchase Add-On Lessons

○ Procedure

The Add-On Lessons option allows you to purchase additional lessons for Art Academy. From the main menu, select Lessons, then Add-On Lessons. From this menu, choose Purchase & Play to access the Add-On Lessons menu. To purchase additional items, you must have enough funds in your Nintendo eShop account. If you do not have enough, please add funds to your account.

For information about connecting your Nintendo 3DS system to the Internet, refer to the Operations Manual.

Note: You can restrict Nintendo 3DS Shopping Services via Parental Controls. For more information, refer to the Operations Manual.

Precautions about Purchasing Add-On Lessons

- You can view the purchase history of Add-On Lessons in Account Activity in Nintendo eShop.
- After purchase, Add-On Lessons cannot be returned, refunded, or exchanged.
- Once you have purchased Add-On Lessons, you can redownload the content free of charge, even if it has been deleted.

Note: You cannot redownload software if you select the Delete Account option. For more details, please see the Nintendo eShop instruction manual.

Note: You will not be able to download it again if the software has been temporarily or permanently discontinued. Please be aware of this in advance.

- Add-On Lessons that you purchase are stored on the SD Card.
- Add-On Lessons can only be used on the system that was used to download them. You cannot insert the SD Card into another system and use the content there. (If you use the System Transfer option under System Settings, you will be able to use your Add-On Lessons on the destination system without problems.)

Adding Funds to Your Account

You must have the purchase price of the Add-On Lesson in your Nintendo eShop account balance in order to purchase it. If you do not have enough funds in your account, the following screen will appear. Tap Add Funds to add funds to your account.



One of the following is needed to add funds to your account.

- Nintendo 3DS Prepaid Card
- Credit card

Note: If desired, you can store the credit-card information on the system. This will give you the ability to add funds to your account by simply entering the password you established when you first entered the credit-card information.

Note: You can delete the credit-card information at any time by accessing Settings / Other in Nintendo eShop.



Face-to-Face (Local Play)

Face-to-Face lets you share content with nearby friends via wireless communication.

Up to 12 players can participate. Each player must have a copy of the software.

● You Will Need:

- One Nintendo 3DS system per player
- One copy of the software per player

● Connection Procedures

Touch Share on the main menu to send or receive content via Face-to-Face.



Tap Send, and then choose what content to share. Your system will become the host. Up to 11 friends can connect to your system simultaneously to receive the shared content.

Information-Sharing Precautions

This software allows you to share finished artwork from your Portfolio, exported artwork from your Nintendo 3DS Camera photos, Free Paint saves, or custom lessons you have published or downloaded. Please note the following when using this software:

- Do not upload/exchange/send any content that is illegal or could infringe on the rights of others. Do not include personal information, and make sure you have obtained all necessary rights and permissions from third parties.
- Any content you upload/send could be modified and/or redistributed by other users.



SpotPass™

This software supports sharing artwork created with Art Academy: Lessons for Everyone! with your registered friends. Via an Internet connection, you can share artwork and custom lessons between yourself and friends who also have Art Academy: Lessons for Everyone!

Setup

Before you can use the SpotPass feature, the following steps are required. For more information, refer to the Nintendo 3DS Operations Manual.

- Accept the Nintendo 3DS Service User Agreement
- Set up an Internet connection


Note: Data received through SpotPass is saved on SD Cards. As a result, an SD Card is required to use SpotPass.

Activation Procedure

Upon starting the game for the first time, you will be prompted to activate SpotPass for Art Academy: Lessons for Everyone! If you do not want to activate SpotPass now, you can do so later from the Game Options menu (page 4).

Deactivating SpotPass

You can deactivate SpotPass at any time from the HOME Menu as long as you have a notification from this software.

1. Touch  to launch Notifications.
2. Select any notification from this software title.
3. Touch Opt Out Of Notifications for this Software.

Reactivating SpotPass

To reactivate sharing or notifications via SpotPass, open the SpotPass Settings from the Game Options menu (page 4) and select one of the SpotPass configuration buttons, then confirm your selection on the following screen.

SpotPass allows you to share content with friends anywhere in the world. Select the content to share, and then choose the friends with whom you would like to share the content.

Once shared, the content will appear in your friend's SpotPass inbox the next time they connect to a SpotPass hot spot.

Information-Sharing Precautions

This software allows you to share finished artwork from your Portfolio, exported artwork from your Nintendo 3DS Camera photos, Free Paint saves, or custom lessons you have published or downloaded. Please note the following when using this software:

- Do not upload/exchange/send any content that is illegal or could infringe on the rights of others. Do not include personal information, and make sure you have obtained all necessary rights and permissions from third parties.
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