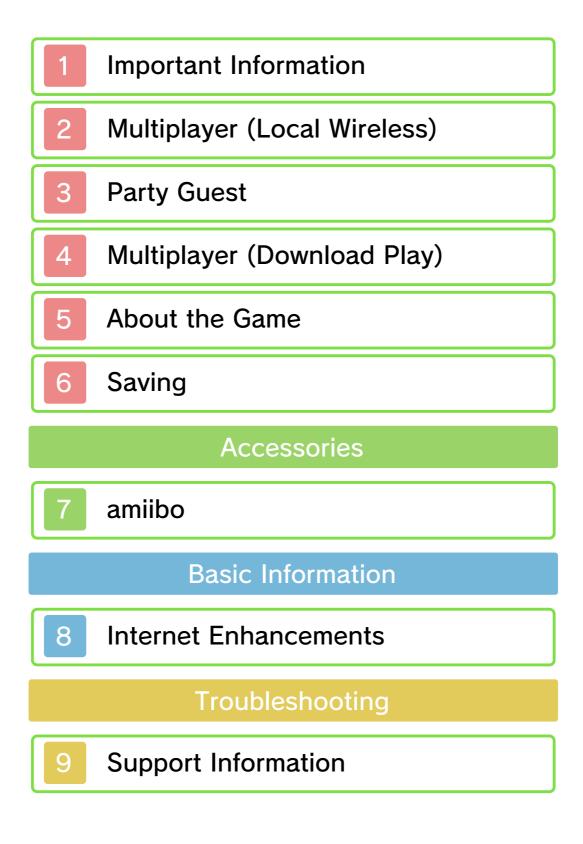
Mario Party: Star Rush™



Important Information

Please read this manual carefully before using the software. If the software will be used by children, the manual should be read and explained to them by an adult.

Also, before using this software, please select in the HOME Menu and carefully review content in "Health and Safety Information." It contains important information that will help you enjoy this software.

You should also thoroughly read your Operations Manual, including the "Health and Safety Information" section, before using this software.

Please note that except where otherwise stated, "Nintendo 3DS™" refers to all devices in the Nintendo 3DS family, including the New Nintendo 3DS, New Nintendo 3DS XL, Nintendo 3DS, Nintendo 3DS XL, and Nintendo 2DS™.

Important Information

Your Nintendo 3DS system and this software are not designed for use with any unauthorized device or unlicensed

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Local Wireless (Local Play)

Up to four players can battle it out if they each have a Nintendo 3DS system and Mario Party: Star Rush.

★ What You Will Need:

- One Nintendo 3DS system per player
- One full version of Mario Party: Star Rush and an additional one (or Mario Party: Star Rush - Party Guest edition) for each additional player
- ◆ Mario Party: Star Rush Party Guest is available to download for free in Nintendo eShop (p. 3).

🌟 Setup

One player with Mario Party: Star Rush (the host) will create a lobby. Once all players have joined this lobby, the battle will begin.

Players using Mario Party: Star Rush - Party Guest cannot create their own lobbies.

Creating a Lobby

- From the Plaza, select
 Multiplayer ⇒ Local Wireless ⇒
 Create a Lobby.
- 2. Once all players' names have appeared, select Begin to start playing.

Joining a Lobby

- From the Plaza, select
 Multiplayer ⇒ Local Wireless ⇒
 Find a Lobby.
- 2. Pick a group to join.
- ◆ If you only have one full version of Mario Party: Star Rush, you and your friends can still play together with Mario Party: Star Rush - Party Guest.



What is Mario Party: Star Rush - Party Guest?

Mario Party: Star Rush - Party Guest is available to download for free from Nintendo eShop. Using this version of the software, you can take part in multiplayer fun even if you don't have the full version of Mario Party: Star Rush (p. 2).

Warning

It is not possible to play multiplayer using only Mario Party: Star Rush - Party Guest. At least one full version of Mario Party: Star Rush—as well as one Nintendo 3DS system per player—is required.



Save-Data Transfer

In Mario Party: Star Rush - Party Guest, data such as Party Level, as well as unlocked characters and minigames, will be saved. This data can be transferred to Mario Party: Star Rush if that software is launched on the same system.



Multiplayer (Download Play)



Download Play →) ==

With just one full version of Mario Party: Star Rush, up to four players can battle it out using Download Play.

- ◆ Download Play cannot be selected in Mario Party: Star Rush - Party Guest.
- ◆ Download Play can be used to play on systems without the software, but not all maps, characters, and other game features will be available this way (p. 5).

☆ What You Will Need:

- One Nintendo 3DS system per player
- At least one full version of Mario Party: Star Rush

Creating a Lobby (Systems with the Software)

The host will create a lobby. Once all players have joined this lobby, the game will begin.

1. From the Plaza, select

- Multiplayer and then Download Play.
- 2. Once all players' names have appeared, select Begin to start playing.
- 3. Follow the on-screen instructions.
- Joining a Lobby (Systems without the Software)
- 1. On the HOME Menu, select and open the Download Play icon.
- 2. Select the Nintendo 3DS logo.
- 3. Select Mario Party: Star Rush from the list.
- You may need to perform a system update. Follow the onscreen instructions to begin the update.
 - If you receive a message during the system update that the connection was unsuccessful, try completing the update again from System Settings.

About the Game

Mario Party: Star Rush is a new type of board game that allows for simultaneous play and free movement. It features minigames that up to four players can play together.

Game Modes

All modes are available in single player.



Available in Local Wireless.



🕦击 Available in Download Play.

Toad Scramble



Compete against other players to rescue the stolen Stars from the boss characters.

Coinathlon



A frenetic minigame race to collect the most coins.

Balloon Bash



Collect Stars using the coins you earn in minigames.

Minigames





Choose a minigame that you want to play.

Mario Shuffle



A strategic game where you try to move all three of your character pieces to the other side of the board before your rival can do the same.

Rhythm Recital



Here you can play along to a variety of familiar Mushroom Kingdom tunes.

Boo's Block Party



A puzzle game where you clear rows of blocks by matching the numbers on them.

Challenge Tower

Avoid the hidden Amps as you try to climb to the top of the tower!

Character Museum

View characters you've encountered.

not all characters and maps are available in Download Play.



Saving Data

Party Level and other data will be saved automatically at the following points:

When a map is cleared When a minigame is cleared

🜟 Saving Data Midgame

Once you have progressed a certain amount in Coinathlon's Rival Race mode and on the Challenge Tower, you can press START and select Save and quit to save your progress.

You can continue where you left off by selecting the mode with your midgame save.

You can only have one midgame save at a time.



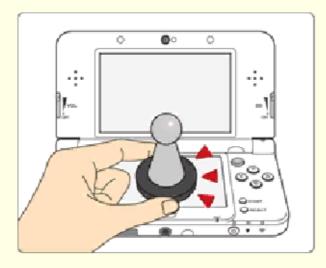
Deleting Data

Press and hold $\mathbb{A} + \mathbb{B} + \mathbb{X} + \mathbb{Y}$ simultaneously while launching the software to delete all data.

Use caution when deleting data.

Data cannot be restored once it has been deleted.

Data can be lost due to user action, such as repeatedly powering off and on the system or removing a Game Card or SD Card while saving. Data loss may also be caused by poor connectivity due to dirt or dust in the system's ports. Please be aware that in these cases data cannot be restored.



This software supports the readonly functions of **comilbo**:

During play, select or in order to scan an amiibo.

You can use compatible amiibo™ accessories by touching them to the touch screen of a New Nintendo 3DS/New Nintendo 3DS XL system.

Using near-field communication (NFC), amiibo can connect to compatible software to open brandnew ways to interact with your favorite Nintendo games. For more information, please visit Nintendo's official website at www.nintendo.com/amiibo.

Only the game data from one software title can be saved on an amiibo at a time. In order to create new game data on an amiibo that has existing data from another game, you must first delete the existing game data. To delete your game data, open on the HOME Menu and then reset the data under amiibo Settings.

- Data stored on amiibo can be read by multiple compatible games.
- ◆ If the data on an amiibo is corrupted and can't be restored, open on the HOME Menu and then reset the data under amiibo Settings.

Using amiibo with a Nintendo 3DS, Nintendo 3DS XL, or Nintendo 2DS system requires the Nintendo 3DS NFC Reader/Writer accessory.

recaution about amiibo

Just a light touch on the lower screen is enough for the system to detect your amiibo. Do not press the amiibo into the screen or forcefully drag it across the screen.

Internet Enhancements

Sending Gameplay Data (SpotPass™) [™]

While the system is in Sleep Mode, and even while the software is not running, the SpotPass™ feature will periodically connect to the Internet (if available). If this option is activated, information about your gameplay will be sent to Nintendo. Gameplay information received by Nintendo may be used to help us develop future products and services.

◆ You will be asked whether or not you want to share gameplay information with Nintendo when you are playing the game. Answer Yes to set up SpotPass and send your gameplay information.

Activating SpotPass

In the Options menu, select SpotPass, and then Activate.

- To disable the service, select Deactivate.
- Refer to your Operations Manual for information about connecting your system to the Internet.

This software supports Nintendo Network.



Nintendo Network is the name of Nintendo's network service that enables users to enjoy games and other content via the Internet.

Protecting Your Privacy

- To protect your privacy, do not give out personal information, such as last name, phone number, birth date, age, school, e-mail, or home address when communicating with others.
- Friend codes are a part of a system that allows you to play with people you know. If you exchange friend codes with strangers, there is a risk you could share information with people you do not know or exchange messages that contain offensive language. We therefore recommend that you do not give your friend codes to people you don't know.

Support Information

Nintendo Customer Service SUPPORT. NINTENDO. COM

USA/Canada: 1-800-255-3700

Latin America/Caribbean: (001) 425-558-7078