Mario Party: The Top 100

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Important Information

Please read this manual carefully before using the software. If the software will be used by children, the manual should be read and explained to them by an adult.

Also, before using this software, please select in the HOME Menu and carefully review content in "Health and Safety Information." It contains important information that will help you enjoy this software.

You should also thoroughly read your Operations Manual, including the "Health and Safety Information" section, before using this software.

Please note that except where otherwise stated, "Nintendo 3DS™" refers to all devices in the Nintendo 3DS family, including the New Nintendo 3DS, New Nintendo 3DS XL, Nintendo 3DS, Nintendo 3DS XL, Nintendo 2DS™, and New Nintendo 2DS XL.

A CAUTION - STYLUS USE

To avoid fatigue and discomfort

when using the stylus, do not grip it tightly or press it hard against the screen. Keep your fingers, hand, wrist, and arm relaxed. Long, steady, gentle strokes work just as well as many short, hard strokes.

Important Information

Your Nintendo 3DS system and this software are not designed for use with any unauthorized device or unlicensed accessory. Such use may be illegal, voids any warranty, and is a breach of your obligations under the User Agreement. Further, such use may lead to injury to yourself or others and may cause performance issues and/or damage to your Nintendo 3DS system and related services. Nintendo (as well as any Nintendo licensee or distributor) is not responsible for any damage or loss caused by the use of such device or unlicensed accessory. Except as authorized, copying of any Nintendo software is illegal and is strictly prohibited by domestic and international intellectual property laws. "Back-up" or "archival" copies are not authorized.

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In the Mario Party™: The Top 100 game, you can play through a variety of minigames in various modes of play. Up to four players can play together, except in Minigame Island or Collection mode.

100 Minigames

Select and play your favorites from 100 Minigames.

More minigames will be unlocked as you progress.

Minigame Island

While playing in single-player mode, you can advance forward to the goal by playing minigames. You can use supported amiibo (page 6) in some spaces and when you come to a game over.

Minigame Match

Roll the dice and advance forward on the board while competing to collect the most stars. Landing on different spaces will trigger different minigames or events.

Championship Battles

Compete to win the most battles! You can select between three or five battles.

Decathlon

Aim to set a record! Choose between five or ten selected minigames, and compete to earn the greatest amount of total points.

Collection

You can check the items and music found throughout the game.

Play With Friends

Battle against your friends in local play (page 4) or download play (page 5). Once players have entered a room, the host can select the game mode to play.

rause Menu

While playing the game, you can access the pause menu by pressing **START**.

Minigames Using the Microphone Feature

Certain minigames utilize the microphone feature. You can control these specific minigames by using the microphone on your Nintendo 3DS system. These games can also be controlled by pressing L.

When playing this game, you may have to move the Nintendo 3DS system around. Make sure you have enough room before playing, and hold the system firmly with both hands while playing. Do not move the system with excessive force, as this could cause injuries, damage to the product, or damage to nearby objects.

Saving and Deleting Data

🛊 Saving Data

Your progress is automatically saved at certain points in the game, such as when a mode is cleared.

Minigame Island

When entering Minigame Island, you can return to your previous save data by selecting Continue, or you can create new save data by selecting Start Fresh. Selecting Start Fresh will not reset your current profile Mini Stars.

◆ There's one Minigame Island save per file.

name Deleting Data

You can delete save data by choosing a file then selecting Delete Data in the file selection screen.

- ◆ You can delete all data by simultaneously holding down A + B + X + Y while starting the game. Select Yes on the confirmation screen to delete all data.
- Please check your save files carefully before deleting data. Deleted data cannot be recovered.

Data can be lost due to user action, such as repeatedly powering off and on the system or removing a Game Card or SD Card while saving. Data loss may also be caused by poor connectivity due to dirt or dust in the system's ports. Please be aware that in these cases data cannot be restored.

Play With Friends (Local)

Everyone has the game.

This game lets you enjoy competitive play among up to four people via wireless communication. All players must own the software.

Requirements:

- One system in the Nintendo 3DS family per player (maximum of four systems).
- Each player must own the software.

How to Start the Battle

Competitive play begins when one player creates a room and one or more other players join the room.

Creating a Room

- 1. In the menu, select "Play With Friends" → "Everyone has the game" → "Create Room."
- 2. Once all the participants' names appear, select Begin.

Joining a Room

- 1. In the menu, select "Play With Friends" → "Everyone has the game" → "Join Room."
- 2. Select a room to join.

The Play from one game))

This game lets you enjoy competitive play among up to four people via wireless communication. At least one player must own the software.

Favorites Packs in Minigame Packs are not available to players who do not own the software during download play.

Requirements:

- Each player must own a system in the Nintendo 3DS family (maximum of four systems).
- At least one player must own the software.

The How to Start the Battle

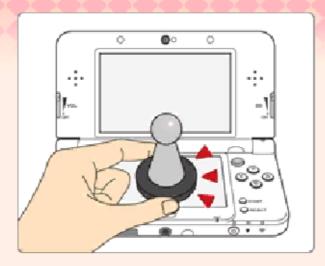
To start competitive play, a player that owns the game must create a room and one or more other players must join that room.

Creating a Room

- 1. In the menu, select "Play With Friends" → "Play from one game.
- 2. Once all the participants' names appear, select Begin. Then follow the instructions on the screen.

Joining a Room

- Select the Download Play icon on the HOME Menu, and then tap Open.
- 2. Select the Nintendo 3DS logo.
- 3. Tap the name of the software.
- ◆ A system update may be required. If so, follow the on-screen instructions to update your system. If you see the message, "The connection was interrupted," and the system update fails, try updating the system via System Settings.



This software supports : You can use compatible amiibo™ accessories by touching them to the lower screen of your New Nintendo 3DS, New Nintendo 3DS XL, or New Nintendo 2DS XL system.

Using near-field communication (NFC), amiibo can connect to compatible software to open brandnew ways to interact with your favorite Nintendo games. For more information, please visit Nintendo's official website at www.nintendo.com/amiibo.

In order to create new game data on an amiibo that already has data saved on it from another game, you must first delete the existing game data. To delete your game data, open on the

- HOME Menu and then reset the data under amiibo Settings.
- Data stored on amiibo can be read by multiple compatible games.
- ◆ If the data on an amiibo is corrupted and can't be restored, open on the HOME Menu and then reset the data under amiibo Settings.

Using amiibo with a Nintendo 3DS, Nintendo 3DS XL, or Nintendo 2DS system requires the Nintendo 3DS NFC Reader/Writer accessory.

recaution about amiibo

Just a light touch on the lower screen is enough for the system to detect your amiibo. Do not press the amiibo into the screen or forcefully drag it across the screen.

Information-Sharing Precautions

User-generated content, or UGC, is content created by users, such as messages, Mii[™] characters, images, photos, video, audio, etc.

Information-Sharing Precautions

The extent of UGC exchange depends on the software.

Nintendo bears no responsibility whatsoever for any problems that result from the use of the Internet (for example, the sending of content over the Internet, or the sending or receiving of content with others).

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