

Fire Emblem™ Echoes: Shadows of Valentia

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Important Information

Please read this manual carefully before using the software. If the software will be used by children, the manual should be read and explained to them by an adult.

Also, before using this software, please select  in the HOME Menu and carefully review content in "Health and Safety Information." It contains important information that will help you enjoy this software.

You should also thoroughly read your Operations Manual, including the "Health and Safety Information" section, before using this software.

Please note that except where otherwise stated, "Nintendo 3DS™" refers to all devices in the Nintendo 3DS family, including the New Nintendo 3DS, New Nintendo 3DS XL, Nintendo 3DS, Nintendo 3DS XL, and Nintendo 2DS™.

Language Selection

This title supports three different

languages: English, French, and Spanish.

The in-game language depends on the one that is set on the system. You can change the system language in System Settings.

Important Information

Your Nintendo 3DS system and this software are not designed for use with any unauthorized device or unlicensed accessory. Such use may be illegal, voids any warranty, and is a breach of your obligations under the User Agreement. Further, such use may lead to injury to yourself or others and may cause performance issues and/or damage to your Nintendo 3DS system and related services. Nintendo (as well as any Nintendo licensee or distributor) is not responsible for any damage or loss caused by the use of such device or unlicensed accessory. Except as authorized, copying of any Nintendo software is illegal and is strictly prohibited by domestic and international intellectual property laws. "Back-up" or "archival" copies are not authorized.

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Providers to do the same. In accordance with the Digital Millennium Copyright Act in the US, the Electronic Commerce Directive in the EU, and other applicable law, we have adopted a policy of removing, in appropriate circumstances and at our sole discretion, any Nintendo 3DS software that appears to infringe anyone else's intellectual property. If you believe your intellectual property rights are being infringed, please visit www.nintendo.com/ippolicy to view the full policy and understand your rights.

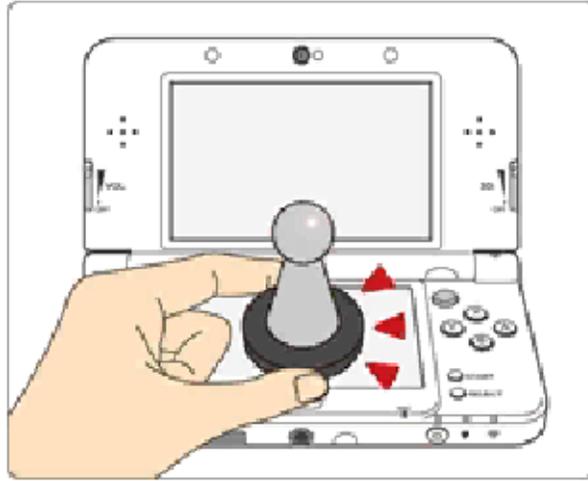
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amiibo



This software supports **amiibo**. You can use compatible amiibo™ accessories by touching them to the lower screen of your New Nintendo 3DS or New Nintendo 3DS XL system. Using near-field communication (NFC), amiibo can connect to compatible software to open brand-new ways to interact with your favorite Nintendo games. For more information, please visit Nintendo's official website at www.nintendo.com/amiibo.

- ◆ In order to create new game data on an amiibo that already has data saved on it from another game, you must first delete the existing

game data. To delete your game data, open  on the HOME Menu and then reset the data under amiibo Settings.

- ◆ Data stored on amiibo can be read by multiple compatible games.
- ◆ If the data on an amiibo is corrupted and can't be restored, open  on the HOME Menu and then reset the data under amiibo Settings.

Using amiibo with a Nintendo 3DS, Nintendo 3DS XL, or Nintendo 2DS system requires the Nintendo 3DS NFC Reader/Writer accessory.

Precaution about amiibo

- Just a light touch on the lower screen is enough for the system to detect your amiibo. Do not press the amiibo into the screen or forcefully drag it across the screen.

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Information-Sharing Precautions

User-generated content, or UGC, is content created by users, such as messages, Mii™ characters, images, photos, video, audio, etc.

Information-Sharing Precautions

The extent of UGC exchange depends on the software.

- Nintendo bears no responsibility whatsoever for any problems that result from the use of the Internet (for example, the sending of content over the Internet, or the sending or receiving of content with others).

4 Internet

This software allows you to connect to the internet and send play data (p.14), check rankings (p.15) and download extra content (p.16).

- ◆ Refer to your Operations Manual for information about connecting your system to the Internet.
- ◆ You must go through the initial setup for Miiverse on your system before you can use Miiverse with this game.

This software supports Nintendo Network™.



Nintendo Network is the name of Nintendo's network service that enables users to enjoy games and other content via the Internet.

Protecting Your Privacy

- To protect your privacy, do not give out personal information, such as last name, phone number,

birth date, age, school, e-mail, or home address when communicating with others.

- Friend codes are a part of a system that allows you to play with people you know. If you exchange friend codes with strangers, there is a risk you could share information with people you do not know or exchange messages that contain offensive language. We therefore recommend that you do not give your friend codes to people you don't know.

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Parental Controls

You can restrict use of the following features by adjusting the options in Parental Controls.

- ◆ Access to this game (as well as other games) can also be restricted through the **Software Rating** item in Parental Controls.
- ◆ Refer to your Operations Manual for information on how to set up Parental Controls.
- Nintendo 3DS Shopping Services Restricts the purchase of downloadable content (p. 16).
- StreetPass Restricts the sending/receiving of Profile Cards via StreetPass™.
- Online Interaction Restricts access to the global rankings feature.

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Controls

 Button Controls

Select option	+ / ○
Confirm	Ⓐ
Advance text	Ⓐ
Auto-advance text	ⓧ
Advance text quickly	+ + Ⓐ
View message log	Ⓡ
Browse guide	+ / Ⓛ / Ⓡ
Skip event/cutscene	START
Back	Ⓑ

◆ Hold **Ⓛ**+**Ⓡ** and press **START** to return to the title screen.

 Battle map controls (p. 10)

Move cursor	+ / ○
Show menu (when cursor is not over unit that can still act)	Ⓐ
Move cursor to next unit	Ⓛ

Skip combat animation *	Hold  when initiating combat
Display danger area	
Move cursor quickly	(holding  
Toggle zoom	

* If combat animations are set to "Off" in the system menu, you can hold  when initiating combat to temporarily turn them on again.

World map controls (p. 11)

Move cursor	
Select unit	
Move	(while a unit is selected)  
Show menu (when cursor is not over one of own units)	
Toggle zoom	
Move cursor quickly	(holding  
Switch between Alm and Celica	

Dungeon controls (p. 12)

Move	
Dash	 / 
Show menu	
Pan camera	
Zoom	Hold 
Point camera forwards	
Attack	

Touch Controls

You can touch icons on the bottom screen to select and confirm options, change screens and more.

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Starting the Game

Start up the game and press any button at the title screen to display the title menu.



New Game

Choose a difficulty setting and a game mode and start the game from the beginning.

Continue

Select data to load and resume the game from where you left off. Select "Bookmark" to resume play from your last bookmark (p. 8).

Extras

Manage downloadable content, change SpotPass settings and more. You can also erase all data here.



Saving Data

Select "Save" from the menu in settlements, dungeons and the world map to save your current progress to a save slot.

- ◆ You can also save at the end of a battle or chapter.

Bookmarks

Select "Bookmark" from the battle map menu to save your progress with a temporary save file and return to the title screen.

- ◆ Resuming from a bookmark will delete the bookmark data.

Copying Data

Select "Copy" from the main menu, then pick a save file to copy it to another slot.

Deleting Data

Select "Delete" from the main menu, then pick a save file to delete it. Alternatively, you can select

"Extras" and then "Erase Data" to delete all save data, including any extra content you unlocked.

◆ Please make absolutely sure that you want to delete your save data, as deleted data cannot be restored.

- Do not repeatedly reset the system or intentionally input incorrect controls. Do not remove any Game Card/SD card inserted into the system while saving. Make sure not to get dirt in the terminals. These actions could result in permanent data loss.
- Do not use external accessories or software to modify your save data, as this can lead to an inability to progress or loss of save data. Any modification is permanent, so be careful.

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Settlements

In settlements such as towns and villages, you're free to talk to people and explore the area.

Talk 

Talk to people in the area. Some people may ask you to slay monsters or fetch items for them.

Examine 

Select "Examine" or press **R** to bring up a cursor on the top screen. You can search for fine details, pick up items and more while the cursor is present. You can also hold **R** to zoom in while searching.

- ◆ Hold **Y** as you look around with **+ / ○** to move the cursor faster.

Move



Select "Move" or press **B** to bring up the map on the top screen and choose your destination. You can also touch your desired destination on the bottom screen map for the same effect.

Menu

Here you can save your progress, equip your units with weapons, armor and items, etc.

- ◆ You can also bring up the menu with **X**.

10 Battle Map

If you move into an area containing enemy units on the world map, or touch an enemy in a dungeon, a battle will begin.

Battle Screen Layout

In battle, you and your enemy will each take turns to act. Press (A) on a location without any units, or on a unit which has already acted, to display the menu.



1 Terrain effect

Shows any terrain effects at the

cursor's location.

2 Unit

Blue units belong to your army, red ones are enemies, while green ones are unaffiliated. The gauge underneath shows that unit's current HP (Hit Points).

3 Unit status

Shows information about the highlighted unit. Touch any entry to read a short description.

4 Touch Menu

Touching this lets you access the following actions.



View the unit's combat animations.



Issue commands to all units in your army who haven't yet acted, choosing from "Charge", "Improvise", "Fall Back" and "Gather".



Check the number of units who can still act, each army's total strength, and the turn number.



Check the message log.

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Overworld Map

On the overworld map, use **A** to select Alm or Celica's army, then move it around with **○/+**. You can visit settlements and dungeons and begin battles with enemies in this way.



Mila's Turnwheel

As you progress through the game, you will unlock the ability to use Mila's Turnwheel from the menu.



Viewing the past

By using Mila's Turnwheel from the overworld map menu, you can look into a character's past and view previous events triggered by using

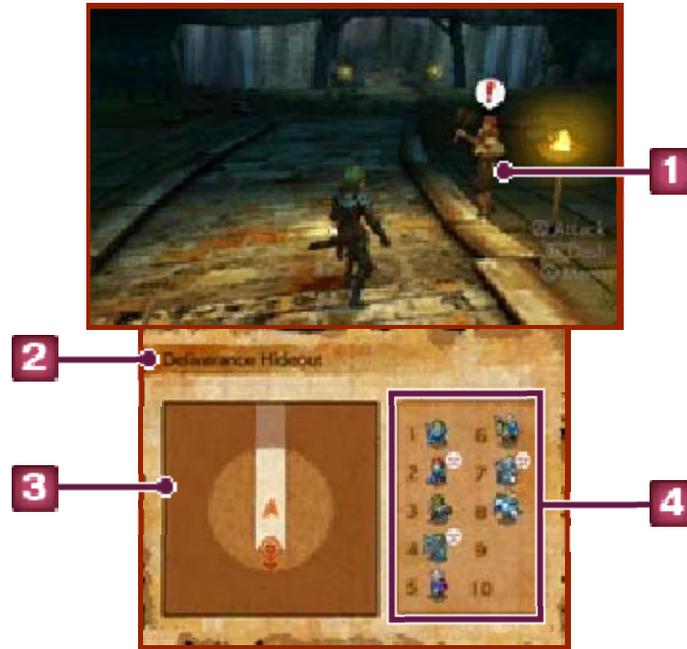
the "Talk" command in battle. You can also use amiibo (p. 17).

Turning back time

You can use Mila's Turnwheel in battle to revert the battle to a previous state. The number of times you can do this is limited, but will reset when you complete the battle, leave a dungeon or make an offering to a statue of Mila.

12 Dungeons

Within dungeons, use  to move Alm or Celica around.



1 Enemy

If an enemy touches you, a battle will begin. (Attacking the enemy with  before making contact lets you begin the battle with a small advantage.)

If an enemy touches you from behind, the battle will begin with the enemy's turn.

2 Dungeon name

3 Area map

 indicates an enemy, while  marks allies.

Party members

These are the members of your party who will take part in the battles inside this dungeon. You can bring up to 10 characters. The icons on the right will show you which characters are fatigued.

About fatigue in dungeons

While inside a dungeon, battles will cause units to accrue fatigue - once the fatigue reaches a certain level, the unit's abilities will decrease. You can remove fatigue by leaving the dungeon, making offerings to a Mila idol or by using items.

Retreating from battle

Three turns into a battle, the option to "Retreat" will become available in the menu. Select it to escape from battle and return to the dungeon. (If not in a dungeon, you will return to the world map.) Upon retreating, however, you will not receive the

battle map's victory reward.

✿ Leaving the dungeon

By selecting "Evacuate" from the menu, you can have the selected unit escape from the dungeon. If the selected unit is Alm or Celica, all party members will leave the dungeon.

Mila Idols and Sacred Springs

At Mila idols, typically found within dungeons, you can make offerings to remove fatigue, change units' classes or



activate Mila's Turnwheel. You can also make a character drink the water from sacred springs to increase one of the characters' stats.

- ◆ Each spring will only provide a set number of drinks before drying out.

13 StreetPass

When you pass by other people carrying Nintendo 3DS systems with StreetPass enabled for this software, you can exchange profile cards.

Activating StreetPass

To activate StreetPass for this software, you will have to register your profile card.

- ◆ This will be done the first time you select "Connect" in the world map menu. You can also register it by selecting "StreetPass History".

Deactivating StreetPass

You can deactivate StreetPass for this software by going to the HOME Menu ⇒ System Settings ⇒ Data Management and deleting its StreetPass data.

Checking Profile Cards

From the world map menu, select "Connect" and then "StreetPass

History" to see the profile cards of StreetPass users you have passed. You may also sometimes receive presents or gossip with them.

- ◆ Your data being sent out via StreetPass will automatically be updated whenever you select "StreetPass History".
- ◆ You can keep up to 50 profile cards you have received via StreetPass. If you reach that number, previously-received cards will begin to be removed, starting with the oldest. To stop a card from being removed in this way, you can mark it with a ★.

14 SpotPass

While the system is in Sleep Mode, and even while the software is not running, the SpotPass™ feature will periodically connect to the internet (if available) to send your play data.

- ◆ Data received via SpotPass is saved to the SD card, so make sure you always have an SD card inserted into your system.

✿ Activating SpotPass

You can turn SpotPass off and on in the "Extras" menu on the title screen, or by going to "Connect" followed by "Connect Settings" on the world map menu.

✿ Sending play data

Your play data is uploaded using SpotPass. You can turn sending play data off or on in the "Connect Settings" menu, available by selecting "Connect" from the world map menu.

15 Internet

If you connect to the internet, you can check the play stats of players in a ranking format.

Global Rankings (Online Interaction)

On the world map menu, select "Connect" and then "Global Rankings" to check the current standings.

16 Purchasing DLC

From the world map menu, you can select "Connect", followed by "Manage DLC", and finally "Purchase DLC" to purchase paid downloadable content using the internet.

To play purchased DLC, select "Connect" on the world map menu, followed by "Manage DLC", and finally "Play DLC".

How to Purchase

1. From the world map menu, select "Connect", followed by "Manage DLC".
2. Select "Purchase DLC", touch "OK" on the touch screen, and select "Purchase Content". Then choose the DLC you wish to purchase, and select "Proceed".
 - ◆ Touch "Agree" to acknowledge the conditions.
3. Select "Purchase", and the download will begin.

About Purchasing DLC

- You can check your purchased DLC in the Account Activity section of Nintendo eShop.
- Once purchased, DLC can be re-downloaded for free.
 - ◆ Purchased DLC may no longer be available for re-download if you delete your Nintendo Network ID.
- Purchased DLC will be saved to the SD card.
- Purchased DLC is only compatible with the Nintendo 3DS system used to purchase it. If you insert the SD card into another system, items you have purchased will not be available on that system.

Adding Funds

To purchase DLC, you must have the required funds in your Nintendo eShop account balance. If you do not have the required funds, you will be prompted to add funds. Select "Add Funds" to proceed.

You will need a Nintendo eShop Card, Nintendo eShop activation code or credit card to add funds.

- ◆ It is possible to save the credit card details so it is not necessary

to enter them every time you add funds.

- ◆ Saved credit card details can be removed at any time through "Settings/Other" in Nintendo eShop.

17 Using amiibo

Using amiibo with Mila's Turnwheel

You can use compatible amiibo in the Turnwheel menu, available from the world map. By doing so, you can learn a new technique (using amiibo to summon units). With Alm and Celica's amiibo, you can also challenge new dungeons.

Writing data to amiibo

Scan Alm or Celica's amiibo and select "Write" to save that character's current stats to the amiibo. The next time you use the "amiibo" ability in battle, the summoned illusory warrior's strength will reflect the saved data.

Summoning amiibo in Battle

During battle, you can select "amiibo" from among Alm or Celica's abilities and scan an amiibo to summon a special illusory warrior to

fight by your side. The summoned unit will differ depending on the amiibo you scan.

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Support Information

Nintendo Customer Service
[SUPPORT.NINTENDO.COM](https://support.nintendo.com)

USA/Canada:
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