

Power-Up Actions

Fire Mario

Throw Fireballs : Y



Gold Mario

Throw Gold Fireballs : Y



Raccoon Mario

Swing tail

Y



Slow descent

Press and hold B



Fly

Dash to fill the >>>>>>, then press and hold B when the is lit.



Tips for Collecting Coins

Co-op Play

Having two players makes it easier to collect coins.



Gold Rings

Touch this to turn enemies gold and make them produce extra coins.



Gold Blocks

Will appear after hitting any coin block 10 or more times.



Note: Co-op Play requires two Nintendo 3DS systems and two game cards (each sold separately).

Nintendo

Nintendo of America Inc.
P.O. Box 957
Redmond, WA 98073-0957 U.S.A.
www.nintendo.com

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NINTENDO 3DS™

ACTION GUIDE

NEW SUPER MARIO BROS. 2

NEW SUPER MARIO BROS. 2 ACTION GUIDE

Mario's Actions

This guide covers only basic actions.
Please refer to the electronic manual for more detailed instructions.

○ or **+** Move

Crouch
↓

Ground pound
↓ in midair

Enter pipe
○ in direction of entrance

Enter door
○ in front of door

Climb
○ next to fence or vine



Stored Item

Tap this icon to use your stored item.

START

or

SELECT

Pause

Pick up object

Touch an object while holding Y



While moving

Hit fence

Y While grabbing fence



Y or X Dash

B or A Jump

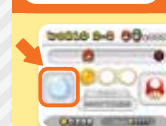
Jump while dashing to jump higher and farther

Swim

B in water

Note: You can change the buttons for jumping and dashing in the Options menu.

Co-op Play Enter a Bubble



When playing co-op mode, tap the icon to enter a bubble.

Note: You won't take damage while in a bubble.



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FOR MORE INFORMATION, SEE THE BUILT-IN INSTRUCTION MANUAL

To view the built-in instruction manual, tap the button labeled "Manual" displayed on the HOME Menu.

NEED HELP PLAYING A GAME?

For game play assistance, we recommend using your favorite Internet search engine to find tips for the game you are playing. Some helpful words to include in the search, along with the game's title, are: "walk through," "FAQ," "codes," and "tips."

THIS GAME CARD WILL WORK ONLY WITH THE NINTENDO 3DS™ VIDEO GAME SYSTEM.



ALLOWS WIRELESS MULTIPLAYER GAMES WITH EACH NINTENDO 3DS SYSTEM CONTAINING A SEPARATE GAME CARD.



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ALLOWS INFORMATION EXCHANGE BETWEEN THE NINTENDO 3DS SYSTEM AND A WIRELESS HOTSPOT.

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PLEASE CAREFULLY READ THE NINTENDO 3DS™ OPERATIONS MANUAL BEFORE USING YOUR SYSTEM, GAME CARD OR ACCESSORY. THIS MANUAL CONTAINS IMPORTANT HEALTH AND SAFETY INFORMATION.

IMPORTANT SAFETY INFORMATION: READ THE FOLLOWING WARNINGS BEFORE YOU OR YOUR CHILD PLAY VIDEO GAMES.

⚠ WARNING - 3D FEATURE ONLY FOR CHILDREN 7 AND OVER

Viewing of 3D images by children 6 and under may cause vision damage.

Use the Parental Control feature to restrict the display of 3D images for children 6 and under. See the Parental Controls section in the Nintendo 3DS Operations Manual for more information.

⚠ WARNING - SEIZURES

- Some people (about 1 in 4000) may have seizures or blackouts triggered by light flashes or patterns, and this may occur while they are watching TV or playing video games, even if they have never had a seizure before.
- Anyone who has had a seizure, loss of awareness, or other symptom linked to an epileptic condition should consult a doctor before playing a video game.

Parents should watch their children play video games. Stop playing and consult a doctor if you or your child has any of the following symptoms:

Convulsions	Eye or muscle twitching	Loss of awareness
Altered vision	Involuntary movements	Disorientation

To reduce the likelihood of a seizure when playing video games:

- Sit or stand as far from the screen as possible.
- Play video games on the smallest available television screen.
- Do not play if you are tired or need sleep.
- Play in a well-lit room.
- Take a 10 to 15 minute break every hour.

⚠ WARNING - EYESTRAIN AND MOTION SICKNESS

Playing video games can result in eyestrain after a sustained period of time, and perhaps sooner if using the 3D feature. Playing video games can also result in motion sickness in some players. Follow these instructions to help avoid eyestrain, dizziness, or nausea:

- Avoid excessive play. It is recommended that parents monitor their children for appropriate play.
- Take a 10 to 15 minute break every hour, or every half hour when using the 3D feature, even if you don't think you need it. Each person is different, so take more frequent and longer breaks if you feel discomfort.
- If your eyes become tired or sore while playing, or if you feel dizzy or nauseated, stop and rest for several hours before playing again.
- If you continue to have any of the above symptoms, stop playing and see a doctor.

⚠ WARNING - REPETITIVE MOTION INJURIES

Playing video games can make your muscles, joints, or skin hurt. Follow these instructions to avoid problems such as tendinitis, carpal tunnel syndrome or skin irritation:

Avoid excessive play. Parents should monitor their children for appropriate play.

- Take a 10 to 15 minute break every hour, even if you don't think you need it.
- When using the stylus, you do not need to grip it tightly or press it hard against the screen. Doing so may cause fatigue or discomfort.
- If your hands, wrists, or arms become tired or sore while playing, or if you feel symptoms such as tingling, numbness, burning or stiffness, stop and rest for several hours before playing again.
- If you continue to have any of the above symptoms or other discomfort during or after play, stop playing and see a doctor.

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