

HOW TO CATCH GHOSTS

While facing a ghost, press and release **A** to flash it with your Flashlight.

Flashing a ghost will momentarily stun it.



Use **R** + **C** to suck up ghosts and capture them.

As you suck up a ghost with the Poltergust 5000, the ghost's power will decrease. Move **C** in the direction opposite from the escaping ghost to fill the power gauge.

POWER GAUGE

(When  **A** appears) Press **A** for power surge

When the power gauge fills up, press **A** to give the Poltergust 5000 a surge of power that will quickly decrease the ghost's power. When the ghost's power is reduced to zero, it is captured.

- Luigi™ can lose hearts if a ghost drags him around.
- You can press **B** to dodge attacks while trying to capture a ghost.



Luigi's Mansion™ DARK MOON

INSTRUCTION BOOKLET



Poltergust 5000

The Poltergust 5000 is the latest in ghost-catching technology from the brilliant mind of Professor E. Gadd. This custom, all-in-one vacuum cleaner has both suction and blowing functionality, and is powerful enough to capture large ghosts and pick up heavy objects. But that's not all — the Poltergust 5000 features attachments such as the Strobulb, which can stun ghosts, and the Dark-Light Device, which can reveal illusions!

Nintendo

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NINTENDO 3DS™

CONTROLS

Here are the basic controls for Luigi and the Poltergust 5000.



L Blow

Press **L** to expel air from the Poltergust 5000 or to shoot things stuck to its nozzle.



C Move

C + **B** Run



View the map

You can use the Touch Screen to slide the map and view mission objectives.

START Pause menu

Press **START** to pause the game, retry a mission, exit a mission, or view control instructions.

B Look down

R Vacuum

Press **R** to suck up ghosts and other items or attach things to the end of the Poltergust 5000.

The Poltergust 5000 can suck up items such as curtains and carpets. When the power gauge appears, move **C** to pull the object, and then press **A** when the gauge is full.

X Look up

(When **X** appears) Press **X** to investigate

You can open doors and peer through windows to investigate. When peering, tilt the system or move **C** to look around.

A Strobulb flash

After obtaining the Strobulb attachment, you can use the Flashlight to stun ghosts and defeat small enemies.

Y Dark-Light Device

Press and hold **Y** to activate the Dark-Light Device, which allows you to reveal illusions such as invisible objects.





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FOR MORE INFORMATION, SEE THE BUILT-IN INSTRUCTION MANUAL

To view the built-in instruction manual, tap the button labeled "Manual" displayed on the HOME Menu.

NEED HELP PLAYING A GAME?

For game-play assistance, we recommend using your favorite Internet search engine to find tips for the game you are playing. Some helpful words to include in the search, along with the game's title, are: "walk through," "FAQ," "codes," and "tips."

THIS GAME CARD WILL WORK ONLY WITH THE NINTENDO 3DS™ VIDEO GAME SYSTEM.



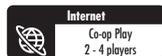
Local Play
Co-op Play
2 - 4 players

ALLOWS WIRELESS MULTIPLAYER GAMES WITH EACH NINTENDO 3DS SYSTEM CONTAINING A SEPARATE GAME CARD.



Download Play
Co-op Play
2 - 4 players

ALLOWS WIRELESS MULTIPLAYER GAMES DOWNLOADED FROM ONE GAME CARD.



Internet
Co-op Play
2 - 4 players

ALLOWS ONLINE PLAY THROUGH THE INTERNET.

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This warranty is only valid in the United States and Canada.

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PLEASE CAREFULLY READ THE NINTENDO 3DS™ OPERATIONS MANUAL BEFORE USING YOUR SYSTEM, GAME CARD OR ACCESSORY. THIS MANUAL CONTAINS IMPORTANT HEALTH AND SAFETY INFORMATION.

IMPORTANT SAFETY INFORMATION: READ THE FOLLOWING WARNINGS BEFORE YOU OR YOUR CHILD PLAY VIDEO GAMES.

⚠ WARNING - 3D FEATURE ONLY FOR CHILDREN 7 AND OVER

Viewing of 3D images by children 6 and under may cause vision damage. Use the Parental Control feature to restrict the display of 3D images for children 6 and under. See the Parental Controls section in the Nintendo 3DS Operations Manual for more information.

⚠ WARNING - SEIZURES

- Some people (about 1 in 4000) may have seizures or blackouts triggered by light flashes or patterns, and this may occur while they are watching TV or playing video games, even if they have never had a seizure before.
 - Anyone who has had a seizure, loss of awareness, or other symptom linked to an epileptic condition should consult a doctor before playing a video game.
- Parents should watch their children play video games. Stop playing and consult a doctor if you or your child has any of the following symptoms:

Convulsions	Eye or muscle twitching	Loss of awareness
Altered vision	Involuntary movements	Disorientation

To reduce the likelihood of a seizure when playing video games:

- Sit or stand as far from the screen as possible.
- Play video games on the smallest available television screen.
- Do not play if you are tired or need sleep.
- Play in a well-lit room.
- Take a 10 to 15 minute break every hour.

⚠ WARNING - EYESTRAIN AND MOTION SICKNESS

Playing video games can result in eyestrain after a sustained period of time, and perhaps sooner if using the 3D feature. Playing video games can also result in motion sickness in some players. Follow these instructions to help avoid eyestrain, dizziness, or nausea:

- Avoid excessive play. It is recommended that parents monitor their children for appropriate play.
- Take a 10 to 15 minute break every hour, or every half hour when using the 3D feature, even if you don't think you need it. Each person is different, so take more frequent and longer breaks if you feel discomfort.
- If your eyes become tired or sore while playing, or if you feel dizzy or nauseated, stop and rest for several hours before playing again.
- If you continue to have any of the above symptoms, stop playing and see a doctor.

⚠ WARNING - REPETITIVE MOTION INJURIES

Playing video games can make your muscles, joints, or skin hurt. Follow these instructions to avoid problems such as tendinitis, carpal tunnel syndrome or skin irritation:

Avoid excessive play. Parents should monitor their children for appropriate play.

- Take a 10 to 15 minute break every hour, even if you don't think you need it.
- When using the stylus, you do not need to grip it tightly or press it hard against the screen. Doing so may cause fatigue or discomfort.
- If your hands, wrists, or arms become tired or sore while playing, or if you feel symptoms such as tingling, numbness, burning or stiffness, stop and rest for several hours before playing again.
- If you continue to have any of the above symptoms or other discomfort during or after play, stop playing and see a doctor.

IMPORTANT LEGAL INFORMATION

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